

Hidden Markov Models

NIKOLAY YAKOVETS

A Markov System

N states

s_1, \dots, s_N

s_1

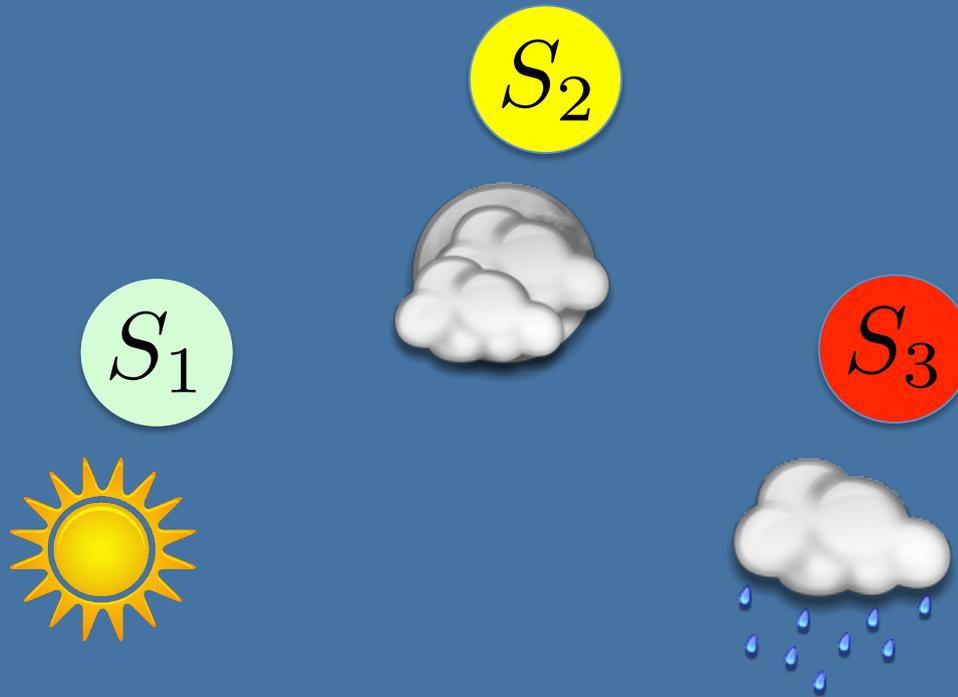
s_2

s_3

A Markov System

N states

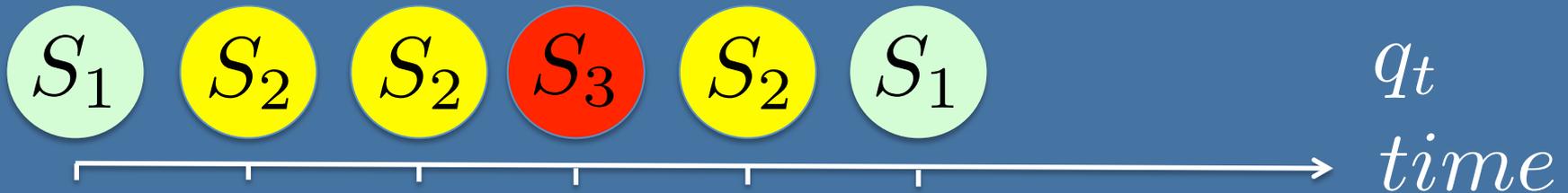
s_1, \dots, s_N



modeling weather

A Markov System

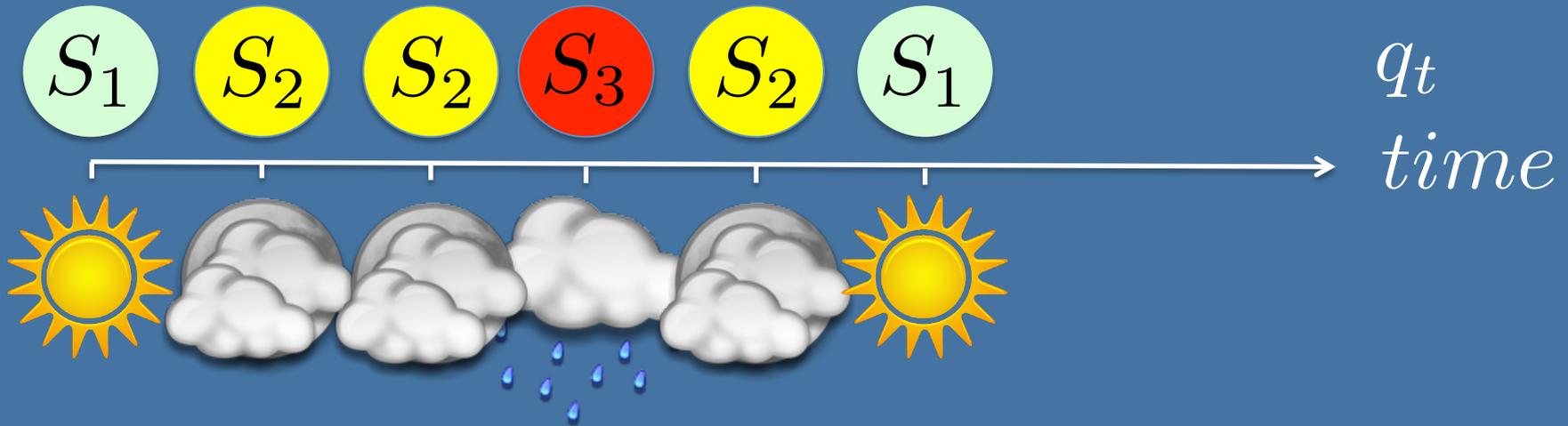
state changes over time..



$$q_t \in \{s_1, \dots, s_N\}$$

A Markov System

state changes over time..

