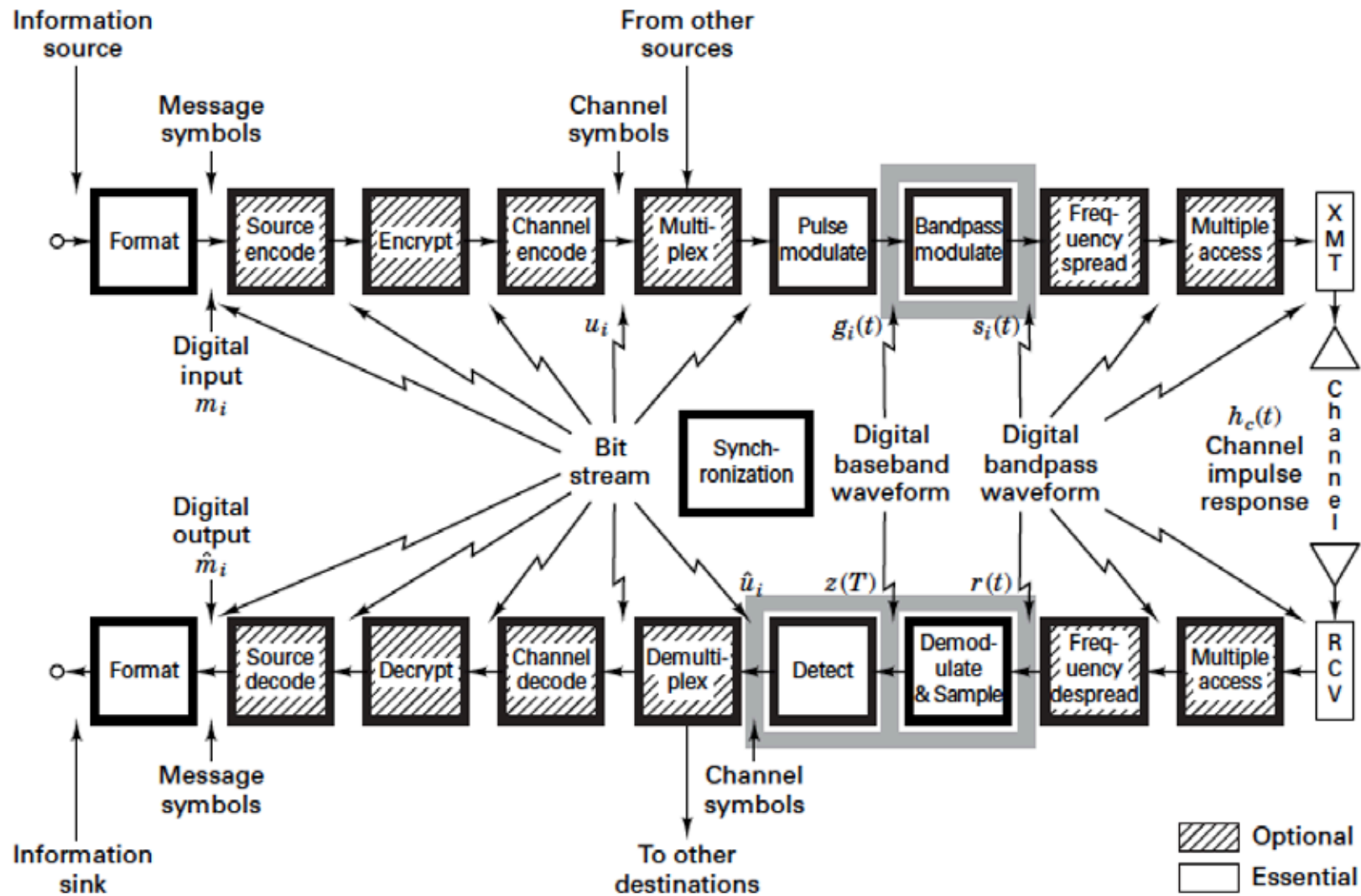


Chapter 4

Bandpass Modulation and Demodulation/Detection

Bandpass Modulation



Bandpass Modulation

- Baseband transmission is conducted at low frequencies
- Passband transmission is to send the signal at high frequencies

- Signal is converted to a sinusoidal waveform, e.g.

$$s(t) = A(t)\cos[\omega_0 t + \phi(t)]$$

where ω_0 is called carrier frequency is much higher than the highest frequency of the modulating signals, i.e. messages

- Bits are encoded as a variation of the amplitude, phase, frequency, or some combination of these parameters.

Types of Bandpass Modulation

Formatting

Character coding
Sampling
Quantization
Pulse code modulation (PCM)

Source Coding

Predictive coding
Block coding
Variable length coding
Synthesis/analysis coding
Lossless compression
Lossy compression

Baseband Signaling

PCM waveforms (line codes)
Nonreturn-to-zero (NRZ)
Return-to-zero (RZ)
Phase encoded
Multilevel binary
M-ary pulse modulation
PAM, PPM, PDM

Equalization

Maximum-likelihood sequence estimation (MLSE)
Equalization with filters
Transversal or decision feedback
Preset or Adaptive
Symbol spaced or fractionally spaced

Bandpass Signaling

Coherent

Phase shift keying (PSK)
Frequency shift keying (FSK)
Amplitude shift keying (ASK)
Continuous phase modulation (CPM)
Hybrids

Noncoherent

Differential phase shift keying (DPSK)
Frequency shift keying (FSK)
Amplitude shift keying (ASK)
Continuous phase modulation (CPM)
Hybrids

Channel Coding

Waveform

M-ary signaling
Antipodal
Orthogonal
Trellis-coded modulation

Structured Sequences

Block
Convolutional
Turbo

Synchronization

Frequency synchronization
Phase synchronization
Symbol synchronization
Frame synchronization
Network synchronization

