# CSE6390 3.0 Special Topics in AI & Interactive Systems II

## Introduction to Computational Linguistics

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#### THE initial ASSIGNMENT

#### Assignment o

Due: 16 Sept 2010 (in class)

1) Student name:

Student York email:

- 2) User id in CS computing environment, i.e., corresponding to the @cse.yorku.ca e-mail address:
- 3) In what program are you enrolled (e.g. BA, BSc, iBA, iBSc, MSc, PhD)?
- 4) Have you already finished an NLP course or a course that partially covered NLP topics (Yes/No)?
- 5) If you answer to the previous question was 'Yes', then list the relevant course(s), and briefly describe the topics covered.
- 6) How much programming would you prefer to have in the assignments? (Please use scale 0–100%.)
- 7) Describe your programming competence in the following programming languages using the scale 1 to 5 (5 is most competent). Feel free to comment further. Languages:
  - Lisp: Perl: Prolog: C or C++: Python: Java: Other:
- 8) How much do you already know about the following topics (you can use tags such as 'none', 'a bit', 'well', 'a lot'):

Regular expressions: Finite automata: Parsing: Context-free Grammars: Probability, Probabilistic Models (e.g. HMM): Unification in Prolog sense:

- 9) Do you already have an idea about the topic of your course project? If yes, briefly describe it.
- 10) Give any comments if you have them; e.g., what you expect from the course, or comments on evaluation scheme.