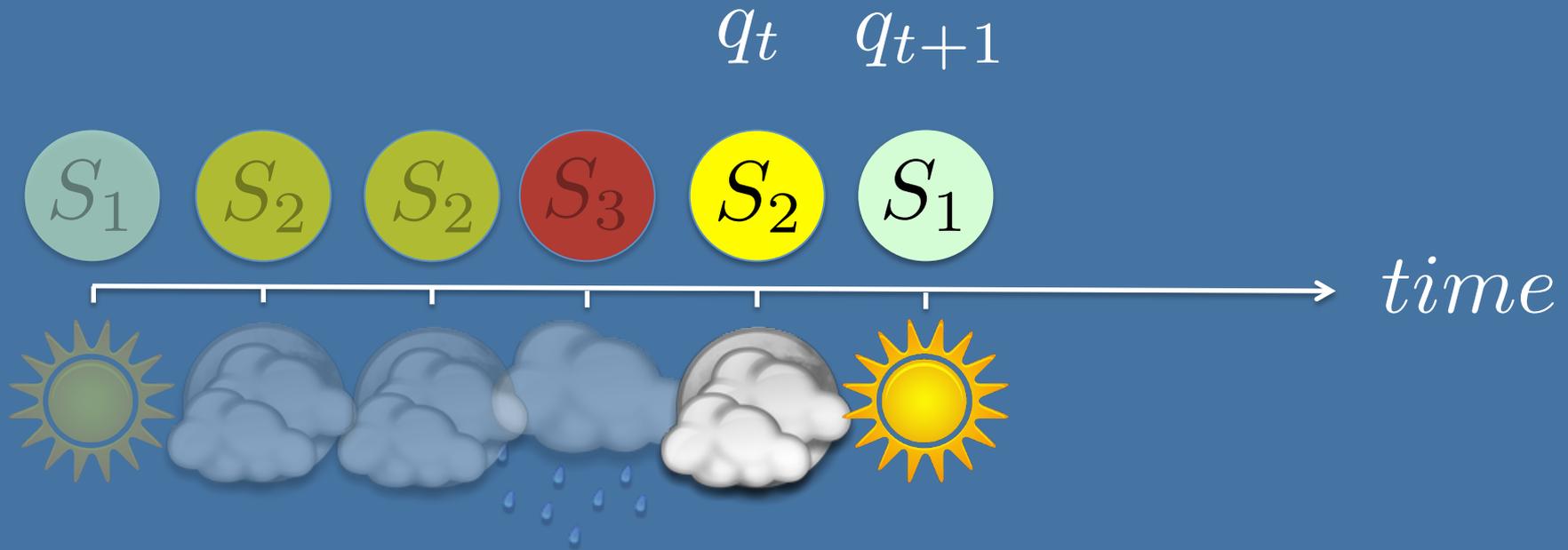


$$q_t \in \{s_1, \dots, s_N\}$$

modeling weather

A Markov Property

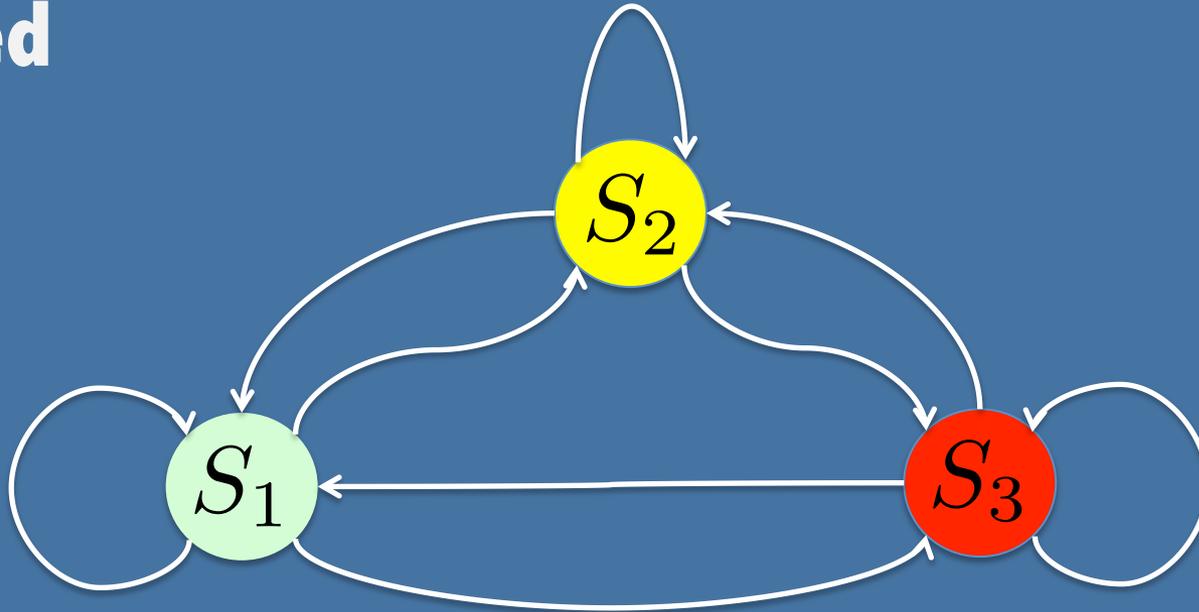
system is memory less..



$$P(q_{t+1} = S_j | q_t = S_i) = P(q_{t+1} = S_j | q_t = S_i, \text{any earlier history})$$