Multiplexing/Multiple Access

Frequency division (FDM/FDMA)
Time division (TDM/TDMA)
Code division (CDM/CDMA)
Space division (SDMA)
Polarization division (PDMA)

Spreading

Direct sequencing (DS)
Frequency hopping (FH)
Time hopping (TH)
Hybrids

Encryption

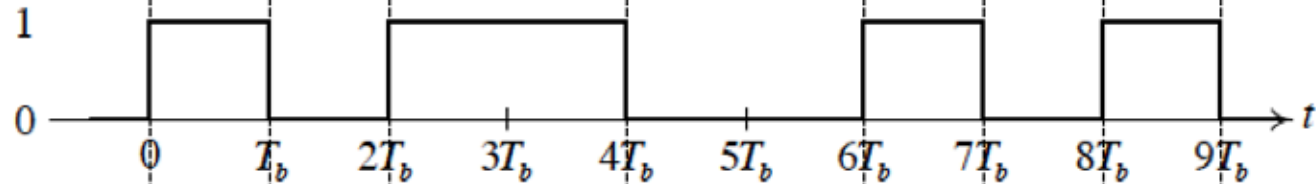
Block
Data stream

Bandpass Examples

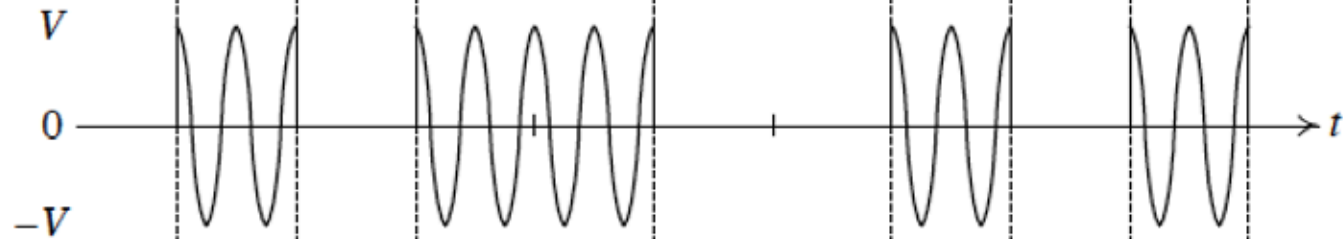
(a) Binary data

1 0 1 1 0 0 1 0 1

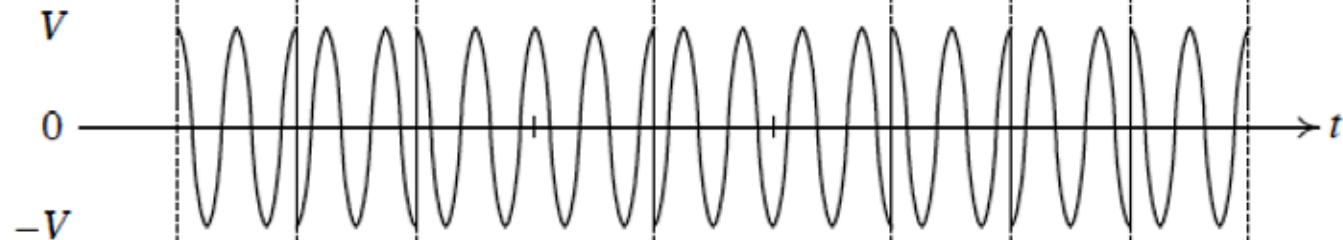
(b) Modulating signal
 $m(t)$



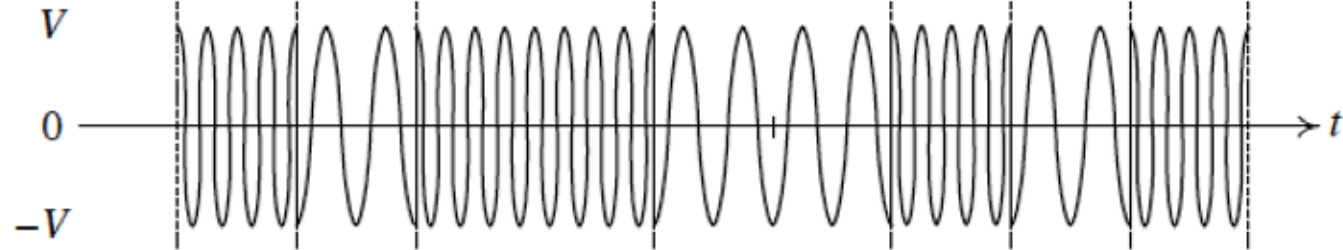
(c) BASK signal



(d) BPSK signal



(e) BFSK signal



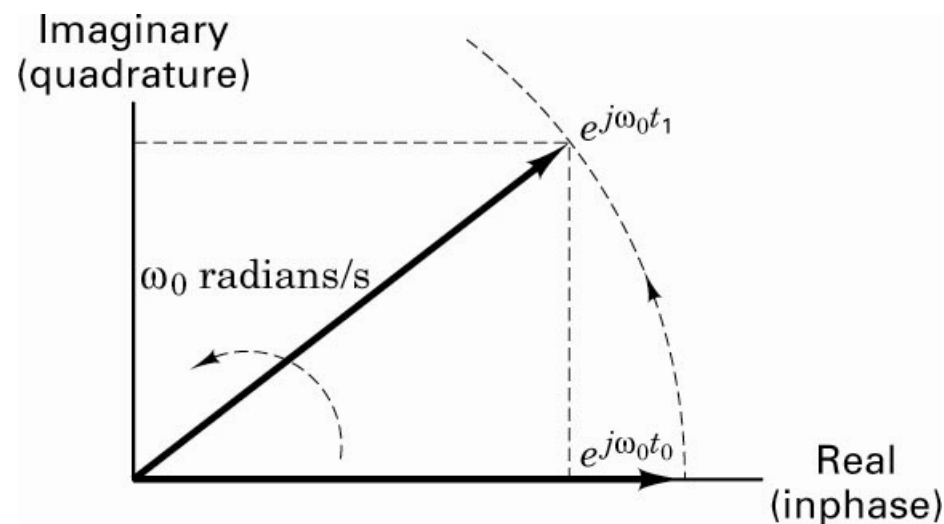
Phasor Representation of a Sinusoid

Phasor Representation of Sinusoidal Signals

- Using Euler identity

$$e^{j\omega_0 t} = \underbrace{\cos \omega_0 t}_{\text{Inphase (I) Component}} + j \underbrace{\sin \omega_0 t}_{\text{Quadrature (Q) Component}}$$

- The unmodulated carrier wave $c(t) = \cos(\omega_0 t)$ is represented as a unit vector rotating in a counter-clockwise direction at a constant rate of ω_0 radians/s.



Amplitude Modulation (AM)

- A double side band, amplitude modulated (DSB-AM) signal is represented by

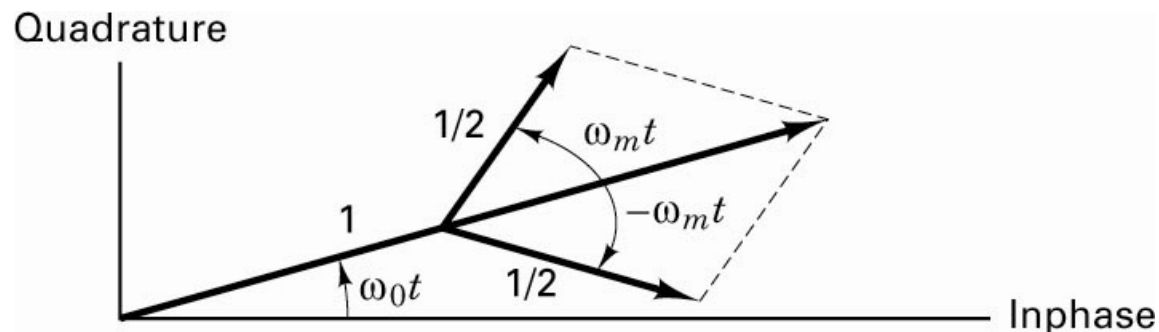
$$s(t) = \cos \omega_0 t \cdot (1 + \cos \omega_m t)$$

where $c(t) = \cos(\omega_0 t)$ is the carrier signal and $x(t) = \cos(\omega_m t)$ is the information bearing signal.

- An equivalent representation of DSB-AM signal is given by

