

Concurrent Minimum Spanning Tree Algorithm on JPF

- Paper: by R. Setia, A.Nedunchezhan, S. Balachandaran, in HiPC 2009

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Check the properties on the run

- ```
Public static void main(string[] args){

 Config conf = JPF.createConfig(args);

 conf.setProperty("my.property", "whatever");

 MyListener myListener = ...

 JPF jpf = new JPF(conf);
 jpf.addListener(myListener);

 jpf.run();
}
```

# JPF checking plans

- Threads: 1 – 3.
- Size of the graph: 3 – 5.
- Models: Int[][] v.s. TreeMap
- Search algorithm: DFS, BFSHeuristic, PreferThreads, MostBlocked, RandomHeuristic.
- Lisenter: PreciseDataRaceDector, SimpleDot.

# 1 threads on 5 nodes

|  | DFS | BFSH | DFSH | Prefer Thread | Most Block | RandomH |
|--|-----|------|------|---------------|------------|---------|
|--|-----|------|------|---------------|------------|---------|

```
===== statistics
elapsed time: 0:00:04
states: new=3225, visited=2565, backtracked=5789, end=5
search: maxDepth=658, constraints hit=0
choice generators: thread=3225 (signal=0, lock=1, shared ref=2564), data=0
heap: new=12114, released=7471, max live=829, gc-cycles=4505
instructions: 3838386
max memory: 22MB
loaded code: classes=123, methods=1846
```

```
===== search finished: 11-4-
```

| Mem | 22MB | 49MB | 49MB | 49MB | 49MB | 49MB |
|-----|------|------|------|------|------|------|
|-----|------|------|------|------|------|------|

# On different size of graph

| All using DFSearch | 3 Nodes          | 4 Nodes  | 5 Nodes  |
|--------------------|------------------|----------|----------|
| Time               | 2 s              | 3 s      | 4 s      |
| States             | 1535             | 2450     | 3225     |
| Max Depth          | 320              | 503      | 658      |
| Heap: new          | 5028             | 8272     | 12114    |
| Heap: max live     | 795              | 811      | 829      |
| Memory             | 15MB             | 20MB     | 22MB     |
| Error              | division by zero | No error | No error |

# Division by zero error

- for (int i = 0; i < N; i++) {
- for (int j = i + 1; j < N; j++) {
- E++;
- w = rand.nextInt(N / 4) + 1;
- }
- }



When  $N = 3$ ,

w=rand.nextInt(**0**)+1;

# StateSpaceDot Listener

- The StateSpaceDot and SimpleDot Listeners give 400 and 200 pages file for 1 thread with 3 nodes.

```
2 -> 5 [arrowhead=onormal, color=gray, style="dotted"] // backtrack↵
↵
5 -> 4 [arrowhead=onormal, color=gray, style="dotted"] // backtrack↵
↵
4 -> 6 [label="T1" arrowhead=normal, headlabel="get underperform"]↵
↵
6 -> 7 [label="T0" arrowhead=normal, headlabel="join"]↵
↵
7 -> 2 [label="T1" arrowhead=vee]↵
..
```

# Int[][] v.s. TreeMap

| All using<br>DFSearh | <b>3 Nodes</b><br><b>TreeMap</b> | <b>3 Nodes</b><br><b>Int[][]</b> | <b>5 Nodes</b><br><b>TreeMap</b> | <b>5 Nodes</b><br><b>Int[][]</b> |
|----------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|
| Time                 | 2 s                              | 2 s                              | 4 s                              | 3 s                              |
| States               | 1535                             | 1845                             | 3225                             | 3880                             |
| Max<br>Depth         | 320                              | 384                              | 658                              | 789                              |
| Heap:<br>new         | 5028                             | 1590                             | 12114                            | 5459                             |
| Heap:<br>max live    | 795                              | 489                              | 829                              | 500                              |
| Memory               | 15MB                             | 15MB                             | 22MB                             | 21MB                             |



# State space explosion

- With 2 threads on graph size of 4.

```
===== results
error #1: gov.nasa.jpfd.jvm.NoOutOfMemoryErrorProperty

===== statistics
elapsed time: 8:04:20
states: new=38636247, visited=36291815, backtracked=74927731, end=3813
search: maxDepth=982, constraints hit=1
choice generators: thread=38635294 (signal=0, lock=24470, shared ref=36246670), data=0
heap: new=6638921, released=21500349, max live=845, gc-cycles=69201610
instructions: -411755468
max memory: 1346MB
loaded code: classes=124, methods=1857

===== search finished
```

On my laptop

# State space explosion

- With 2 threads on graph size of 4.

```
===== results
error #1: gov.nasa.jpj.jvm.NoOutOfMemoryErrorProperty
===== statistics
elapsed time: 6:55:50
states: new=65681631, visited=73089266, backtracked=138769663, end=4177
search: maxDepth=1528, constraints hit=1
choice generators: thread=65680646 (signal=0, lock=56108, shared ref=57032033), data=0
heap: new=11600968, released=33533186, max live=841, gc-cycles=130317080
instructions: 1862266585
max memory: 2184MB
loaded code: classes=124, methods=1856
===== search finished
```

Lab machine with  
4GB memory

# Reduce the state space

- `System.out.println();`



Seems only affect  
the # of bytecodes

- Debugging variables.