A Markov System

Directed
Graph

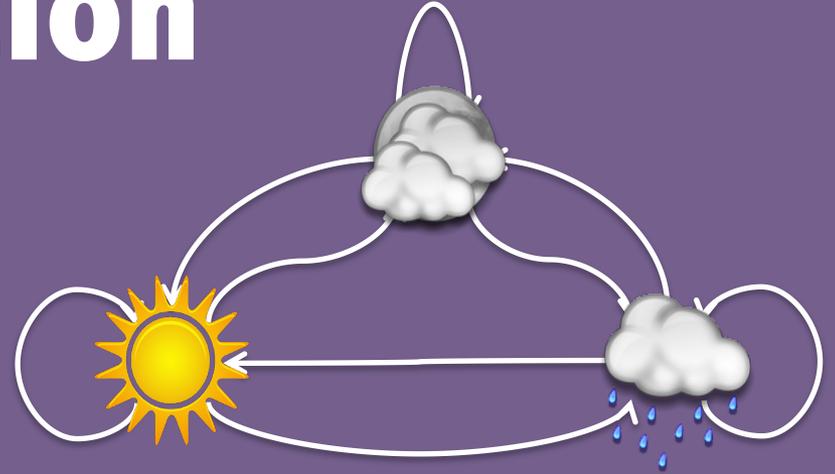


$$P(q_{t+1} = S_j | q_t = S_i)$$

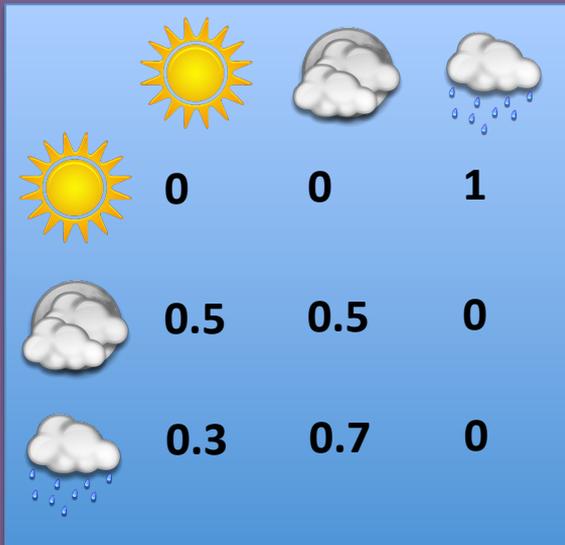


Weather Prediction

Initial P

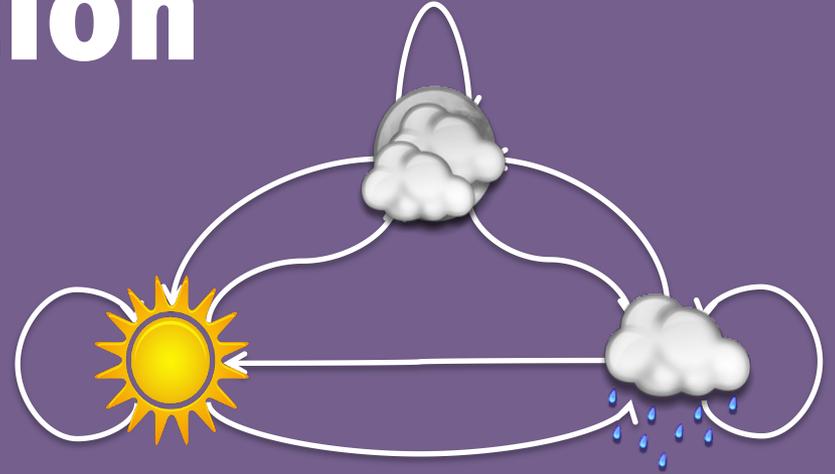


Transitional P

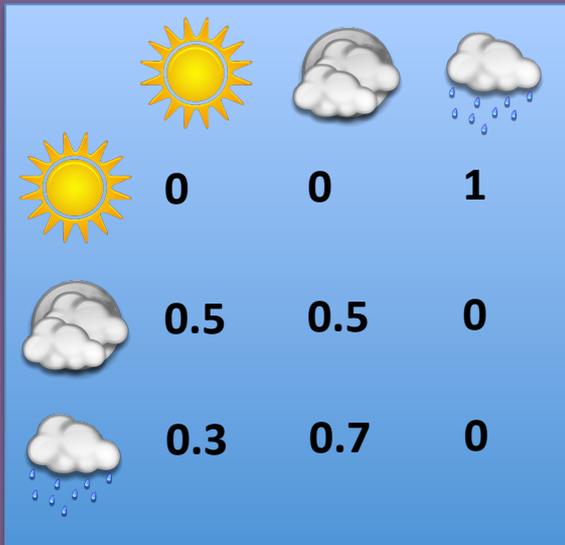


Weather Prediction

Initial P



Transitional P



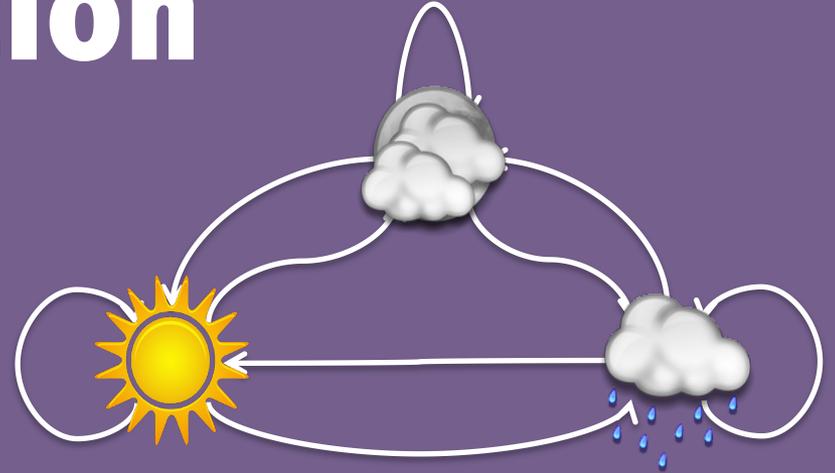
Probability of

3-day forecast?:



Weather Prediction

Initial P



Transitional P

			
	0	0	1
	0.5	0.5	0
	0.3	0.7	0

Probability of

3-day forecast?:



$$P(\text{Rain})P(\text{Cloud}|\text{Rain})P(\text{Sun}|\text{Cloud}) =$$

$$0.1 * 0.7 * 0.3 = 0.021$$

Towards Hidden Markov

**what if can't observe the
current state?**

for example...

