

CSE 2021 Computer Organization Midterm Test (Fall 2009)

Instructions

- This is a closed book, 80 minutes exam.
- The MIPS reference sheet may be used as an aid for this test.
- An 8.5" x 11" "Cheat Sheet" may also be used as an aid for this test. **MUST** be original handwriting.
- This is a question/answer booklet: Write your answers in the space provided and as indicated in each question. Use the backside for scratch work. *Do not* hand in anything other than this booklet.
- Fill in your personal data in the box below *before the start of the exam* and then wait until the instructor has distributed the exams to all students. *Do not* turn this page over until the instructor has announced that you may do so.
- Keep your York photo ID (or any other acceptable photo ID) on the desk in front of you so that the instructor may inspect it without disturbing you.
- You may use **ONLY** those instructions that appear in the MIPS sheet. Whenever needed, assume that **the machine is little endian**.
- No questions during the exam. Write your final answer with a pen.

LAST NAME: _____

FIRST NAME: _____

STUDENT NUMBER: _____

PRISM LOGIN: _____

Section	Points	Mark
A	20	
B	20	
C	10	
TOTAL	50	

Name: _____

Student #: _____



Section A <5 questions x 4 points each = 20 points>

For questions in this section, specify the content of the required register(s), in the required radix after the specified code is executed. Note the following clarifications:

- A We specify the hexadecimal notation with the prefix of 0x such that representation $15_{\text{ten}} = F_{\text{hex}}$ is equivalent to 0x0000000F or 0xF in short.
- B Assume data specified in MIPS instruction is stored as a contiguous block.

1. `addi $t1, $0, 64`
 `addi $t2, $t1, -45`
 `div $t1, $t2`
 `mfhi $t3`
 `mflo $t4`

`$t3 (in decimal) =`

`$t4 (in decimal) =`

2. `addi $t0, $0, 0x7`
 `addi $t1, $t0, 0xc`
 `addi $t2, $0, 40`
 `mult $t1, $t2`
 `mflo $t1`

`$t1 (in hex) =`

`$t2 (in hex) =`

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```
3.          la    $t0, char
           lb    $t2, 5($t0)
           addi  $t2, $t2, -43
           add   $t0, $t0, $t2
           lb    $t3, 0($t0)
           .data
char:      .asciiz "a1b2c3d4e5"
```

`$t2 (in decimal) =`

`$t3 (in decimal) =`

```
4.          .data
an:         .word    19, 59, -13
bn:         .word    15, 9, -2, -7
           .text
main:      addi  $t2, $0, 24
           lb   $t3, an($t2)
           lb   $t2, an($0)
```

`$t2 (in decimal) =`

`$t3 (in decimal) =`