$$\begin{aligned} s(t) &= \cos \omega_0 t \cdot \left[1 + \frac{1}{2} (e^{j\omega_m t} + e^{-j\omega_m t}) \right] \\ &= \operatorname{Re} \left\{ e^{j\omega_0 t} \cdot \left[1 + \frac{1}{2} (e^{j\omega_m t} + e^{-j\omega_m t}) \right] \right\} \end{aligned}$$

- The phasor representation of the DSB-AM signal is shown as



- The composite signal rotates in a counter-clockwise direction at a constant rate of ω_0 radians/s. However, the vector expands and shrinks depending upon the term $\omega_m t$.

Frequency Modulation (FM)

- A frequency modulated (FM) signal is represented by

$$s(t) = \cos\left[\omega_0 t + k_f \int x(t) dt\right]$$

- Assuming that the information bearing signal $x(t) = \cos(\omega_m t)$, the above expression reduces to

$$\begin{aligned} s(t) &= \cos\left[\omega_0 t + \frac{k_f}{\omega_m} \sin(\omega_m t)\right] \\ &= \cos(\omega_0 t) \cos\left(\frac{k_f}{\omega_m} \sin(\omega_m t)\right) - \sin(\omega_0 t) \sin\left(\frac{k_f}{\omega_m} \sin(\omega_m t)\right) \end{aligned}$$

- For narrow band FM

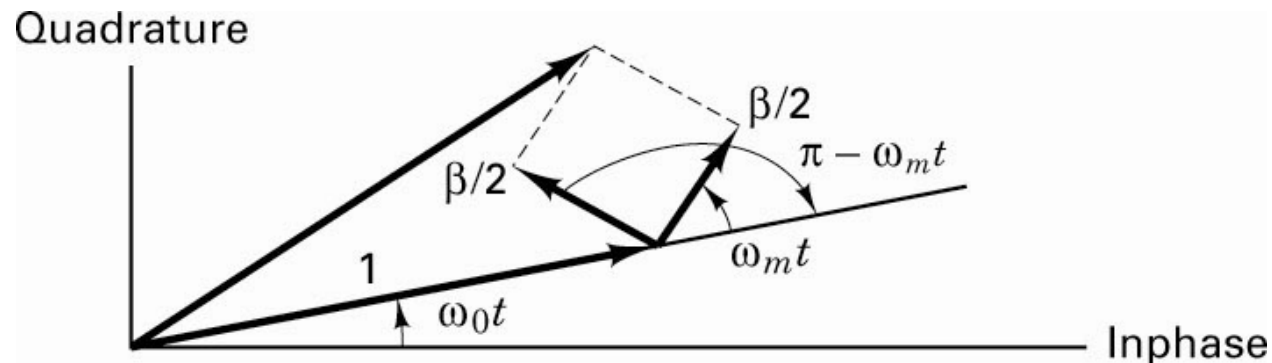
$$\begin{aligned} s(t) &= \cos(\omega_0 t) - \beta \sin(\omega_0 t) \sin(\omega_m t), \quad \beta = \frac{k_f}{\omega_m} \ll 1 \\ &= \operatorname{Re}\left\{e^{j\omega_0 t} - \frac{\beta}{2} e^{j\omega_0 t} \left[\frac{1}{2} e^{j\omega_m t} - \frac{1}{2} e^{-j\omega_m t}\right]\right\} \\ &= \operatorname{Re}\left\{e^{j\omega_0 t} \left[1 + \frac{\beta}{2} e^{j\omega_m t} - \frac{\beta}{2} e^{-j\omega_m t}\right]\right\} \end{aligned}$$