CRAZY VENDING MACHINE

Prefers dispensing
either **Coke** or **Iced Tea**



CRAZY VENDING MACHINE

Prefers dispensing
either **Coke** or **Iced Tea**

Changes its mind all
the time



CRAZY VENDING MACHINE

Prefers dispensing
either **Coke** or **Iced Tea**

Changes its mind all
the time

We don't know its
preference at a given
moment

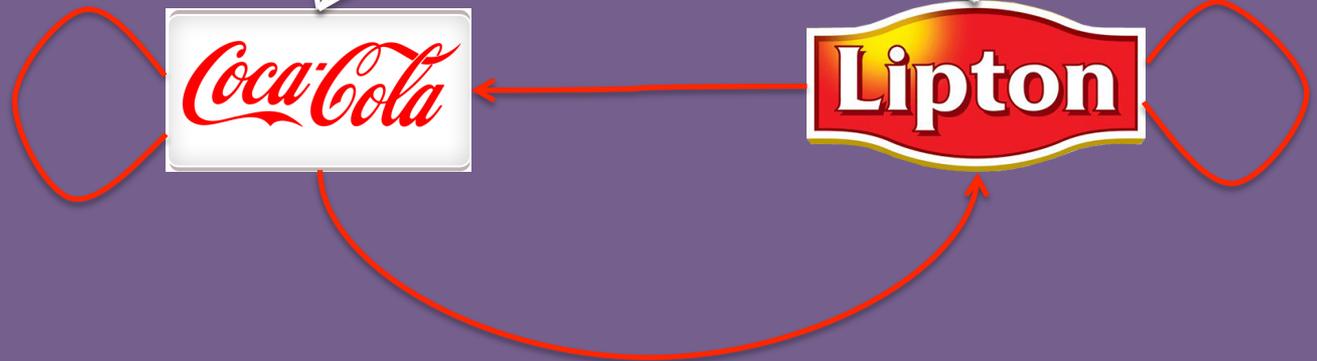


CRAZY VENDING MACHINE

observations



hidden
states

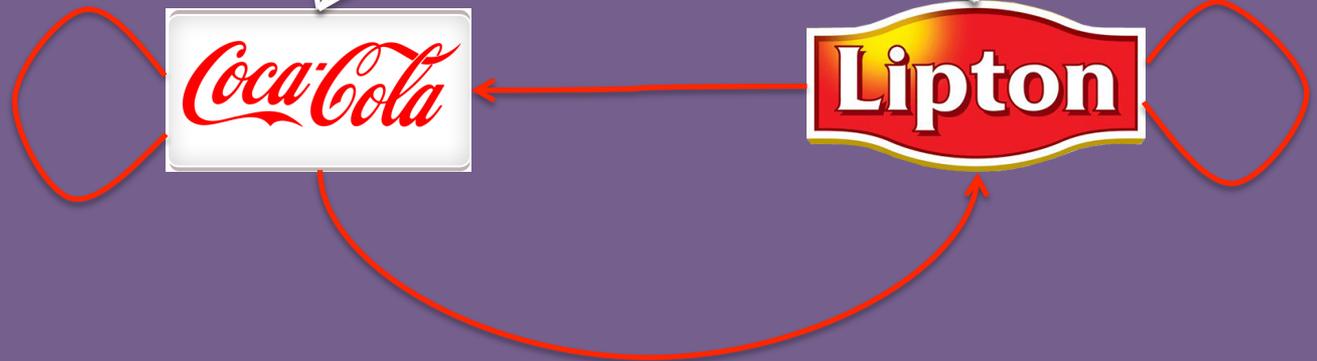


CRAZY VENDING MACHINE



observation | state

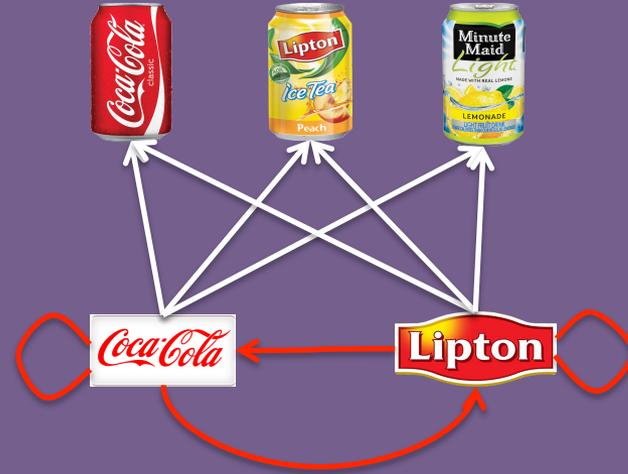
state (t+1) | state (t)



e.g.

Initial P

	
1	0



Transitional P

		
	0.7	0.3
	0.5	0.5

Output P

			
	0.6	0.1	0.3
	0.1	0.7	0.2

e.g.

Probability of vending?:



e.g.

Probability of vending?:

Consider all HMM paths:



$$T(\text{Coca-Cola} \mid \text{Coca-Cola}) O(\text{Minute Maid} \mid \text{Coca-Cola}) T(\text{Coca-Cola} \mid \text{Coca-Cola}) O(\text{Lipton} \mid \text{Coca-Cola}) +$$

e.g.

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e.g.

Probability of vending?:

Consider all HMM paths:



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$$T(\text{Lipton} \mid \text{Coca-Cola}) O(\text{Minute Maid} \mid \text{Lipton}) T(\text{Lipton} \mid \text{Lipton}) O(\text{Lipton} \mid \text{Lipton}) = \dots$$

Hidden Markov

Set of states **S**:

$$S = \{s_1, \dots, s_N\}$$

Hidden Markov

Set of states **S**:

$$S = \{s_1, \dots, s_N\}$$

Output alphabet **K**:

$$K = \{k_1, \dots, k_M\} = \{1, \dots, M\}$$

Hidden Markov

Initial state probabilities Π :

$$\Pi = \{\pi_i\}, i \in S$$

Hidden Markov

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State **transition** probabilities A :

$$A = \{a_{ij}\}, i, j \in S$$

Hidden Markov

Initial state probabilities Π :

$$\Pi = \{\pi_i\}, i \in S$$

State **transition** probabilities A :

$$A = \{a_{ij}\}, i, j \in S$$

Symbol **emission** probabilities B :

$$B = \{b_{ijk}\}, i, j \in S, k \in K$$

Hidden Markov

State sequence X :

$$X = (X_1, \dots, X_{T+1})$$

Hidden Markov

State sequence **X**:

$$X = (X_1, \dots, X_{T+1})$$

Output sequence **O**:

$$O = (o_1, \dots, o_T)$$

Fundamental Problems

Evaluation:

how **likely** is certain observation **O**?

Given:

$$\mu = (\mathbf{A}, \mathbf{B}, \mathbf{\Pi})$$

O

Find:

$$P(\mathbf{O}|\mu)?$$

Naïve Evaluation

$$\begin{aligned} P(O|X, \mu) &= \prod_{t=1}^T P(o_t | X_t, X_{t+1}, \mu) \\ &= b_{X_1 X_2 o_1} b_{X_2 X_3 o_2} \cdots b_{X_T X_{T+1} o_T} \end{aligned}$$

Naïve Evaluation

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$$P(X|\mu) = \pi_{X_1} a_{X_1 X_2} a_{X_2 X_3} \cdots a_{X_T X_{T+1}}$$

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$$P(O, X|\mu) = P(O|X, \mu) P(X|\mu)$$

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$$P(O, X|\mu) = P(O|X, \mu) P(X|\mu)$$

$$\begin{aligned} P(O|\mu) &= \sum_X P(O|X, \mu) P(X|\mu) \\ &= \sum_{X_1 \cdots X_{T+1}} \pi_{X_1} \prod_{t=1}^T a_{X_t X_{t+1}} b_{X_t X_{t+1} o_t} \end{aligned}$$

Naïve Evaluation

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$$P(O, X|\mu) = P(O|X, \mu) P(X|\mu)$$

$$P(O|\mu) = \sum_X P(O|X, \mu) P(X|\mu)$$

$$(2T + 1) \cdot N^{T+1}$$

calculations!

$$= \sum_{X_1 \cdots X_{T+1}} \pi_{X_1} \prod_{t=1}^T a_{X_t X_{t+1}} b_{X_t X_{t+1} o_t}$$

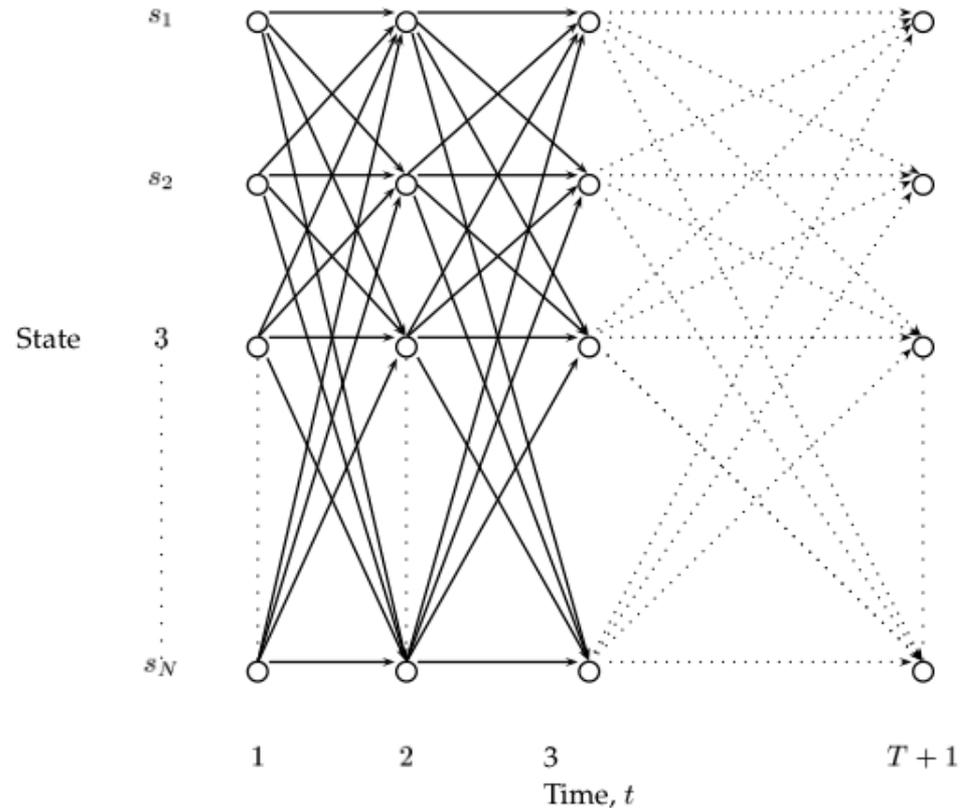
Smarter Evaluation

Use DP! FW-BW Alg.

