

CSE6328.3
Speech & Language Processing

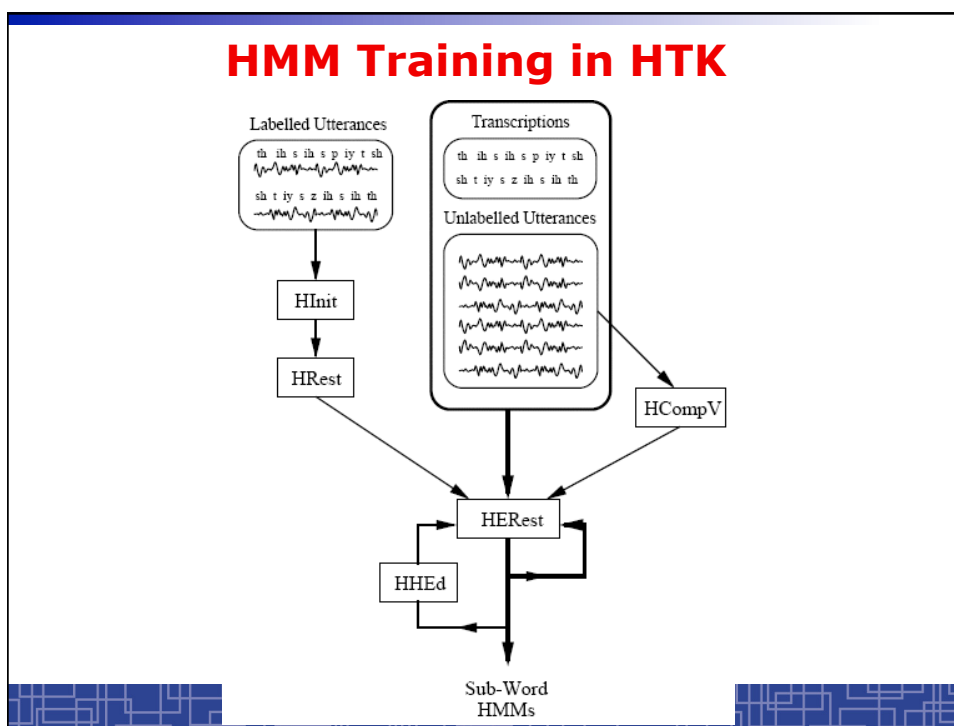
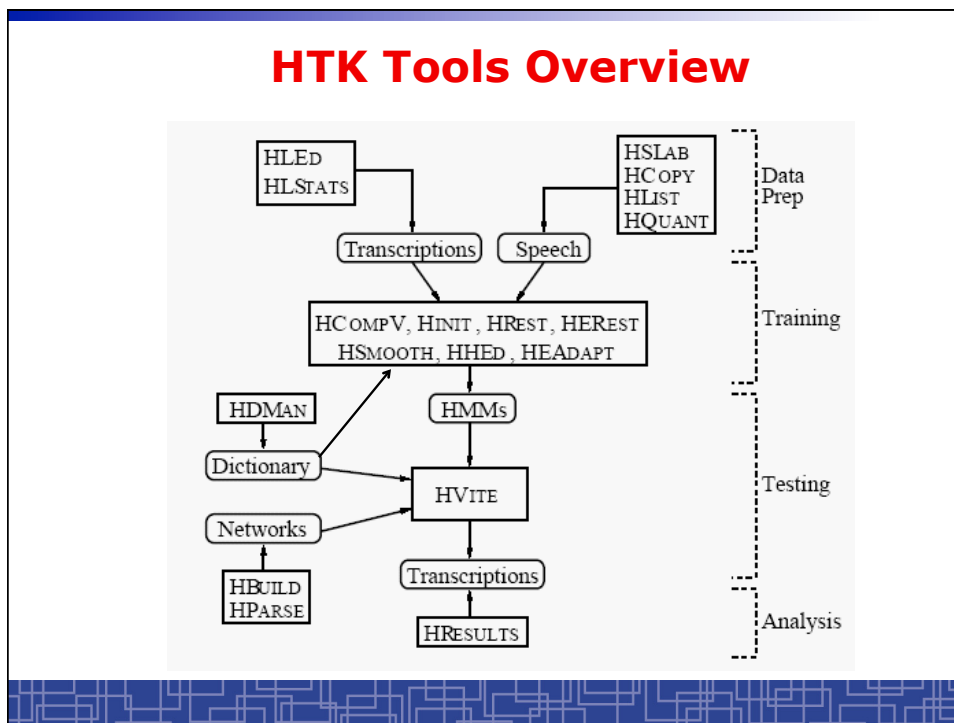