Frequency Modulation (2)

- The phasor representation of a narrowband FM signal is given by

$$s(t) = \text{Re} \left\{ e^{j\omega_0 t} \left[1 + \frac{\beta}{2} e^{j\omega_m t} - \frac{\beta}{2} e^{-j\omega_m t} \right] \right\}$$

- The phasor diagram of the narrowband FM signal is shown as



- The composite signal speeds up or slows down according to the term $\omega_m t$.

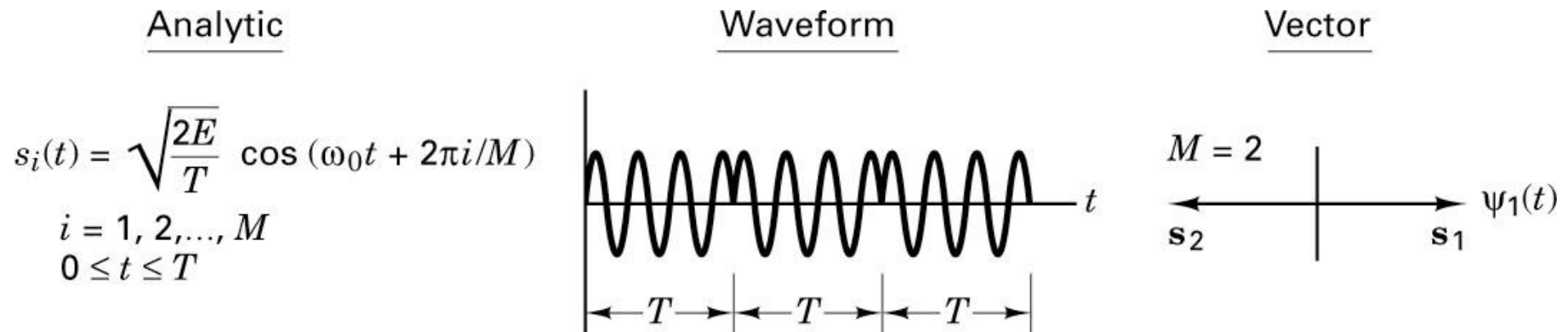
Phase Shift Keying

- The general expression for M -ary PSK is

$$s_i(t) = \sqrt{\frac{2E}{T}} \cos[\omega_0 t + \phi_i(t)] \quad 0 \leq t \leq T, i = 1, \dots, M$$

where the phase term $\phi_i(t) = 2\pi i/M$.

- The symbol energy is given by E and T is the duration of the symbol.
- The waveform and phasor representation of the 2-ary PSK (binary PSK) is shown below.



Frequency Shift Keying

- The general expression for MFSK is

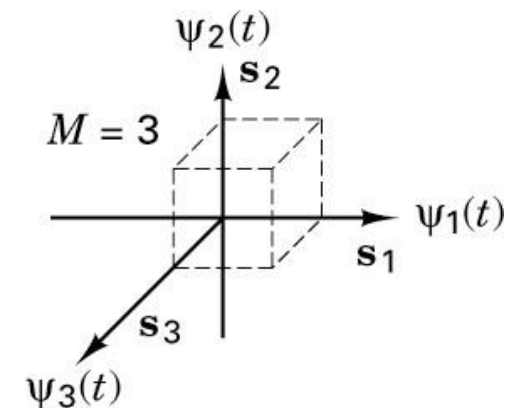
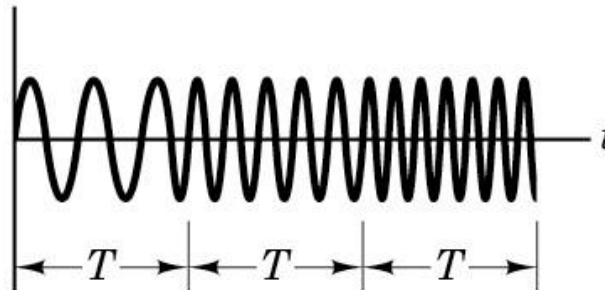
$$s_i(t) = \sqrt{\frac{2E}{T}} \cos[\omega_i t + \phi] \quad 0 \leq t \leq T, i = 1, \dots, M$$

where the frequency term ω_i has M discrete values and phase ϕ is a constant.