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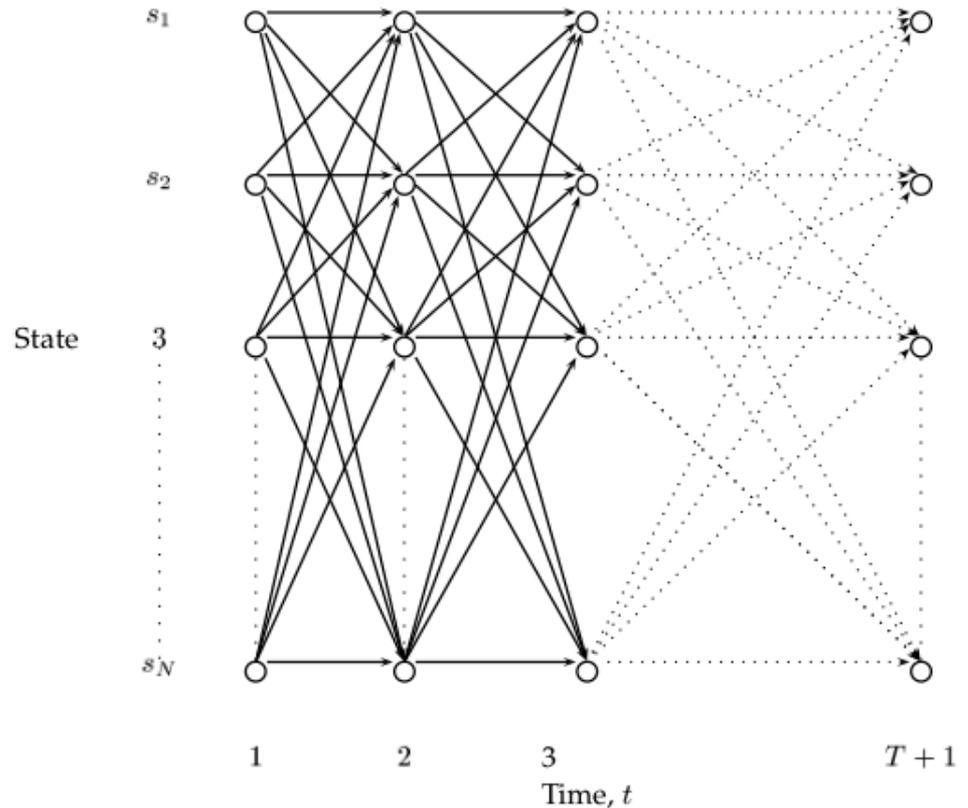
**DP Table:
state over time**



Smarter Evaluation

Use DP! FW-BW Alg.

**DP Table:
state over time**



store forward variables:

$$\alpha_i(t) = P(o_1 o_2 \cdots o_{t-1}, X_t = i | \mu)$$

Smarter Evaluation

compute forward variables:

1. initialization:

$$\alpha_i(1) = \pi_i$$

Smarter Evaluation

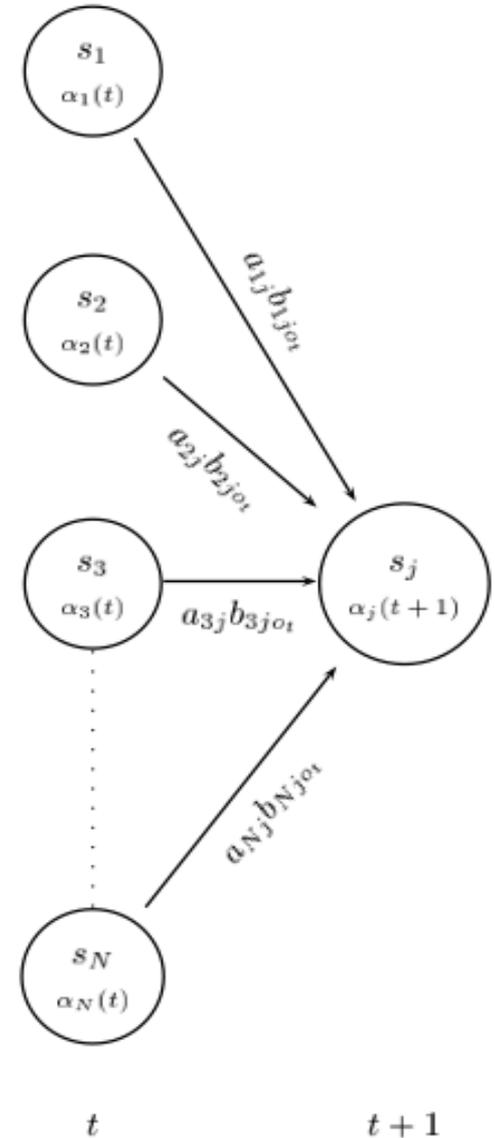
compute forward variables:

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2. induction:

$$a_j(t+1) = \sum_{i=1}^N \alpha_i(t) a_{ij} b_{ijo_t}$$



Smarter Evaluation

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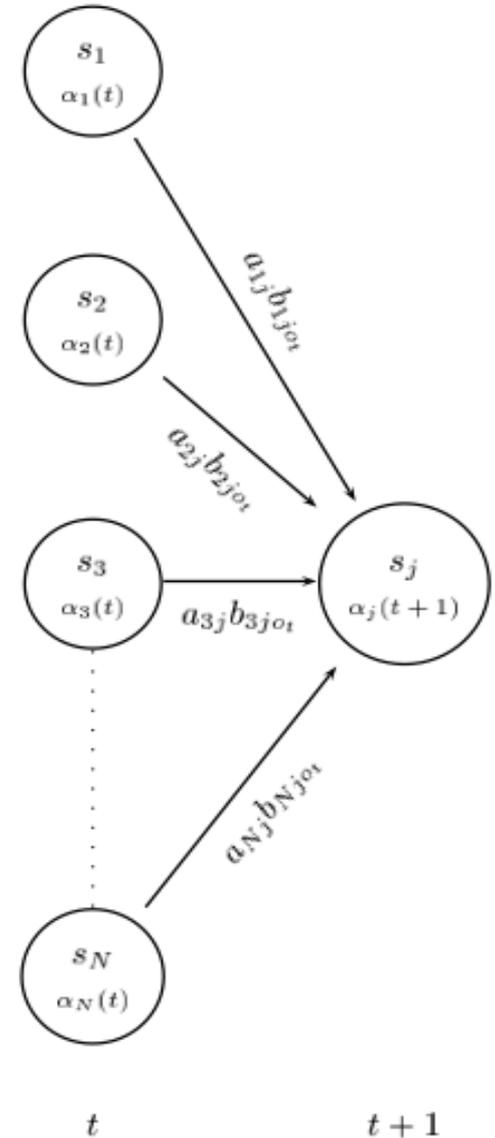
$$\alpha_i(1) = \pi_i$$