HTK and the Project

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HTK: A Toolkit for HMM-based Speech Recognition

- HTK: software toolkit for HMM-based speech recognition
- Originally built in Cambridge Univ. (UK); Acquired and released by Microsoft Inc..
- HTK provides a set of tools to process speech data, transcription, grammar network, HMM training, HMM decoding, ASR evaluation, ...
- Unix-style of command-line:
tool-name [options] mandatory_arguments
- Easy to write shell scripts to perform large-scale experiments.
- A Linux version of HTK is available at:
[/cs/course/6328/.../HTK](#)
- Also sample and tutorial directories:
[/cs/course/6328/.../HTK-samples/HTKDemo](#)
[/cs/course/6328/.../HTK-samples/HTKTutorial](#)
- Use Linux machines: *indigo, cherry, hickory, hemlock, willow, etc..*



HMM Training in HTK

- HMM Training in HTK:
 1. Get initial segmentation of data (uniform, hand labels, or forced alignment)
 2. Train monophone HMMs on segments (*HInit*, *HRest*, *HCompV*)
 3. Train monophone HMMs using embedded training (*HERest*)
 4. Create triphones from monophones by cloning (*HHEd*)
 5. Train triphone HMMs using embedded training (*HERest*)
 6. Create context clustering for tying parameters using decision tree (*HHEd*)
 7. Tie all logical states in triphones to form state-tied triphone HMMs (*HHEd*)
 8. Run embedded training (*HERest*); split mixtures (*HHEd*); repeat.

Important Tools for the project

- *HSLab*: view and play voice data.
- *HCopy*: feature extraction
- *HList*: list data files
- *HCompV*: flat initialization of HMMs
- *HInit*: initialize HMMs from uniform segmentation
- *HRest*: training HMMs based on the Baum-Welch algorithm.
- *HParse/HBuild*: building recognition network.
- *HVite*: Viterbi decoding with 2-gram LM.
- *HDecode*: Viterbi decoding (more efficient) with 2- or 3-gram LM.
- *HHEd*: change HMM model structure, decision tree based parameter tying
- *HResults*: measure recognition performance.

General Info of the project (1)

- Use HTK to build an ASR system from training data.
- Do experiments to improve your system.
- Evaluate your systems on test data and report the best.
- Requirements:
 - Use mixture Gaussian CDHMM.
 - Use mono-phone and state-tied tri-phone models
 - Can't use any test data in HMM training.
- Progressive model training procedure:
 - Simple models → complex models
 - Single Gaussian → more mixtures
 - Mono-phone → tri-phone

General Info of the project (2)

- Project key issues: be careful on data formats
 - Use a given 3-gram LM
 - Acoustic modeling: speech unit selection → model estimation (initialization, refining, etc.)
 - Dictionary is provided
 - No need to record data (use the provided database)

General Info of the project (3)

- The expected strategy:
 - 1) Properly initialize HMM's from scratch.
 - 2) Evaluate HMM's on test set.
 - 3) Think about ideas to improve models.
 - 4) Retrain/update/enhance HMM's.
 - 5) Evaluate the enhanced HMM's again.
 - 6) Goto 3) to repeat until find your best HMM setting.
- You need to hand in the following electronic files:
 - A report (max 8 pages), *report_X.xxx*, to describe all conducted experiments; why you did them; your methods to improve the system; your best system setting and the best performance you achieved; others.
 - A training script, *train_X.script*, to get your best HMMs from scratch.
 - A test script, *test_X.script*, to evaluate your HMMs on test data.
 - A *readme_X.txt* file to explain how to run your scripts.

General Info of the project (3)

- My marking scheme:
 - The methodology you adopt in building the system.
 - Whether you follow the project specification.
 - What ideas you come up with for improving the system.
 - A full course from scratch to your best system.
 - Your best recognition performance.
 - A few best systems will get bonus marks.
 - How well you do in your project presentation
- Deadlines and presentation dates

Hints for the Project

- Focus on:
 - How to initialize models ?
 - HTK provides two solutions
 - How to choose modeling unit ?
 - mono-phone
 - Consider context-dependent phone, such as left- and right- bi-phone and tri-phone.
 - How to decide the optimal Gaussian mixture number per HMM state?
 - Other ideas you come up with ...
- Get your version 1.0 ASAP.