- The symbol energy is given by E and T is the duration of the symbol.
- The frequency difference ($\omega_{i+1} - \omega_i$) is typically assumed to be an integral multiple of π/T .
- The waveform and phasor representation of the 3-ary FSK is shown below.

$$s_i(t) = \sqrt{\frac{2E}{T}} \cos(\omega_i t + \phi)$$

$i = 1, 2, \dots, M$
 $0 \leq t \leq T$



Amplitude Shift Keying

- The general expression for M -ary ASK is

$$s_i(t) = \sqrt{\frac{2E_i(t)}{T}} \cos[\omega_0 t + \phi] \quad 0 \leq t \leq T, i = 1, \dots, M$$

where the amplitude term

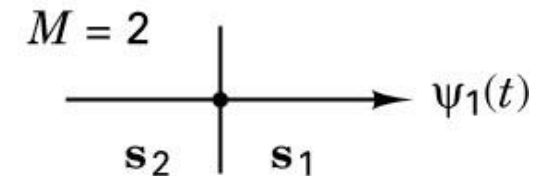
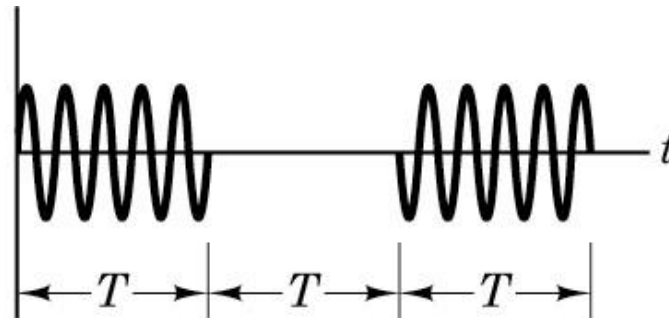
$$\sqrt{\frac{2E_i(t)}{T}}$$

has M discrete values and frequency ω_0 and phase ϕ is a constant.

- The waveform and phasor representation of the 2-ary ASK (binary ASK) is shown below.

$$s_i(t) = \sqrt{\frac{2E_i(t)}{T}} \cos(\omega_0 t + \phi)$$

$i = 1, 2, \dots, M$
 $0 \leq t \leq T$



Amplitude Phase Keying

- The general expression for M -ary APK is

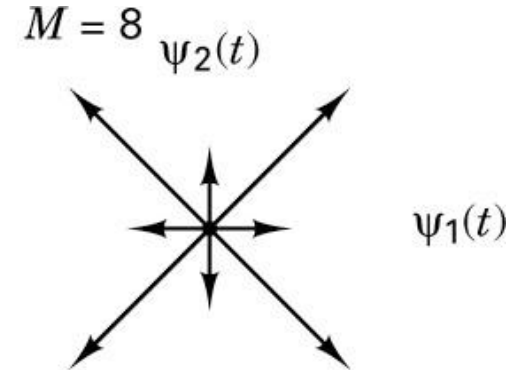
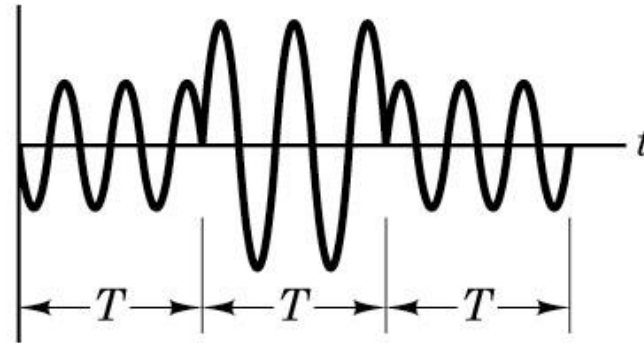
$$s_i(t) = \sqrt{\frac{2E_i(t)}{T}} \cos[\omega_0 t + \varphi(t)] \quad 0 \leq t \leq T, i = 1, \dots, M$$

where both the signal amplitude and phase vary with the symbol.

- The waveform and phasor representation of the 8-ary APK is shown below.

$$s_i(t) = \sqrt{\frac{2E_i(t)}{T}} \cos[\omega_0 t + \phi_i(t)]$$

$i = 1, 2, \dots, M$
 $0 \leq t \leq T$



Detection of Signals in Gaussian Noise

Decision Regions:

- Assume that the received signal $r(t)$ is given by

$$r(t) = s_1(t) + n(t) \quad \text{symbol 1}$$

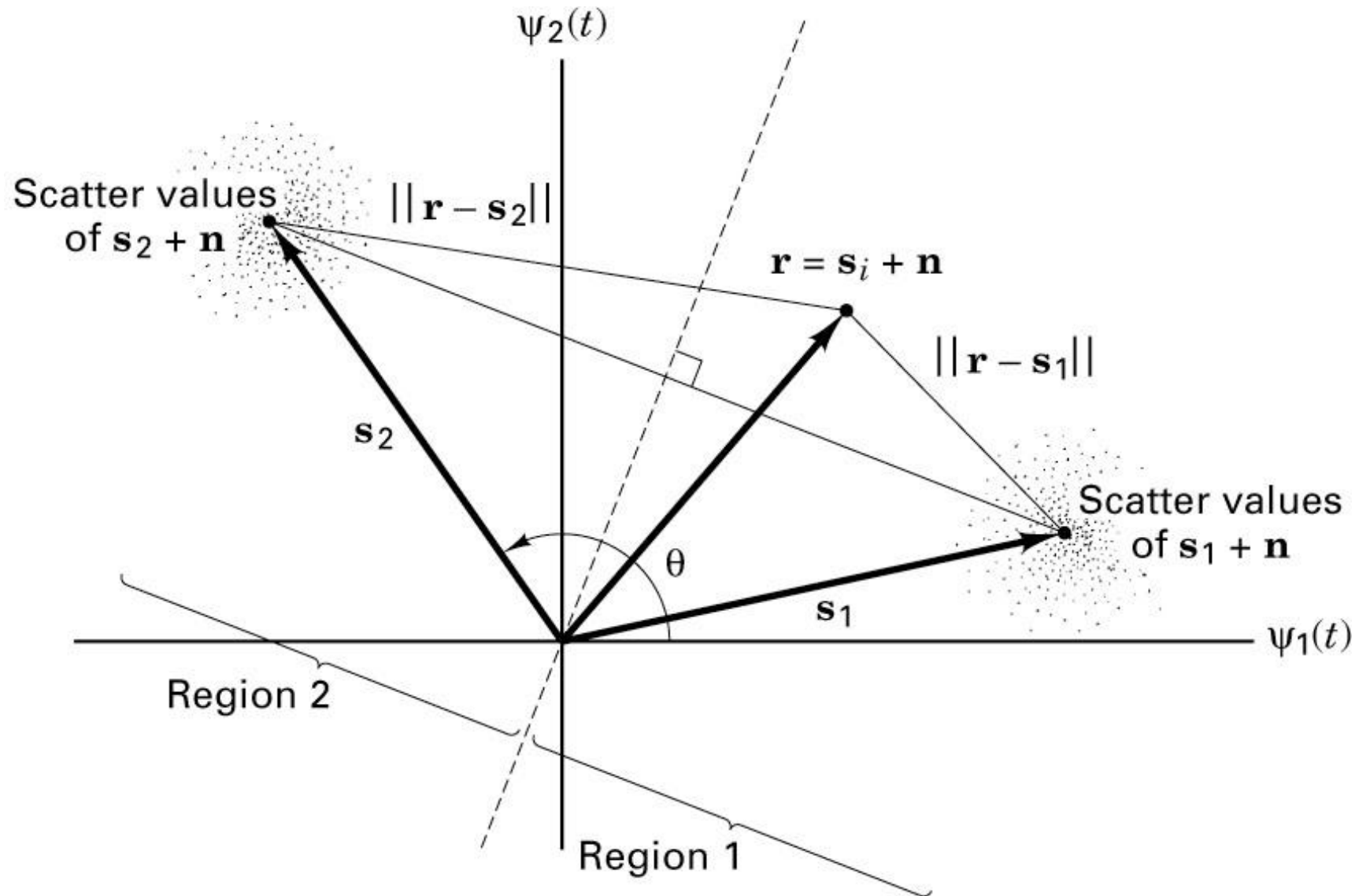
$$r(t) = s_2(t) + n(t) \quad \text{symbol 2}$$