2. induction:

$$a_j(t+1) = \sum_{i=1}^N \alpha_i(t) a_{ij} b_{ijo_t}$$

3. total:

$$P(O|\mu) = \sum_{i=1}^N \alpha_i(T+1)$$



Smarter Evaluation

much lower complexity than naïve:

$$2N^2T$$

calculations!

vs.

$$(2T + 1) \cdot N^{T+1}$$

calculations!

Smarter Evaluation

much lower complexity than naïve:

$$2N^2T$$

calculations!

vs.

$$(2T + 1) \cdot N^{T+1}$$

calculations!

similarly, can work backwards:

$$\beta_i(t) = P(o_t \cdots o_T | X_t = i, \mu)$$

Fundamental Problems

Inference:

finding **X** that best explains **O**?

Given:

$$\mu = (\mathbf{A}, \mathbf{B}, \mathbf{\Pi})$$

O

Find:

$$\operatorname{argmax}_X P(\mathbf{X}|\mathbf{O}, \mu)$$

Smarter Inference

Again, use DP! Viterbi Algorithm

Smarter Inference

Again, use DP! Viterbi Algorithm

Store:

probability of the most probable path that leads to a node

$$\delta_j(t) = \max_{X_1 \cdots X_{t-1}} P(X_1 \cdots X_{t-1}, o_1 \cdots o_{t-1}, X_t = j | \mu)$$

Smarter Inference

Again, use DP! Viterbi Algorithm

Store:

probability of the most probable path that leads to a node

$$\delta_j(t) = \max_{X_1 \cdots X_{t-1}} P(X_1 \cdots X_{t-1}, o_1 \cdots o_{t-1}, X_t = j | \mu)$$

backtrack through max solution to find the path

Smarter Evaluation

compute the variables (fill in the DP table):

1 initialization:

$$\delta_i(1) = \pi_i$$

Smarter Evaluation

compute the variables (fill in the DP table):

1 initialization:

$$\delta_i(1) = \pi_i$$

2.2 induction:

$$\delta_j(t + 1) = \max_{1 \leq i \leq N} \delta_i(t) a_{ij} b_{ij} o_t$$

Smarter Evaluation

compute the variables (fill in the DP table):

1 initialization:

$$\delta_i(1) = \pi_i$$

2.2 induction:

$$\delta_j(t + 1) = \max_{1 \leq i \leq N} \delta_i(t) a_{ij} b_{ij} o_t$$

2.2 store backtrace:

$$\psi_j(t + 1) = \operatorname{arg} \max_{1 \leq i \leq N} \delta_i(t) a_{ij} b_{ij} o_t$$

Smarter Evaluation

3 termination and path readout:

$$\hat{X}_{T+1} = \arg \max_{1 \leq i \leq N} \delta_i(T+1)$$

$$\hat{X}_t = \psi_{\hat{X}_{t+1}}(t+1)$$

$$P(\hat{X}) = \max_{1 \leq i \leq N} \delta_i(T+1)$$

Fundamental Problems

Estimation:

finding μ that best explains \mathbf{O} ?

Given:

$\mathbf{O}_{\text{training}}$

Find:

$\operatorname{argmax}_{\mu} P(\mathbf{O}_{\text{training}}, \mu)$

Estimation: MLE

no known analytic method

Estimation: MLE

no known analytic method

find local max using iterative hill-climb

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no known analytic method

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Baum-Welch: (outline)

1 choose a model μ (perhaps randomly)

Estimation: MLE

no known analytic method

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Baum-Welch: (outline)

1 choose a model μ (perhaps randomly)

2 estimate $P(\mathbf{O} | \mu)$

Estimation: MLE

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Baum-Welch: (outline)

1 choose a model μ (perhaps randomly)

2 estimate $P(\mathbf{O} | \mu)$

3 choose a revised model μ to maximize the values of the paths used a lot...

Estimation: MLE

no known analytic method

find local max using iterative hill-climb

Baum-Welch: (outline)

1 choose a model μ (perhaps randomly)

2 estimate $P(\mathbf{O} | \mu)$

3 choose a revised model μ to maximize the values of the paths used a lot...

4 repeat 1-3, hope to converge on values of μ

When HMMs are good..

Observations are **ordered**

Random process can be represented by a **stochastic finite state machine** with emitting states

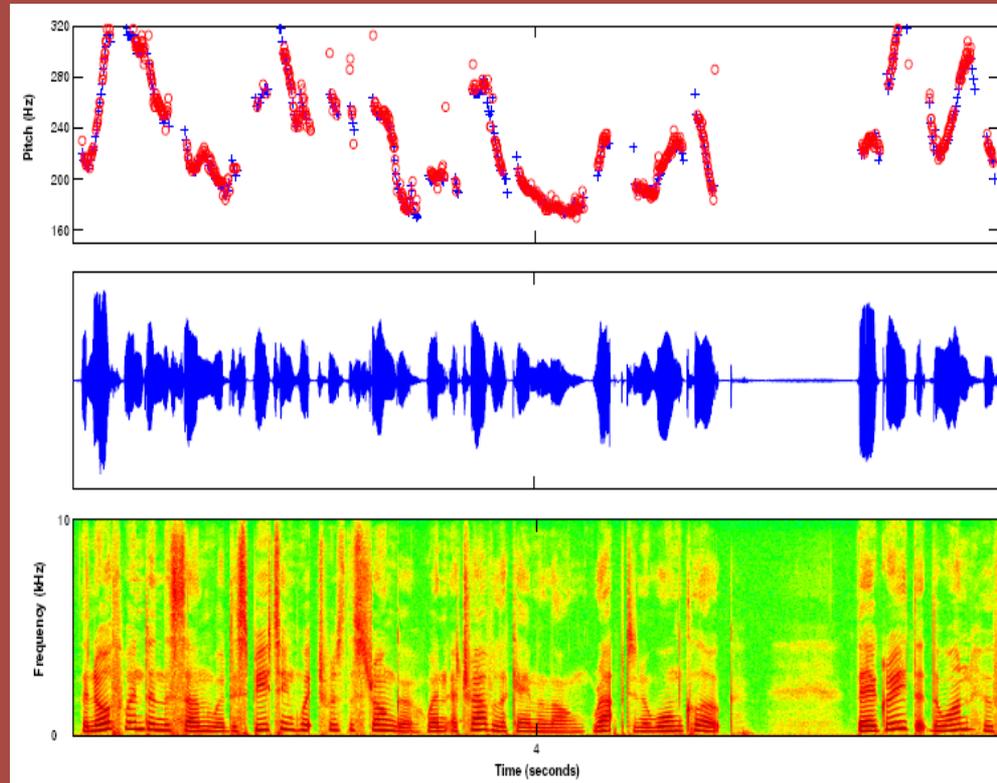
Why HMMs are good..