COSC6328.3
Speech & Language Processing



No.8

Statistical Language Modeling

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Automatic Speech Recognition (II): Language Modeling (LM)

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ASR Solution

$$\begin{aligned}\hat{W} &= \arg \max_{W \in \Gamma} p(W | X) = \arg \max_{W \in \Gamma} P(W) \cdot p(X | W) \\ &= \arg \max_{W \in \Gamma} \bar{P}_{\Gamma}(W) \cdot \bar{p}_{\Lambda}(X | W)\end{aligned}$$

- $\bar{p}_{\Lambda}(X | W)$ — **Acoustic Model (AM)**: gives the probability of generating feature X when W is uttered.
 - Need a model for every W to model all speech signals (features) from $W \rightarrow$ HMM is an ideal model for speech
 - Speech unit selection: what speech unit is modeled by each HMM? (phoneme, syllable, word, phrase, sentence, etc.)
 - Sub-word unit is more flexible (better)
- $\bar{P}_{\Gamma}(W)$ — **Language Model (LM)**: gives the probability of W (word, phrase, sentence) is chosen to say.
 - Need a flexible model to calculate the probability for all kinds of $W \rightarrow$ Markov Chain model (n -gram)

ASR Problems

- **Training Stage:**
 - Acoustic modeling: how to select speech unit and estimate HMMs reliably and efficiently from available training data.
 - Language modeling: how to estimate n-gram model from text training data; handle data sparseness problem.
- **Test Stage:**
 - Search: given HMM's and n-gram model, how to efficiently search for the optimal path from a huge grammar network.
 - Search space is extremely large
 - Call for an efficient pruning strategy

N-gram Language Model (LM)

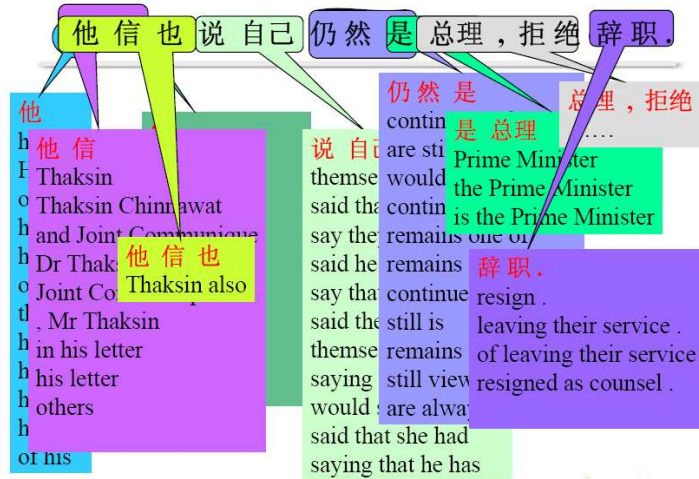
- N-gram Language model (LM) essentially is a Markov Chain model, which is composed of a set of multinomial distributions.
- Given $W=w_1, w_2, \dots, w_M$, LM probability $Pr(W)$ is expressed as

$$Pr(W) = Pr(w_1, w_2, \dots, w_M) = \prod_{i=1}^M p(w_i | h_i)$$

- where $h_i=w_{t-n+1}, \dots, w_{t-1}$ is history of w_t .
 - In unigram, $h_i=null$ (parameters $\sim|V|$, $|V|$ vocabulary size)
 - In bigram, $h_i=w_{t-1}$ (parameters $\sim|V|^2$)
 - In trigram, $h_i=w_{t-2}w_{t-1}$ (parameters $\sim|V|^3$)
 - In 4-gram, $h_i=w_{t-3}w_{t-2}w_{t-1}$ (parameters $\sim|V|^4$)
- How to evaluate performance of LM?

N-gram LM: Applications

- N-gram LM has many applications in speech recognition, OCR, machine translation, etc..
- N-gram LM for statistical machine translation:



Perplexity of LM

- Perplexity: the most widely used performance measure for LM.
- Given an LM $\{ Pr(.) \}$ with vocabulary size $|V|$, and a sufficiently long test word sequence $W=w_1, w_2, \dots, w_M$:

- Calculate a negative log-prob quantity per word:

$$LP = -\frac{1}{M} \log_2 \Pr(W)$$

- Perplexity of LM is computed as

$$PP = 2^{LP}$$

- Perplexity: indicates the prediction of the LM is about as difficult as guessing a word among PP equally likely words.
- Perplexity: the smaller PP value, the better LM prediction capability.
- Training-set perplexity: how much LM fits or explain the data
- Test-set perplexity: generalization capability of the LM to predict new text data.