- The task of the detector is to decide which symbol was transmitted from $r(t)$.
- For equi-probable binary signals corrupted with AWGN, the minimum error decision rule is equivalent to choosing the symbol such that the distance $d(r, s_i) = \|r - s_i\|$ is minimized.

Procedure:

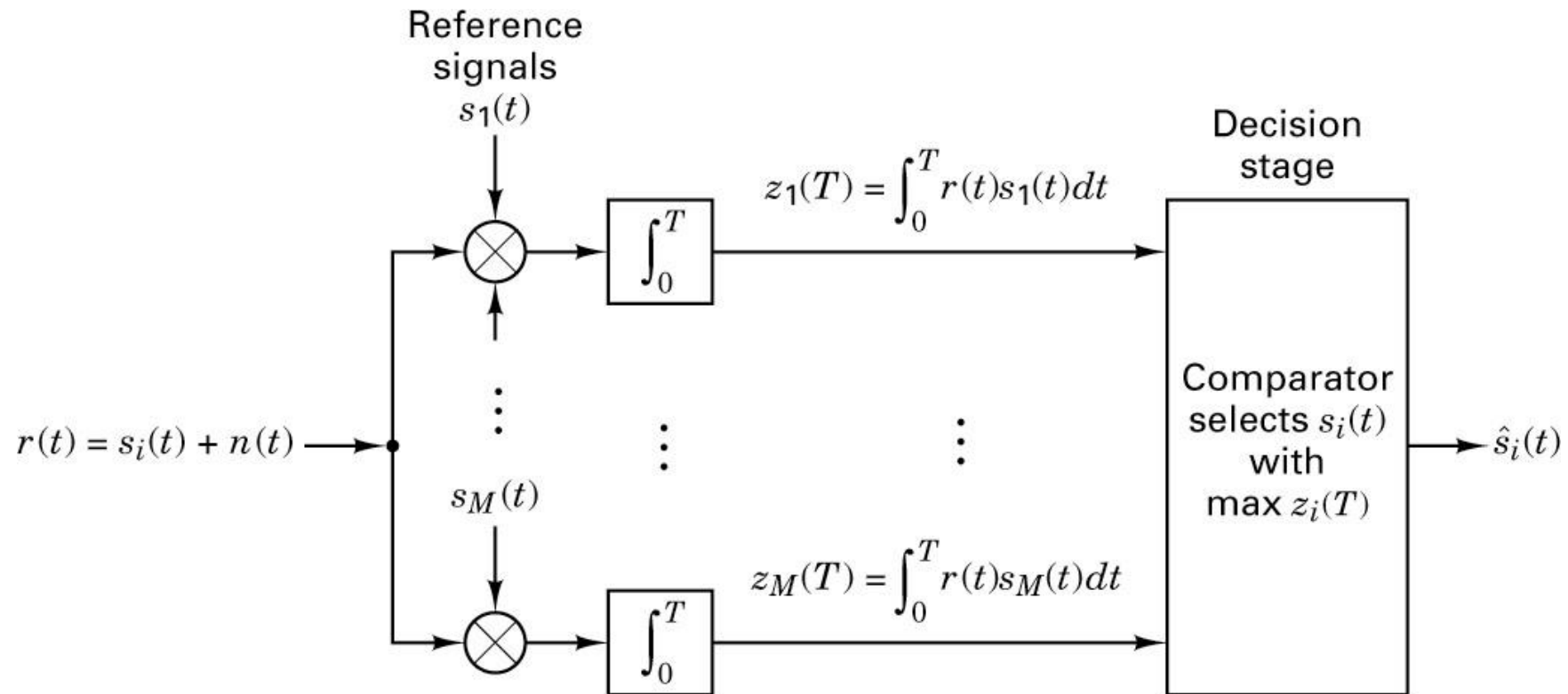
1. Pick an orthonormal basis functions for the signal space.
2. Represent $s_1(t)$ and $s_2(t)$ as vectors in the signal space.
3. Connect tips of vectors representing $s_1(t)$ and $s_2(t)$.
4. Construct a perpendicular bisector of the connecting lines.
5. The perpendicular bisector divides 2D plane in 2 regions.
6. If $r(t)$ is located in R1, choose $s_1(t)$ as transmitted signal
7. If $r(t)$ is located in R2, choose $s_2(t)$ as transmitted signal
8. The figure is referred to as the signal constellation