```
5.          start:  addi  $a0, $0, 15
           addi  $t0, $0, 0
           addi  $t1, $0, 3
again:      slt   $t2, $a0, $t1
           bne  $t2, $0, end
           add   $t0, $t0, $t1
           addi  $t1, $t1, 3
           j    again
end:        add   $v0, $t0, $0
```

`$v0 (in decimal) =`

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Student #: _____

Section B <2 questions x 10 points each = 20 points>

For each question, write your answer in the box provided.

6. A binary-to-seven segment decoder is a logic circuit that converts a number expressed in binary to an appropriate code for the selection of segments in a display indicator illustrated in fig. 1.

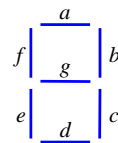


Fig. 1: Segment designation in a seven segment decoder

The binary-to-seven segment decoder has three input bits, say x , y , and z that hold the 3-bit binary representation of the number to be displayed. The seven outputs of the decoder (a , b , c , d , e , f , and g) select the corresponding segments in the display are shown in fig. 2 to highlight the numeric digits being displayed.

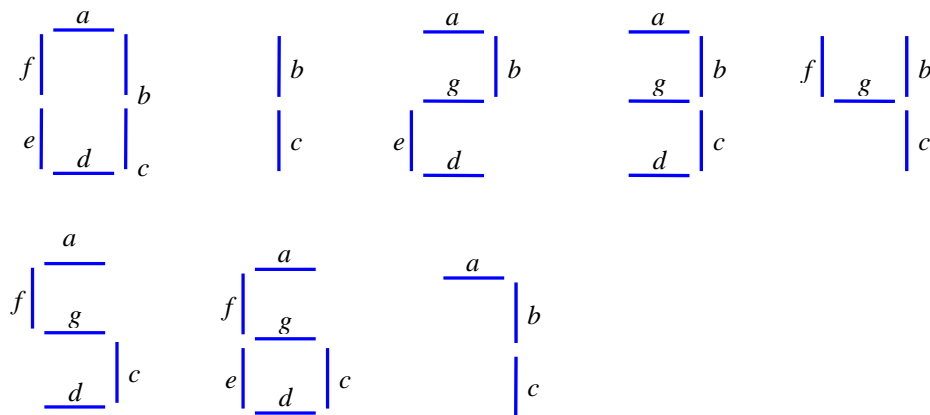


Fig. 2: Numerical designation for display of a number (from 0 to 7)

As an example, if binary number 001 is to be displayed, the binary inputs to the decoder are $x = y = 0$ and $z = 1$ with the outputs $b = c = 1$. The remaining five outputs a , d , e , f , and g are all 0. For the binary-to-seven segment decoder, shown in figs. 1 and 2:

- a) Draw the truth table with three inputs (x , y , and z) and ONLY the first three outputs (a , b , c).

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Student #: _____

<i>Inputs</i>			<i>Outputs</i>		
<i>x</i>	<i>y</i>	<i>z</i>	<i>a</i>	<i>b</i>	<i>c</i>
0	0	0			
0	0	1			
0	1	0			
0	1	1			
1	0	0			
1	0	1			
1	1	0			
1	1	1			

b) Based on the truth table drawn in a), derive a Boolean expressions for each of the first three outputs (*a*, *b*, *c*).

c) Provide simplified Boolean expressions for each of the outputs in part (b).

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Student #: _____



- c) Using AND, OR, and NOT gates, draw digital circuits that implement the first 3 outputs (a , b , c) from the inputs (x , y , and z).

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Student #: _____

7. Fig. 1 shows the schematic diagram of a NOR gate



Fig.1: Schematic diagram of the NOR gate

which has the following truth table

a	b	$c = a \text{ NOR } b$
0	0	1
0	1	0
1	0	0
1	1	0

A NOR gate is a universal gate because any digital component can be implemented using NOR gates only. Implement (a) a NOT gate, (b) an AND gate and (c) an OR gate using only NOR gates. You may use more than one NOR gate but no other type of gate may be used.

a) a NOT gate

(b) an AND gate

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(c) an OR gate

Section C <1 question x 10 points each =10 points>

Write your answer in the box provided. You have to follow the MIPS standard conventions of using the registers, i.e. registers \$a0 - \$a4 are used for passing arguments to a procedure, registers \$v0 - \$v1 for returning results, etc.

8. Write a minimal sequence of MIPS instructions that swaps the contents of registers \$s1 and \$s2 if the value in \$s1 is greater than or equal to the value stored in \$s2. Otherwise, it leaves the contents of the registers unchanged.

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Answer Section

SHORT ANSWER

1. ANS:

```
$t3 (in decimal) = 7
```

```
$t4 (in decimal) = 3
```

PTS: 1 OBJ: Section A

2. ANS:

```
$t1 (in hex) = 76010 = 0x2F8
```

```
$t2 (in hex) = 4010 = 0x28
```

PTS: 1 OBJ: Section A

3. ANS:

```
$t2 (in decimal) = 8
```

```
$t3 (in decimal) = 101
```

PTS: 1 OBJ: Section A

4. ANS:

```
$t2 (in decimal) = 19
```

```
$t3 (in decimal) = -7
```

PTS: 1 OBJ: Section A

5. ANS:

```
$v0 (in decimal) = 45
```

PTS: 1

OBJ: Section A

PROBLEM

6. ANS:

(a) The truth table for the binary-to-seven segment decoder is shown below (all 7 outputs are shown only a, b, c required for this question):

Inputs			Outputs						
<i>x</i>	<i>y</i>	<i>z</i>	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>
0	0	0	1	1	1	1	1	1	0
0	0	1	0	1	1	0	0	0	0
0	1	0	1	1	0	1	1	0	1
0	1	1	1	1	1	1	0	0	1
1	0	0	0	1	1	0	0	1	1
1	0	1	1	0	1	1	0	1	1
1	1	0	1	0	1	1	1	1	1
1	1	1	1	1	1	0	0	0	0

(b) The Boolean expressions (for all 7, only a, b, c required) are given below

$$a = x'y'z' + x'yz' + x'yz + xy'z + xyz' + xyz,$$

$$b = x'y'z' + x'y'z + x'yz' + x'yz + xy'z' + xyz,$$

$$c = x'y'z' + x'y'z + x'yz + xy'z' + xy'z + xyz' + xyz,$$

$$d = x'y'z' + x'yz' + x'yz + xy'z + xyz',$$

$$e = x'y'z' + x'yz' + xyz',$$

$$f = x'y'z' + xy'z' + xy'z + xyz',$$

and

$$g = x'yz' + x'yz + xy'z' + xy'z + xyz'.$$

(c) The expressions for *a*, *b*, *c* can be simplified fairly considerably:

$$a = x'z' + (x'y + xy')z + xy = x'z' + (x + y)(xy)'z + xy$$

$$= x'z' + xz + yz + xy = (x + z)' + xz + y(x + z) = y + x'z' + xz$$

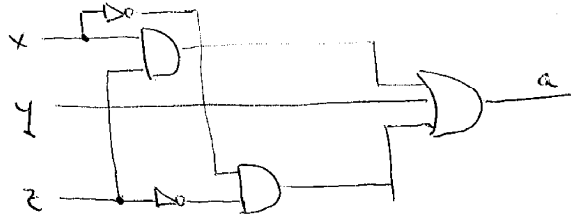
$$b = x'z' + yz + (x'z + xz')y' = x'z' + yz + (x + z)(xz)'y' = (x + z)' + yz + (x + z)(xz)'y'$$

$$= x'z' + yz + x'y' + z'y' = x'(z' + y') + yz + y'z' = x'(yz)' + yz + y'z' = x' + yz + y'z'$$

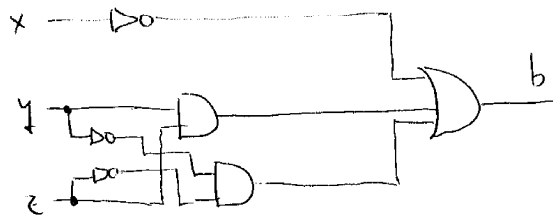
$$c = x'y' + yz + xy' + xyz' = y' + y(z + xz') = y' + y(z + x) = x + y' + z$$

(d) The digital circuits can be drawn from the above Boolean expressions.

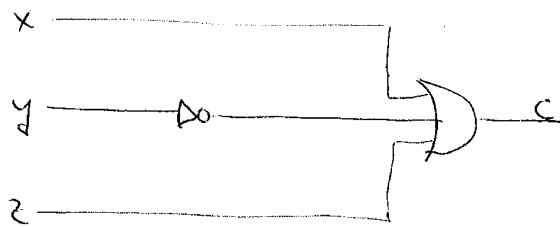
a: $a = y + x'z' + xz$



b: $b = x' + yz'$



c: $c = x + y' + z$



PTS: 1

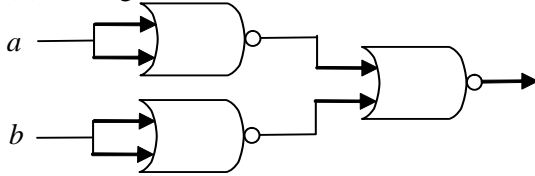
OBJ: Section B.2

7. ANS:

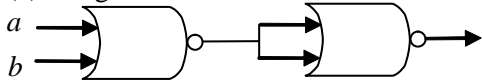
(a) NOT gate



(b) AND gate



(c) OR gate



PTS: 1

8. ANS:

```

slt    $t0, $s1, $s2
addi   $t1, $0, 1
beq    $t0, $t1, exit
addi   $t2, $s1, 0
addi   $s1, $s2, 0
addi   $s2, $t2, 0
exit:

```

PTS: 1

OBJ: Section C