LM: vocabulary selection

- Large vocabulary size
 - exponential growth of various n-grams
 - exponential increase of LM model parameters
 - much more training data and computing resources
- Need to control vocabulary size in LM.
- Given the training text data,
 - limit vocabulary of LM to the most frequent words occurring in the training corpus, e.g., the top N words.
 - All other words are mapped as unknown word, <UNK>.
 - This gives the lowest rate of out-of-vocabulary (OOV) words for the same vocabulary size.
- Example: English newspaper WSJ (Wall Street Journal)
 - Training corpus: 37 million words (full 3-year archive)
 - Vocabulary: 20,000 words
 - OOV rate: 4%
 - 2-gram PP: 114
 - 3-gram PP: 76

LM Training (1)

- Collect text corpus: need > tens of millions of words for 3-gram
- Corpus preprocessing: (*very time-consuming*)
 - Text clean-up: remove punctuation and other symbols
 - Normalization: 0.1% → (zero) point one percent
6:00 → six o'clock; 1/2 → one half, ...
 - Surrounding each sentence with TAGS <s> and </s>
 - Language-specific processing: e.g., for some oriental languages (Chinese, Japanese, etc.) do tokenization → find word boundaries from a stream of characters.
 - Output: clean text

```
<s> w1 w2 w3 w4 w5 </s>  
<s> w11 w21 w32 w41 w52 w12 w22 w33 w44 w54 w16 w26 w36 w43 w56 </s>  
<s> w12 w23 w31 w42 w51 w11 w23 w34 w44 w5 </s>  
....
```

LM Training (2)

- LM parameter estimation from clean text:
 - The entire training text can be mapped into an ordered sample of n-grams without loss of information:

$$S = h_1 w_1, h_2 w_2, \dots, h_T w_T$$

(assume we have T words in training corpus)

- Group together all n-grams with the same history h :

$$S_h = h w_{x1}, h w_{x2}, \dots, h w_{xn}$$

- S_h can be viewed as an i.i.d. sample from $Pr(w|h)$.
- We denote $p_{hw} = p(w|h)$ for all possible w 's and h 's.
- So probability of S_h follows a multinomial distribution:

$$Pr(S_h) \propto \prod_{w \in V} [p(w|h)]^{N(hw)}$$

where $N(hw)$ is frequency of n-gram hw occurring in S_h .

LM Training (3): ML estimation

- Maximum Likelihood (ML) estimation of multinomial distribution is easy to derive.
- The ML estimate of n-gram LM is:

$$\arg \max_{p(w|h)} \sum_{w \in V} N(hw) \cdot \ln p(w|h) = \arg \max_{p_{hw}} \sum_{w \in V} N(hw) \cdot \ln p_{hw}$$

subject to constraints $\sum_{w \in V} p_{hw} = 1$ for all h .

$$\Rightarrow p_{hw}^{(ML)} = \frac{N(hw)}{\sum_{w \in V} N(hw)} = \frac{N(hw)}{N(h)}$$

LM Training (3): MAP estimation

- The natural conjugate prior of multinomial distribution is the Dirichlet distribution.
- Choose Dirichlet distribution as priors:

$$p(\{p_{hw}\}) \propto \prod_{w \in V} [p_{hw}]^{K(hw)}$$

- where $\{K(hw)\}$ are hyper-parameters to specify the prior.

- Derive posterior p.d.f. from Bayesian learning:

$$p(\{p_{hw}\} | S_h) \propto \prod_{w \in V} [p_{hw}]^{K(hw) + N(hw)}$$

- Maximization of posteriori p.d.f. → the MAP estimate:

$$p_{hw}^{(MAP)} = \frac{N(hw) + K(hw)}{\sum_{w \in V} [N(hw) + K(hw)]}$$

- MAP estimates of n-gram LM can be used for smoothing.