Detection of Signals in Gaussian Noise (2)



Correlator Receiver for M-ary Transmission (1)

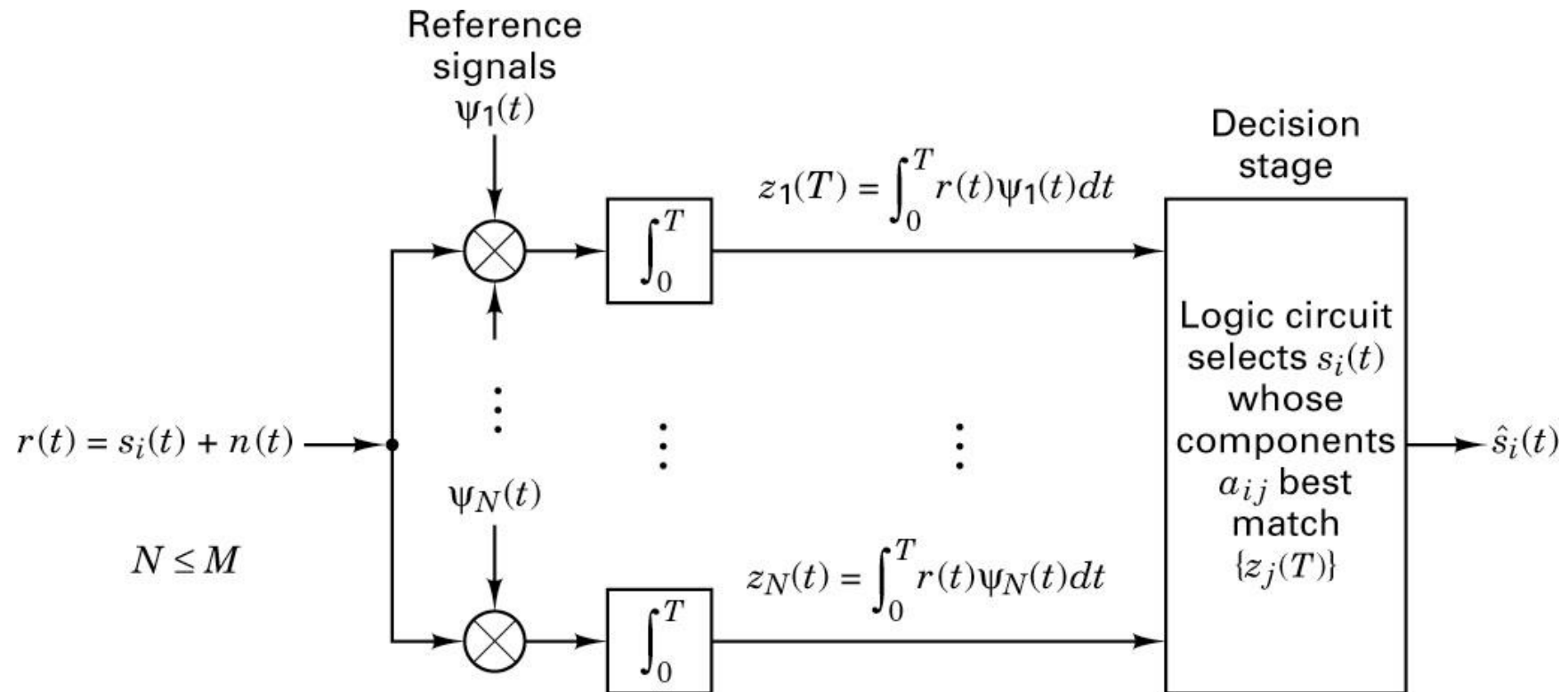
Approach 1: Use correlator implementation of matched filter.



Decision Rule: Use signal $s_i(t)$ that results in the highest value of $z_i(t)$.

Correlator Receiver for M-ary Transmission (2)

Approach 2: Use Basis functions $\{\psi_i(t)\}$, $1 \leq i \leq N$, $N \leq M$, to represent signal space



Each signal $s_i(t)$ is represented as a linear combination of the basis functions

$$s_i(t) = a_{i1}\psi_1(t) + a_{i2}\psi_2(t) + \dots + a_{iN}\psi_N(t), \quad 1 \leq i \leq M$$

Decision Rule: Pick signal $s_i(t)$ whose coefficient a_{ij} best match $z_j(T)$.

Coherent & Non-Coherent Detection

Definitions

- Coherent detection – the receiver exploits knowledge of the carrier's phase to detect the signal
 - Require expensive and complex carrier recovery circuit
 - Better bit error rate of detection
- Non-coherent detection – the receiver does not utilize phase reference information
 - Do not require expensive and complex carrier recovery circuit
 - Poorer bit error rate of detection
 - Differential systems have important advantages and are widely used in practice