- 1. Statistical Grounding**
- 2. Modularity**
- 3. Transparency of a Model**
- 4. Incorporation of Prior Knowledge**

Why HMMs are bad..

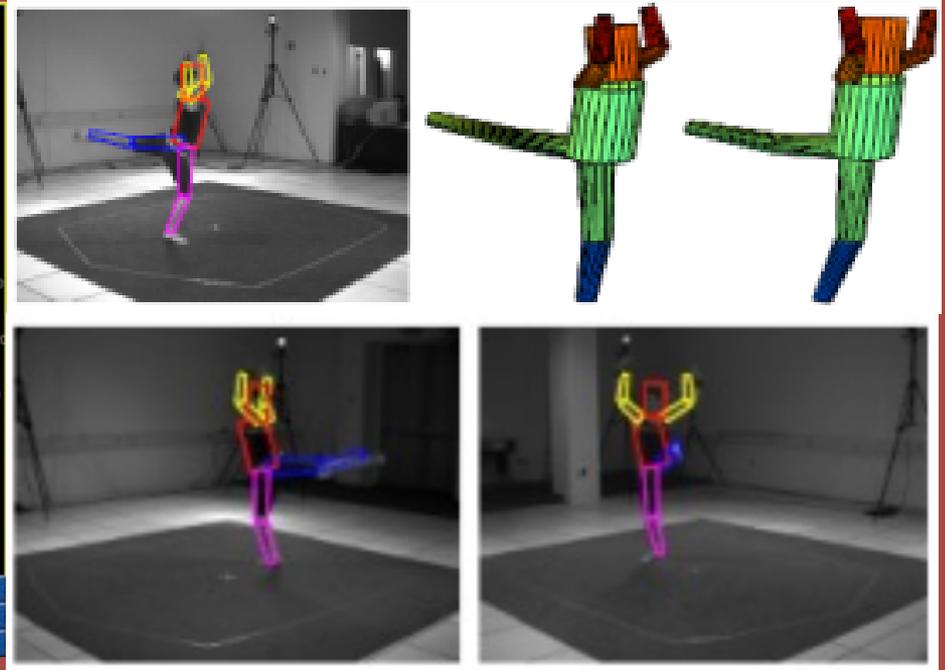
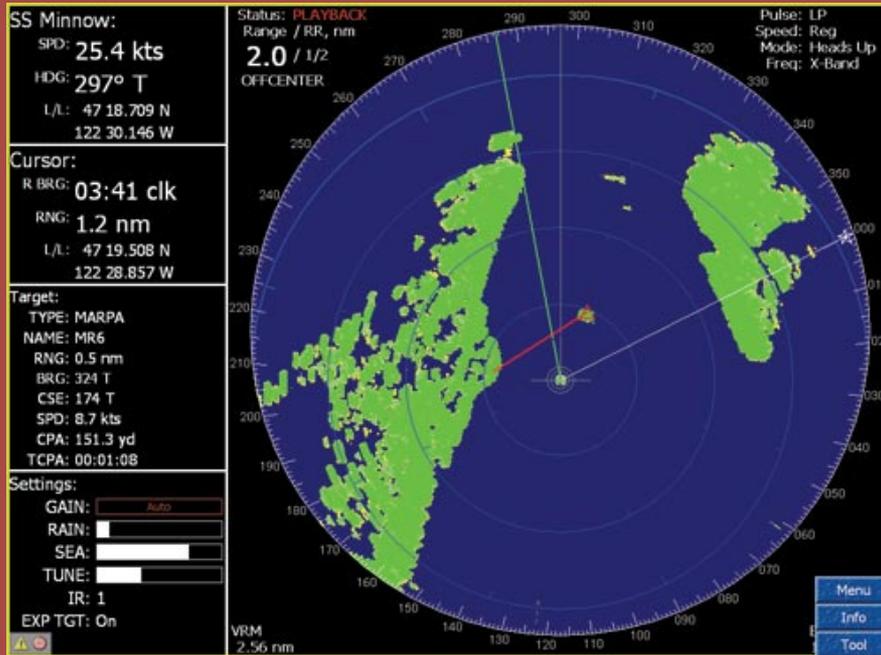
- 1. Markov Chains**
- 2. Local Maxima/Over Fitting**
- 3. Slower Speed**

Speech Recognition



given an audio waveform, would like to robustly extract & recognize any spoken words

Target Tracking

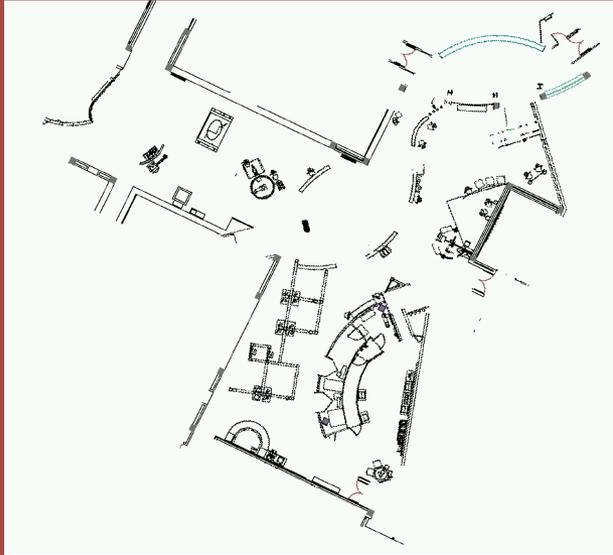


*Radar-based tracking
of multiple targets*

*Visual tracking of
articulated objects*

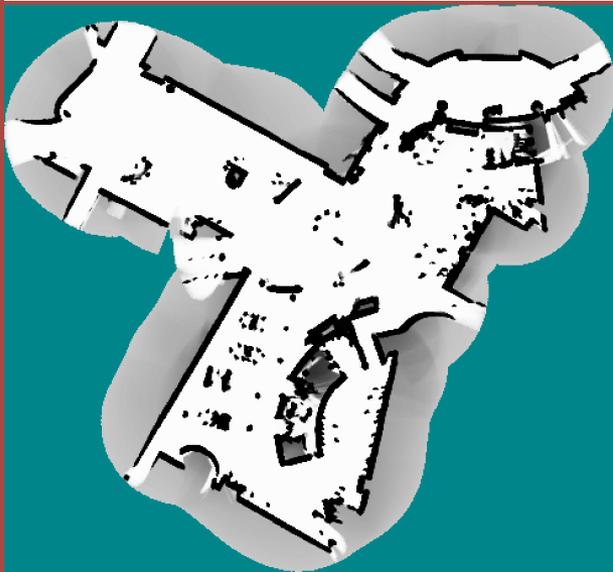
**estimate motion of targets in 3D world from
indirect, potentially noisy measurements**

