

Checking a Concurrent Multi-Agent Robotic Simulation with Java Pathfinder

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Outline

- Review of implementation
 - Plans for Java Pathfinder (JPF)
 - Results
 - Discussion
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Review of Problem



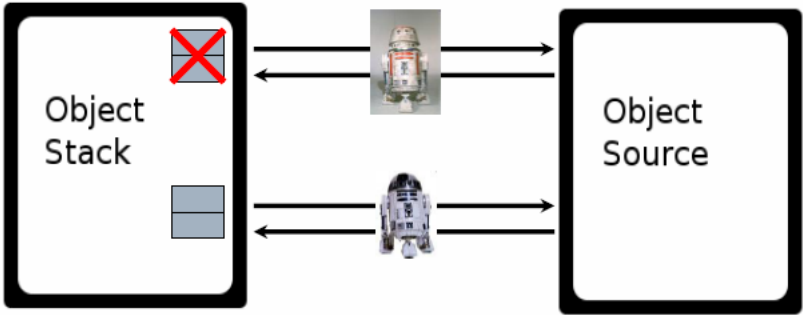
Task 1:
See an object
Move to object
Pick up object
Move to home

~~**Task 2:**
Stack object~~

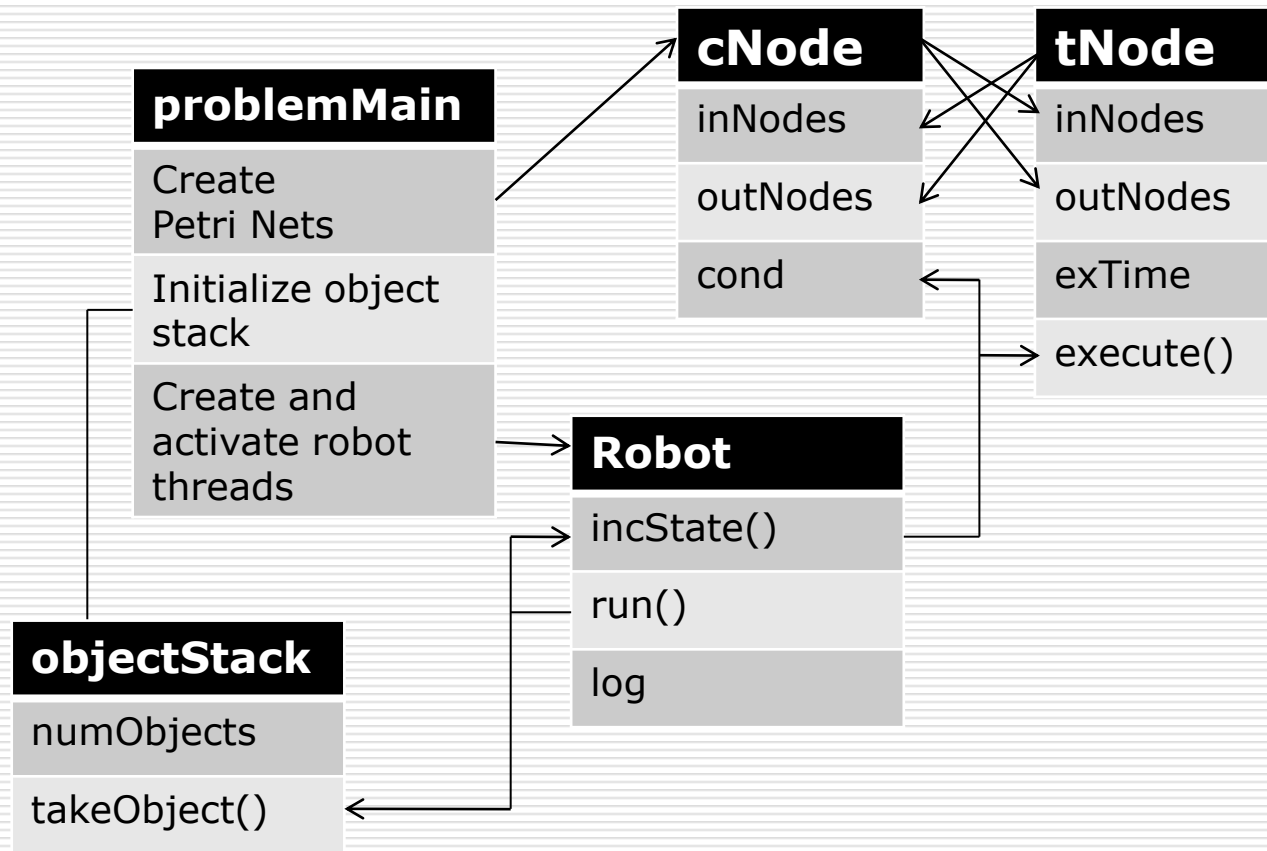


Task 1:
See an object
Move to object
Pick up object
Move to home

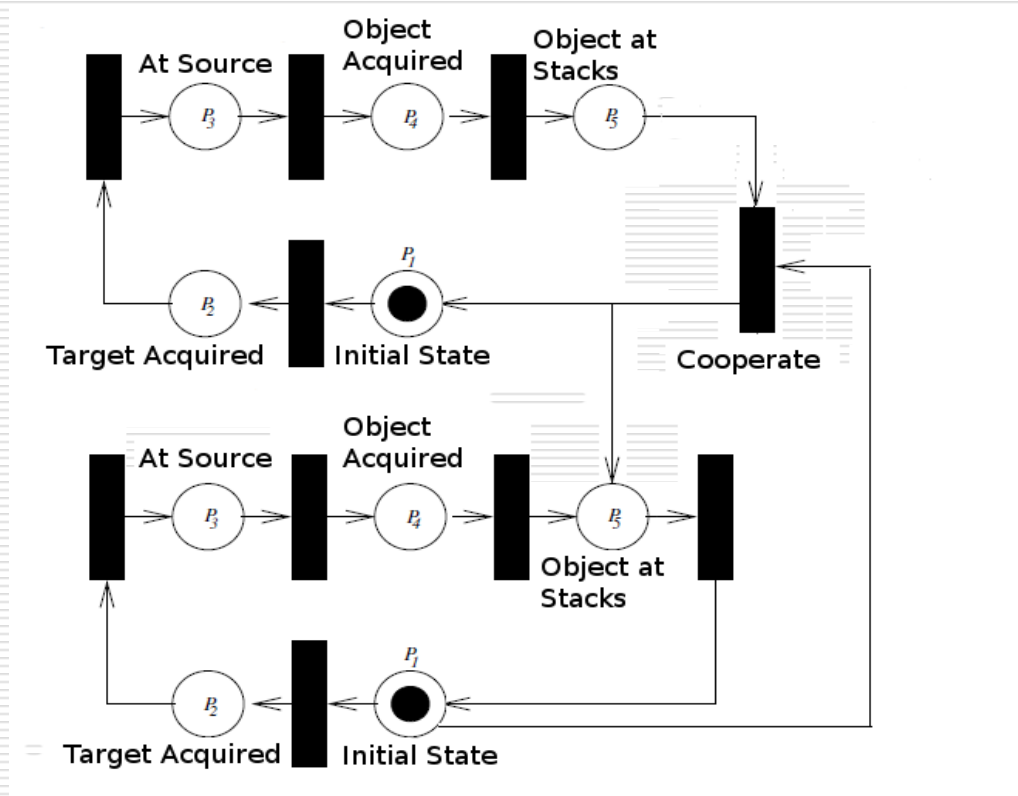
Task 2:
Stack object



Review of Implementation



Review of Implementation



Java Pathfinder (JPF) Plans

Three items to investigate with JPF:

- Run JPF on main program with a small number of objects to deliver
 - Reduce the action times one one robot to increase the effect of noise on interleavings
 - Reduce the action times for both robots
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Java Pathfinder (JPF) Plans

Three items to investigate with JPF:

- ❑ Remove the lock on the stack to see if the data race gets picked up by JPF
 - ❑ Increase the number of robots to three (first two damaged robots, then two healthy robots) to use JPF to diagnose problems
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Results

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JavaPathfinder v6.0 - (C) RIACS/NASA Ames Research Center

===== system under test
application: PetriRobots\problemMain.java

===== search started: 04/04/11 11:57 AM
[SEVERE] JPF exception, terminating: PetriRobots.problemMain
----- JPF error stack trace -----|
gov.nasa.jpf.jvm.NoClassInfoException: PetriRobots.problemMain
    at gov.nasa.jpf.jvm.ClassInfo.getResolvedClassInfo(ClassInfo.java:830)
    at gov.nasa.jpf.jvm.bytecode.INVOKESTATIC.getClassInfo(INVOKESTATIC.java:49)
    at gov.nasa.jpf.jvm.bytecode.INVOKESTATIC.getInvokedMethod(INVOKESTATIC.java:125)
```


Discussion

- Any ideas on what I did wrong?

 - Assuming I could get things working, what other aspects of the robot system might be interesting to investigate with JPF?
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