Coherent Receiver

- Carrier recovery for demodulation

- Received signal $r(t) = A \cos(\omega_c t + \varphi) + n(t)$
- Local carrier $\cos(\omega_c t + \hat{\varphi})$
- Carrier recovery – phase lock loop circuit

$$\Delta\varphi = \varphi - \hat{\varphi} \rightarrow 0$$

- Demodulation leads to recovered baseband signal

$$Y(t) = s(t + \tau) + n(t)$$

- Timing recovery for sampling

- Align receiver clock with transmitter clock, so that sampling \rightarrow no ISI

$$Y_k = s_k + n_k$$

Non-Coherent Receiver

- No carrier recovery for demodulation

- Received signal $r(t) = A \cos(\omega_c t + \varphi) + n(t)$

- Local carrier $\cos(\omega_c t + \hat{\varphi})$

- No carrier recovery

$$\Delta\varphi = \phi = \varphi - \hat{\varphi} \neq 0$$

- Demodulation leads to recovered baseband signal

$$Y(t) = s(t + \tau)e^{j\phi} + n(t)$$

- Timing recovery for sampling

- Align receiver clock with transmitter clock, sampling results in

$$Y_k = s_k e^{j\phi} + n_k$$

could not recover transmitted symbols properly from Y_k

Coherent Detection

Binary PSK (1)

In coherent detection, exact frequency and phase of the carrier signal is known.

Binary PSK:

1. The transmitted signals are given by

$$s_1(t) = \sqrt{\frac{2E}{T}} \cos[\omega_0 t + \phi], \quad 0 \leq t \leq T$$

$$\begin{aligned} s_2(t) &= \sqrt{\frac{2E}{T}} \cos[\omega_0 t + \phi + \pi], \quad 0 \leq t \leq T \\ &= -\sqrt{\frac{2E}{T}} \cos[\omega_0 t + \phi], \quad 0 \leq t \leq T \end{aligned}$$

2. Pick the basis function

$$\psi_1(t) = \sqrt{\frac{2}{T}} \cos[\omega_0 t + \phi], \quad 0 \leq t \leq T$$

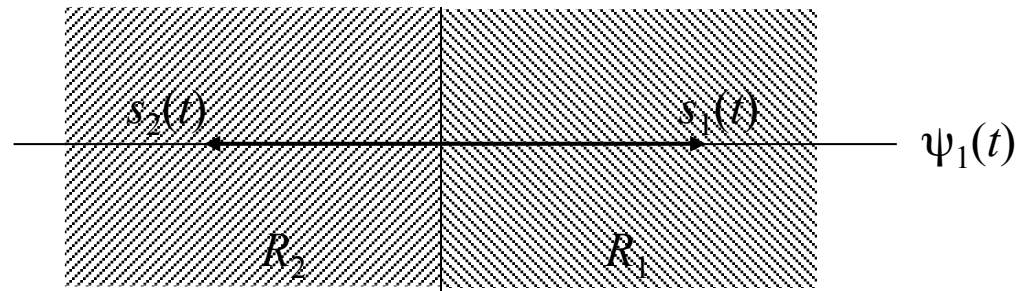
3. Represent the transmitted signals in terms of the basis function

$$s_1(t) = \sqrt{E} \psi_1(t),$$

$$s_2(t) = -\sqrt{E} \psi_1(t),$$

Binary PSK (2)

4. Draw the signal constellation for binary PSK



5. Divide the signal space into two regions by the perpendicular to the connecting line between tips of vectors s_1 and s_2 .
6. The location of the received signal determines the transmitted signal.

M-ary PSK (1)

M-ary PSK:

1. The transmitted signals are given by

$$s_1(t) = \sqrt{\frac{2E}{T}} \cos\left[\omega_0 t + \frac{2\pi i}{M}\right], 0 \leq t \leq T, i = 1, \dots, M$$

2. Pick the basis function

$$\psi_1(t) = \sqrt{\frac{2}{T}} \cos[\omega_0 t], 0 \leq t \leq T$$

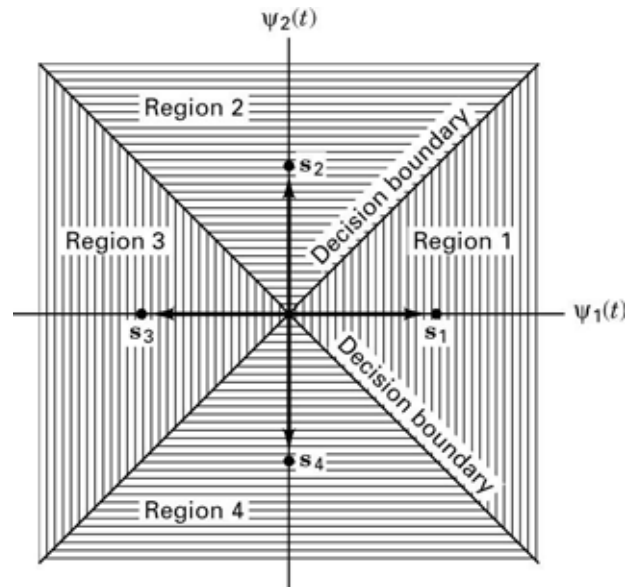
$$\psi_2(t) = \sqrt{\frac{2}{T}} \sin[\omega_0 t], 0 \leq t \leq T$$

3. Represent the transmitted signals in terms of the basis function

$$\begin{aligned} s_i(t) &= a_{i1}\psi_1(t) + a_{i2}\psi_2(t), & i = 1, \dots, M \\ &= \sqrt{E} \cos\left(\frac{2\pi i}{M}\right)\psi_1(t) + \sqrt{E} \sin\left(\frac{2\pi i}{M}\right)\psi_2(t), \end{aligned}$$

M-ary PSK (2)

4. Draw the signal constellation for MPSK. The following illustrates the signal constellation for $M = 4$.



5. Divide the signal space into two regions by the perpendicular to the connecting line between tips of signals vectors.
6. The location of the received signal determines the transmitted signal.
7. Note that the decision region can also be specified in terms of the angle that the received vector makes with the horizontal axis.

Coherent Detection: M-ary PSK (3)