Data Sparseness in LM estimation

- ML estimation never works due to data sparseness.
- Example: in 1.2 million words English text (vocabulary 1000 words)
 - 20% bigrams and 60% trigrams occur only once.
 - 85% of trigrams occur less than five times.
 - After observing the whole 1.2 Mw data, the expected chance of seeing a new bi-gram is 22%, a new tri-gram 65%.
- In ML estimation: zero-frequency → zero probability
- Data sparseness problem can not be solved by collecting more data.
 - Extremely uneven distribution of n-grams in natural language.
 - After amount of data reaches a certain point, the speed of reducing OOV rate or rate of new n-grams by adding more data becomes extremely slow.
- Call for a better estimation strategy: smoothing ML estimates
 - *Back-off scheme: discounting + redistributing*
 - *Linear interpolation scheme*

Statistical Estimators

Example:

Corpus: five Jane Austen novels

$N = 617,091$ words

$V = 14,585$ unique words

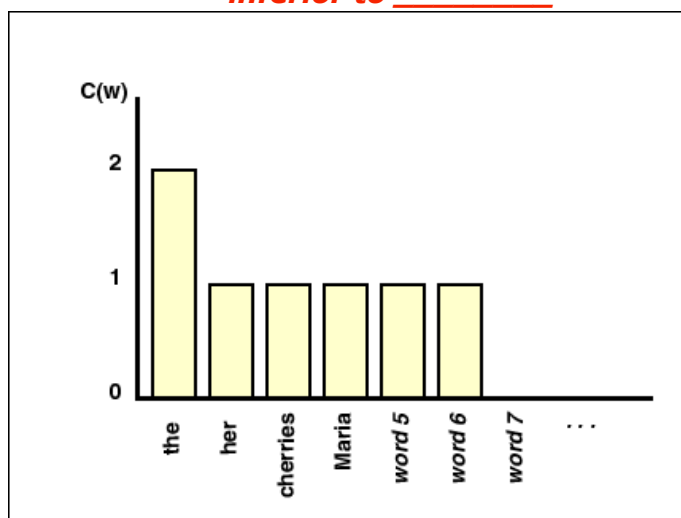
Task: predict the next word of the trigram

“inferior to _____”

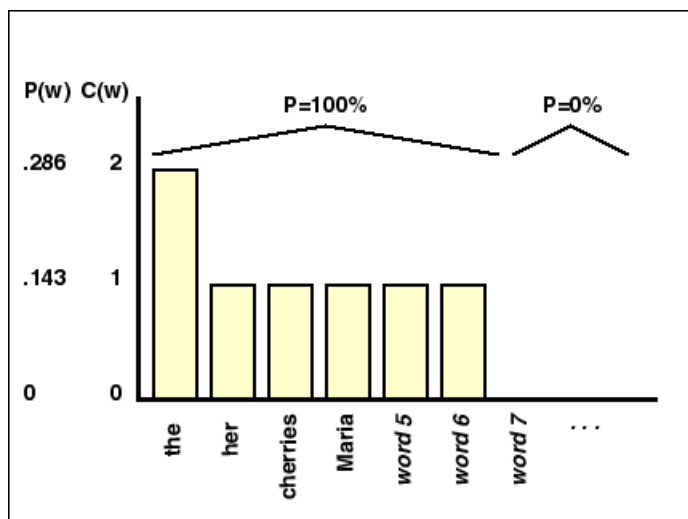
from test data: “[In person, she was] *inferior to both*
[sisters.]”

Instances in the Training Corpus:

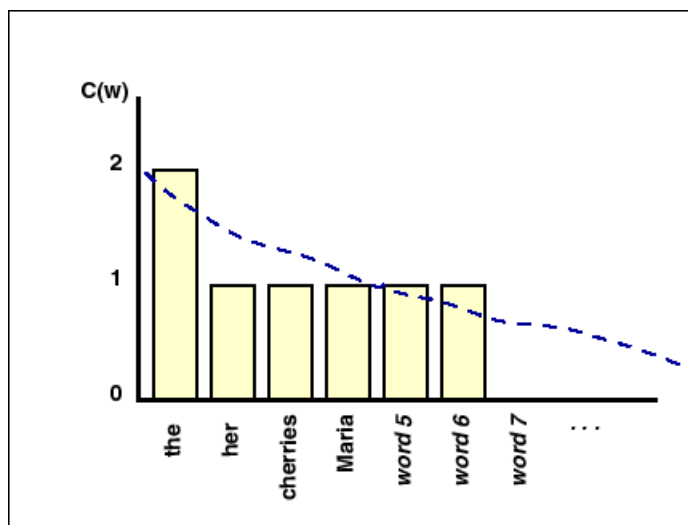
“inferior to _____”