- `@Filterfiled.`

Make variables  
not relevant for  
state matching

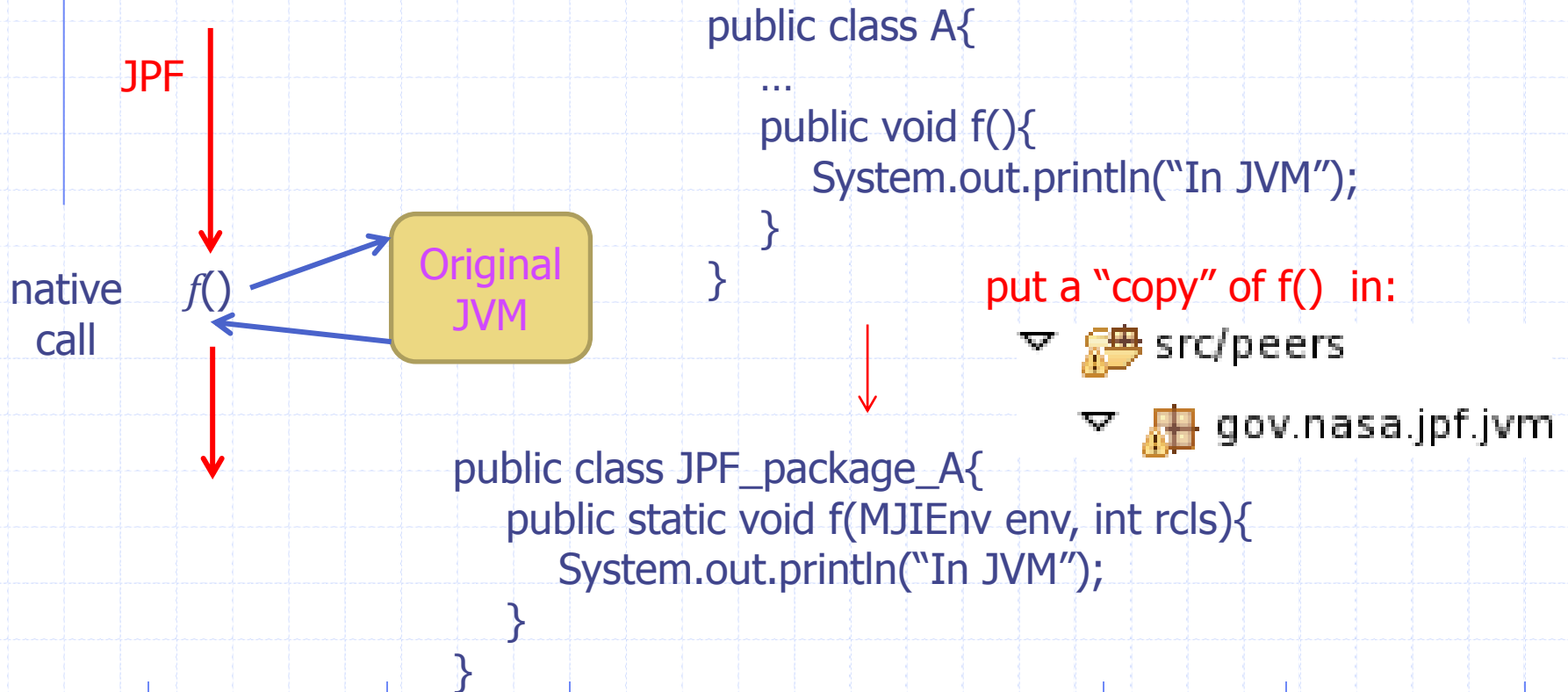
- Make methods as native calls

- Add `verify.beginAtomic()`  
`verify.endAtomic()`.

Control # of  
interleaving

# Native calls

- JPF doesn't check the native calls.



# Results (1 thread)

| All using<br>DFSearch | <b>3 Nodes<br/>original</b> | <b>3 Nodes<br/>reduced</b> | <b>5 Nodes<br/>original</b> | <b>5 Nodes<br/>reduced</b> |
|-----------------------|-----------------------------|----------------------------|-----------------------------|----------------------------|
| Time                  | 2 s                         | 1 s                        | 4 s                         | 2 s                        |
| States                | 1535                        | 1035                       | 3225                        | 2030                       |
| Max<br>Depth          | 320                         | 214                        | 658                         | 413                        |
| Heap:<br>new          | 5028                        | 3262                       | 12114                       | 6932                       |
| Heap:<br>max live     | 795                         | 798                        | 829                         | 832                        |
| Memory                | 15MB                        | 15MB                       | 22MB                        | 17MB                       |

# Result (2 threads)

- Still run more than 10 hours and out of memory...

```
===== results
error #1: gov.nasa.jpj.jvm.NoOutOfMemoryErrorProperty

===== statistics
elapsed time: 9:56:57
states: new=38636247, visited=53467377, backtracked=92103147, end=1803
search: maxDepth=813, constraints hit=1
choice generators: thread=38635883 (signal=0, lock=59258, shared ref=32751065), data=0
heap: new=5430949, released=13942116, max live=826, gc-cycles=86662523
instructions: -940434199
max memory: 1351MB
loaded code: classes=125, methods=1916

===== search finished
```

# Conclusion

- State space explosion makes program hard to check using JPF.
- There are many ways to reduce the # of states.
- The concurrent program seems fine at least for those visited 60 millions states.