



Text Classification: An Advanced Tutorial

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Outline

- Part I: the basics
 - What is text classification? Why do it?
 - Representing text for classification
 - A simple, fast generative method
 - Some simple, fast discriminative methods
- Part II: advanced topics
 - Sentiment detection and subjectivity
 - Collective classification
 - Alternatives to bag-of-words



Text Classification: definition

- The classifier:
 - Input: a document x
 - Output: a predicted class y from some fixed set of labels y_1, \dots, y_K
- The learner:
 - *Input:* a set of *m* hand-labeled documents $(x_1, y_1), \dots, (x_m, y_m)$
 - *Output:* a learned classifier $f: x \rightarrow y$



Text Classification: Examples

- Classify news stories as World, US, Business, SciTech, Sports, Entertainment, Health, Other
- Add MeSH terms to Medline abstracts
 - e.g. "Conscious Sedation" [E03.250]
- Classify business names by industry.
- Classify student essays as A,B,C,D, or F.
- Classify email as *Spam, Other.*
- Classify email to tech staff as Mac, Windows, ..., Other.
- Classify pdf files as *ResearchPaper, Other*
- Classify documents as WrittenByReagan, GhostWritten
- Classify movie reviews as *Favorable, Unfavorable, Neutral.*
- Classify technical papers as Interesting, Uninteresting.
- Classify jokes as *Funny, NotFunny*.
- Classify web sites of companies by Standard Industrial Classification (SIC) code.



Text Classification: Examples

- Best-studied benchmark: *Reuters-21578* newswire stories
 - 9603 train, 3299 test documents, 80-100 words each, 93 classes

ARGENTINE 1986/87 GRAIN/OILSEED REGISTRATIONS BUENOS AIRES, Feb 26

- Argentine grain board figures show crop registrations of grains, oilseeds and their products to February 11, in thousands of tonnes, showing those for future shipments month, 1986/87 total and 1985/86 total to February 12, 1986, in brackets:
- Bread wheat prev 1,655.8, Feb 872.0, March 164.6, total 2,692.4 (4,161.0).
- Maize Mar 48.0, total 48.0 (nil).
- Sorghum nil (nil)
- Oilseed export registrations were:
- Sunflowerseed total 15.0 (7.9)
- Soybean May 20.0, total 20.0 (nil)

The board also detailed export registrations for subproducts, as follows....

• Categories: grain, wheat (of 93 binary choices)





Representing text for classification







Representing text: a list of words



(argentine, 1986, 1987, grain, oilseed, registrations, buenos, aires, feb, 26, argentine, grain, board, figures, show, crop, registrations, of, grains, oilseeds, and, their, products, to, february, 11, in, ...

Common refinements: remove stopwords, stemming, collapsing multiple occurrences of words into one....



- Represent document *x* as list of words *w1,w2,...*
- For each y, build a probabilistic model Pr(X|Y=y) of "documents" in class y
 - Pr(X={argentine,grain...}|Y=wheat) =
 - Pr(X={stocks,rose,in,heavy,...}|Y=nonWheat) =
- To classify, find the y which was most likely to generate x—i.e., which gives x the best score according to Pr(x|y)

 $- f(x) = \operatorname{argmax}_{y} \operatorname{Pr}(x|y) * \operatorname{Pr}(y)$



- How to estimate Pr(X|Y) ?
- *Simplest useful* process to generate a bag of words:
 - pick word 1 according to Pr(W|Y)
 - repeat for word 2, 3,
 - each word is generated *independently* of the others (which is clearly not true) but means

$$\Pr(w_1, ..., w_n \mid Y = y) = \prod_{i=1}^n \Pr(w_i \mid Y = y)$$

How to estimate Pr(W|Y)?



• How to estimate Pr(X|Y) ?

$$\Pr(w_1, \dots, w_n \mid Y = y) = \prod_{i=1}^n \Pr(w_i \mid Y = y)$$

Estimate $\Pr(w|y)$ by looking at
the data...
$$\Pr(W = w \mid Y = y) = \frac{\operatorname{count}(W = w \text{ and } Y = y)}{\operatorname{count}(Y = y)}$$

This gives score of zero if x contains a brand-new word w_{new}



• How to estimate Pr(X|Y) ?

$$Pr(w_1, ..., w_n \mid Y = y) = \prod_{i=1}^n Pr(w_i \mid Y = y)$$

... and also **imagine** *m*
examples with *Pr(w|y)=p*

$$Pr(W = w | Y = y) = \frac{count(W = w \text{ and } Y = y) + mp}{count(Y = y) + m}$$