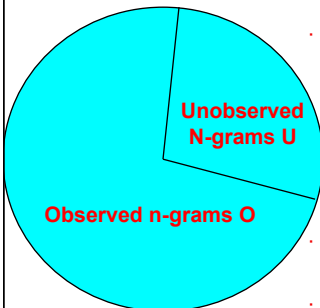
Maximum Likelihood Estimate:



Actual Probability Distribution:



Back-off Scheme(1): discounting



- How to estimate probability of an n-gram never observed ?
 - For O set : $p(w|h) = \frac{N(hw)}{N(h)}$
 - For U set : $p(w|h) = 0$
- Discounting is related to the zero-frequency estimation problem
- Discounting: discount probability mass in set O, and re-distribute to set U.
 - For set O: discounted probability

Q1: how much to discount ? → $p^*(w|h) \quad (0 \leq p^*(w|h) \leq p(w|h))$

Q2: how to distribute the total discounted mass among all unobserved n-grams? → $\lambda(h) = 1 - \sum_w p^*(w|h) \quad (\text{note } \sum_w p(w|h) = 1)$

- Total discounted mass: the zero-frequency probability

Back-off Scheme(1): discounting based on MAP Estimation

- Laplace's law (Floor discounting)
 - MAP estimation when setting uniform priors:

$$p_{FL}(w|h) = \frac{N(hw)+1}{N(h)+|V|}$$
 - Total discounted mass:

$$\lambda(h) = 1 - \sum_w p_{FL}(w|h) = \frac{N_0(h)}{N(h)+|V|}$$

total number of unobserved n-grams with the history h
 - Laplace's law usually over-discounts in LM estimation
- Lidstone's law

$$p_{lid}(w|h) = \frac{N(hw)+\epsilon}{N(h)+|V|\cdot\epsilon}$$

$$\lambda_{lid}(h) = 1 - \sum_w p_{lid}(w|h) = \frac{N_0(h)\cdot\epsilon}{N(h)+|V|\cdot\epsilon}$$

Back-off Scheme(1): Good-Turing Discounting (I)

- Good-Turing discounting: discount n-gram counts directly.
- r : frequency (occurring r times)
- N_r : total number of distinct n-grams occurring exactly r times.
- Good-Turing discounting rule:

$$r^* = (r+1) \frac{E(N_{r+1})}{E(N_r)} \quad (< r)$$
- Total probability mass reserved for unseen n-grams:

$$\lambda(h) = \frac{E(N_1)}{N(h)}$$
- How to calculate expectation $E(N_r)$?

r	N_r
0	212,522,973
1	138,741
2	25,413
3	10,531
4	5,997
5	3,565
6	2,486
7	1,754
8	1,342
...	...
1366	1
1917	1
2233	1
2507	1

Back-off Scheme(1): Good-Turing Discounting (II)

- How to get $E(N_r)$?
 - Directly use N_r to approximate the expectation.
 - Only adjust low frequency words (to say, $r \leq 10$)
 - No need to adjust high frequency words ($r > 10$)
 - Fit all observed (r, N_r) to a function S , then use the smoothed value $S(r)$ as the expectation.
 - Usually use hyperbolic function
- $E(N_r) = S(r) = a \cdot b^r$ (with $b < -1$)
- Good-Turing estimate is $r^*/N(h)$.
- Re-normalize to a proper prob dist

r	r^*	N_r
0	0.0007	212,522,973
1	0.3663	138,741
2	1.228	25,413
3	2.122	10,531
4	3.058	5,997
5	4.015	3,565
6	4.984	2,486
7	5.96	1,754
8	6.942	1,342
...
1366	1365	1
1917	1916	1
2233	2232	1
2507	2506	1

Back-off Scheme(2): Re-distributing methods

- Uniform re-distributing: the total discounted mass (a.k.a. the zero-frequency probability) $\lambda(h)$ is uniformly distributed to all unseen ngrams.
- Katz's recursive re-distributing: the total discounted mass $\lambda(h)$ is distributed over all unobserved events proportionally to a less specific distribution $p(w|h')$.
 - Build unigram $p(w)$, distribute $\lambda(h)$ uniformly.
 - Build bi-gram $p(w|w')$, distribute $\lambda(h)$ over all unseen w proportionally to $p(w)$.
 - Build tri-gram $p(w|w'w'')$, distribute $\lambda(h)$ proportional to $p(w|w'')$.
 - So on so forth.