Robot Navigation



*CAD
Map*

*(S. Thrun,
San Jose Tech Museum)*



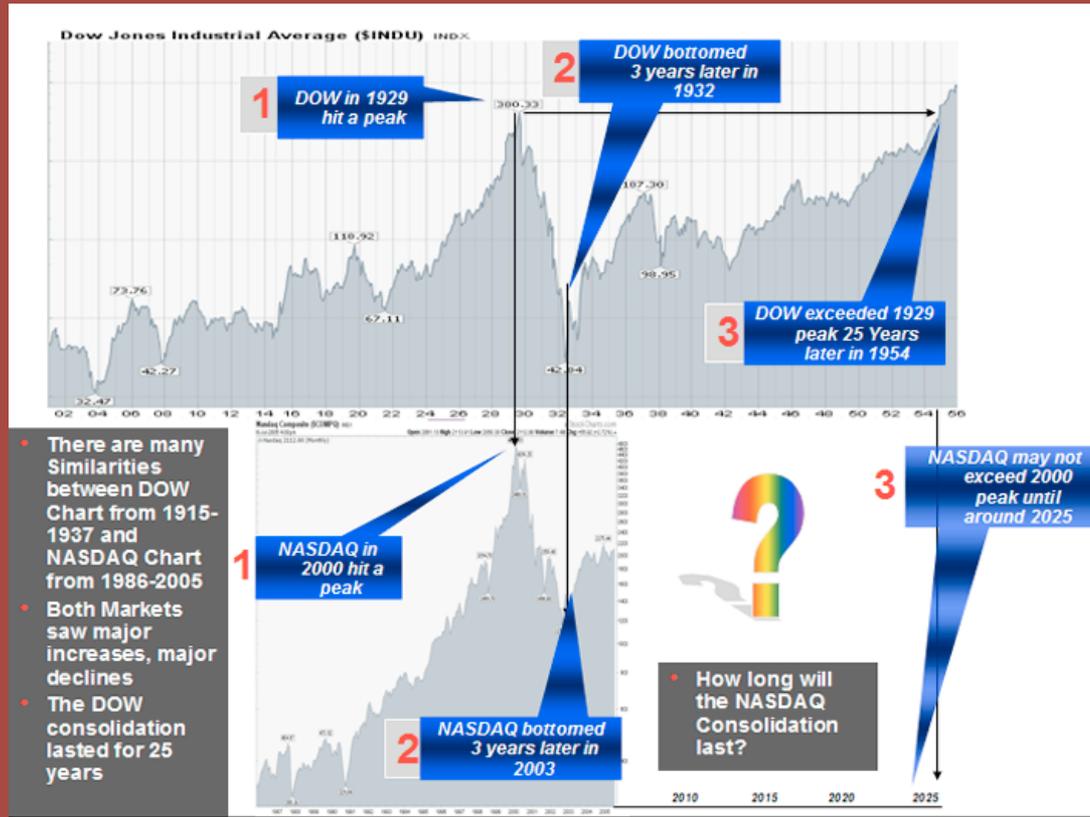
*Estimated
Map*

*Landmark
SLAM
(E. Nebot,
Victoria Park)*



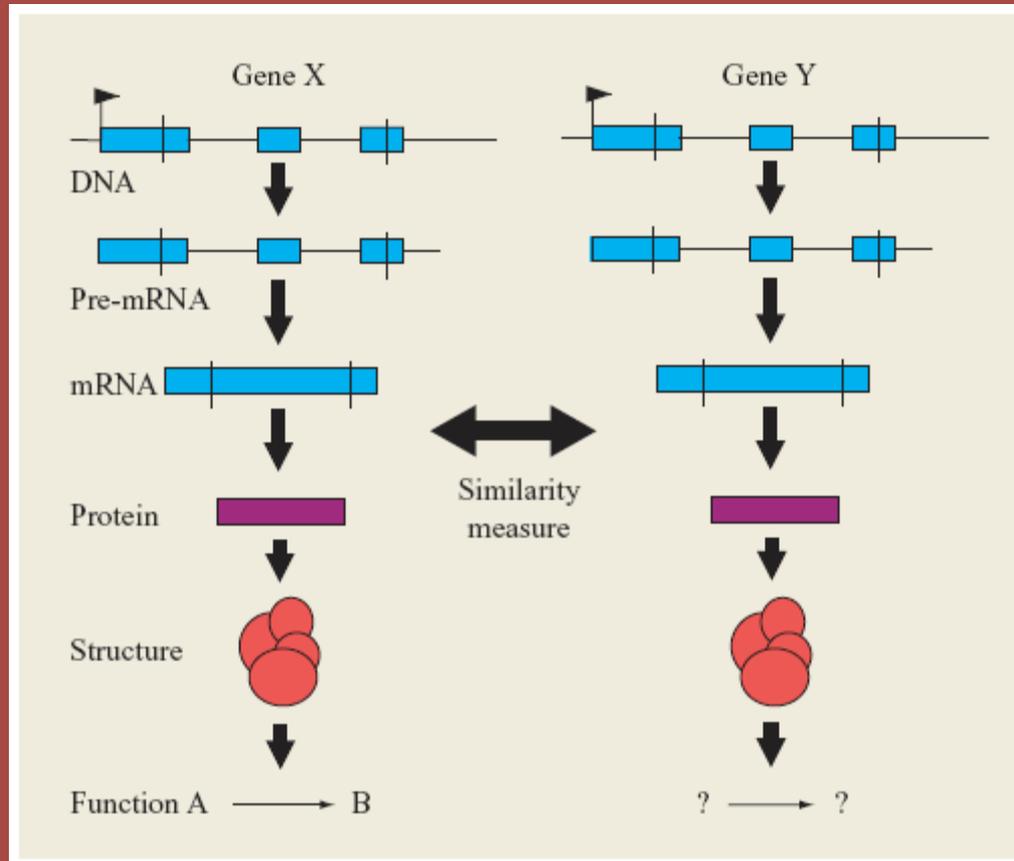
**as robot moves, estimate
its world geometry**

Financial Forecasting



predict future market behavior from historical data, news reports, expert opinions,..

Bioinformatics



multiple sequence alignment, gene finding,
motif/promoter region finding..

HMM Applications

HMM can be applied in many more fields where the goal is to recover sequence that is not immediately observable:

cryptoanalysis

POS tagging

MT

activity recognition

etc.

**Thank
You**