Katz's Back-off LM Scheme

- Recursively build from unigram \rightarrow bi-gram \rightarrow tri-gram $\rightarrow \dots$
- Use Good-Turing method to discount low frequency events ONLY, say $r < k$ ($k=6$). No discounting for high frequency events, say, $r > k$.
- The total discounted probability mass is re-distributed to all unseen events proportional to their probabilities calculated from 1 level lower n-gram LM.

$$p_{Katz}(w|h) = \begin{cases} r/N(h) & \text{if } r > k, r = N(hw) \\ d_r \cdot r/N(h) & \text{if } 0 < r \leq k \\ \alpha_h \cdot p(w|h') & \text{if } r = 0 \end{cases}$$

$$\text{where } d_r = \frac{\frac{r^*}{r} - \frac{(k+1)N_{k+1}}{N_1}}{1 - \frac{(k+1)N_{k+1}}{N_1}} \quad \text{and} \quad \alpha_h = \frac{1 - \sum_{w:r>0} p_{Katz}(w|h)}{1 - \sum_{w:r>0} p(w|h')}$$

Back-off Scheme(3): Other Simple Discounting methods

- **Absolute discounting:** all non-zero frequencies are discounted by a small constant, the total discounted mass is uniformly distributed over unseen events:

$$p_{abs} = \begin{cases} (r - \delta) / N(h) & \text{if } r > 0 \\ (|V| - N_0)\delta / N_0 N(h) & \text{otherwise} \end{cases}$$

- **Linear discounting:** all non-zero frequencies are scaled by a constant slightly less than one, uniformly re-distribute.

$$p_{ld} = \begin{cases} (1 - \alpha) \cdot r / N(h) & \text{if } r > 0 \\ C \cdot \alpha / N_0 N(h) & \text{otherwise} \end{cases}$$

Interpolation Scheme

- **Simple linear interpolation of several ML n-grams:**

$$p(w | w' w'') = \varepsilon_1 \cdot p^{ML}(w) + \varepsilon_2 \cdot p^{ML}(w | w'') + \varepsilon_3 \cdot p^{ML}(w | w' w'')$$

with $0 \leq \varepsilon_1, \varepsilon_2, \varepsilon_3 \leq 1$ and $\varepsilon_1 + \varepsilon_2 + \varepsilon_3 = 1$.

- **General linear interpolation: weights are a function of history.**

$$p(w | h) = \sum_{i=1}^K \lambda_i(h) \cdot p_i(w | h)$$

with $0 \leq \lambda_i(h) \leq 1$ and $\sum_{i=1}^K \lambda_i(h) = 1$.

- **Weights must be tied based on equivalence classes of h .**
- **How to estimate interpolation weights?**
 - **Held-out method:** split training data to two parts; one for LMs and the other for weights.
 - **Cross-Validation:** split data into N parts; estimate LM's from any $(N-1)$ parts, estimate weight from the other; rotate N times; average all estimates for the final results.

Interpolation Weights Estimation

- All interpolation weights are estimated from the held-out training sample $W_h = \{w_1, w_2, \dots, w_T\}$ by means of the EM algorithm.
- For simple interpolation:

$$\lambda_i^{(n+1)} = \frac{1}{T} \cdot \frac{\sum_{t=1}^T \lambda_i^{(n)} \cdot p_i(w_t)}{\sum_j \lambda_j^{(n)} \cdot p_j(w_t)}$$

- For general linear interpolation:

$$\lambda_i^{(n+1)}(h) = \frac{1}{T} \cdot \frac{\sum_{t=1}^T \delta(h_t = h) \cdot \lambda_i^{(n)}(h) \cdot p_i(w_t | h)}{\sum_j \lambda_j^{(n)}(h) \cdot p_j(w_t | h)}$$

where $\delta(x) = \begin{cases} 0 & x \neq 0 \\ 1 & x = 0 \end{cases}$

Class-based N-Gram LM

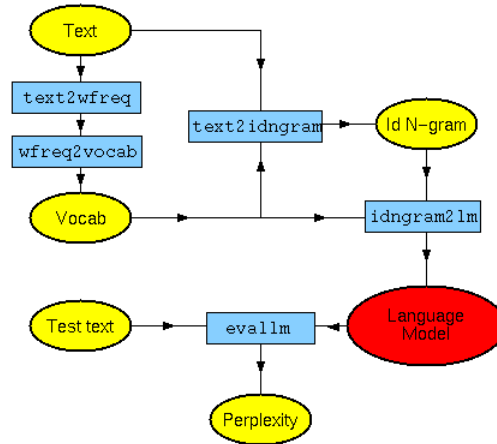
- To reduce LM parameters, group words into classes:
 - Based on morphology, e.g. part-of-speech, etc.
 - Based on semantic meaning: city name, time, number, etc.
 - There exist many automatic word clustering algorithms.
- In class-based n-gram LM, each Markov state is a word class, conditional probabilities all depend on word classes rather than individual words.
- Greatly reduce parameter # \rightarrow require less training data.
- Class-based trigram model:

$$p(w_i | w_{i-2} w_{i-1}) = \Pr(w_i | C(w_i)) \cdot p(C(w_i) | C(w_{i-2}) C(w_{i-1}))$$

where $C(w_i)$ means the class w_i belongs to.

N-gram LM Toolkit

- No need to write your own program to do all above-mentioned n-gram LM computation.
- A free Statistical Language Model Toolkit is available:



<http://mi.eng.cam.ac.uk/~prc14/toolkit.html>

Other Issues

- LM Interpolation
 - Task-independent (TI) text data:
 - Purchasing, Web Crawling, etc.
 - Task-dependent (TD) text data: collecting.
- Rapid LM Adaptation
 - Topic adaptation
- Discriminative Training of LM
 - Convex Optimization: Linear programming (LP)
 - Discriminative Adaptation:
 - Constrained optimization → LP

Text Categorization

- Each category is modeled by a mixture of multinomial model (MMM).

$$p(X_t | C_i) = c_t \sum_k \omega_{ik} \prod_d u_{ikd}^{m_{td}}$$

- Maximum likelihood Estimation:
 - EM Algorithm
- Discriminative Learning – Large Margin Estimation:
 - AM algorithm:
 - M-approx and E-approx

Discriminative Training

- Convex Optimization: Linear Programming

$$\begin{aligned}
 & \min -\rho \\
 & s. t. \\
 & c_{ij} + \sum_d d_{ikd}^{\mu} \psi_{ikd}^{\mu} + d_{ik}^{\omega} \psi_{ik}^{\omega} - \sum_d d_{jk'd}^{\mu} \psi_{jk'd}^{\mu} - d_{jk'}^{\omega} \psi_{jk'}^{\omega} > \rho (t_s) \\
 & \sum_d e^{\psi_{ikd}^{(0)}} \psi_{ikd}^{\mu} \leq \sum_d e^{\psi_{ikd}^{(0)}} \psi_{ikd}^{\mu(0)} (ikd_s) \\
 & \psi_{ikd}^{\mu} \leq \psi_{ikd}^{\mu(0)} + \xi (ikd_s) \\
 & \psi_{ikd}^{\mu} \geq \psi_{ikd}^{\mu(0)} - \xi (ikd_s) \\
 & \sum_k e^{\psi_{ik}^{(0)}} \psi_{ik}^{\omega} \leq \sum_k e^{\psi_{ik}^{(0)}} \psi_{ik}^{\omega(0)} (i_s) \\
 & \psi_{ik}^{\omega} \leq \psi_{ik}^{\omega(0)} + \xi (ik_s) \\
 & \psi_{ik}^{\omega} \geq \psi_{ik}^{\omega(0)} - \xi (ik_s)
 \end{aligned}$$

Experimental Results: Text Classification Error Rate

- The USAA corpus:

<i>Method</i>	<i>Bank-HT</i>	<i>Bank-ASR</i>
<i>Vector-based</i>	06.84%	09.10%
<i>NBCv1+DT</i>	05.86%	09.09%
<i>NBCv2+DT</i>	05.54%	09.42%
<i>soft margin LS MAM</i>	<u>05.54%</u>	<u>08.82%</u>

- The RCV1 corpus:

		Training set	Test set
Multinomial (m=1)	MLE	n/a	7.5%
Mix of multinomial (m=6)	MLE-EM	n/a	5.5%
Mix of multinomial (m=6)	LME-AM	0.71%	3.9%