Terms:

- This Pr(W|Y) is a *multinomial distribution*
- This use of *m* and *p* is a *Dirichlet prior* for the multinomial



- Putting this together:
 - for each document x_i with label y_i
 - for each word w_{ij} in x_i
 - $\operatorname{count}[w_{ij}][y_i]++$
 - $count[y_i]++$
 - count++

- to classify a new $x = w_1 \dots w_n$, pick y with top score:

$$score(y, w_1...w_k) = \lg \frac{\text{count}[y]}{\text{count}} + \sum_{i=1}^n \lg \frac{\text{count}[w_i][y] + 0.5}{\text{count}[y] + 1}$$

key point: we only need counts
for words that actually appear in *x*





Naïve Bayes for SPAM filtering (Sahami et al, 1998)



	Classified Junk	Classified Legitimate	Total
Actually Junk	36 (92.0% precision)	9	45
Actually Legitimate	3	174 (95.0% precision)	177
Total	39	183	222







Naive Bayes Summary

- Pros:
 - Very fast and easy-to-implement
 - Well-understood formally & experimentally
 - see "Naive (Bayes) at Forty", Lewis, ECML98
- Cons:
 - Seldom gives the very best performance
 - "Probabilities" Pr(y|x) are not accurate
 - e.g., Pr(y|x) decreases with length of x
 - Probabilities tend to be close to zero or one





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Representing text: a list of words



(argentine, 1986, 1987, grain, oilseed, registrations, buenos, aires, feb, 26, argentine, grain, board, figures, show, crop, registrations, of, grains, oilseeds, and, their, products, to, february, 11, in, ...

Common refinements: remove stopwords, stemming, collapsing multiple occurrences of words into one....



Representing text: a bag of words



WOIG	ncq
grain(s)	3
oilseed(s)	2
total	3
wheat	1
maize	1
soybean	1
tonnes	1

word

If the order of words doesn't matter, **x** can be a *vector* of word *frequencies*.



"Bag of words": a long sparse vector $\mathbf{x} = (,...,f_i,...)$ where f_i is the frequency of the i-th word in the vocabulary

fran

Categories: grain, wheat



The Curse of Dimensionality

- First serious experimental look at TC:
 - Lewis's 1992 thesis
 - Reuters-21578 is from this, cleaned up circa 1996-7
 - Compare to Fisher's linear discriminant 1936 (*iris* data)
 - Why did it take so long to look at text classification?
- Scale:
 - Typical text categorization problem: *TREC-AP* headlines
 (Cohen&Singer,2000): 319,000+ documents, 67,000+ words, 3,647,000+ word 4-grams used as features.
- How can you learn with so many features?
 - For efficiency (time & memory), use *sparse* vectors.
 - Use simple classifiers (linear or loglinear)
 - Rely on wide margins.



Margin-based Learning

The number of features matters: but **not** if the margin is sufficiently wide and examples are sufficiently close to the origin (!!)



The Voted Perceptron

[Freund & Schapire, 1998]

- Assume y=±1
- Start with *v*₁ = (0,...,0)
- For example $(x_{ir}y_i)$:
 - $y' = sign(v_k \cdot x_i)$
 - if y' is correct, $c_k + +;$
 - if y' is not correct:
 - $v_{k+1} = v_k + y_i x_k$
 - *k* = *k*+1
 - $C_{k+1} = 1$
- Classify by voting all v_k's predictions, weighted by c_k

An amazing fact: if

- for all i, $||x_i|| < R$,
- there is some *u* so that ||u||=1and for all *i*, $y_i^*(u.x) > \delta$ **then** the voted perceptron makes few mistakes: less than (R/ δ)²

For text with binary features: $||x_i||$ <*R* means not too many words.

And $yi^*(u.x) > \delta$ means the margin is at least δ



The Voted Perceptron: Proof

Theorem: if

- for all *i*, ||*x_i*||<*R*,
- there is some *u* so that ||u||=1and for all *i*, $y_i^*(u.x_i) > \delta$ **then** the perceptron makes few mistakes: less than (R/ δ)²

1) "Mistake" implies
$$v_{k+1} = v_k + y_i x_i$$

$$\Rightarrow u.v_{k+1} = u(v_k + y_i x_k)$$

$$\Rightarrow u.v_{k+1} = u.v_k + uy_i x_k$$

→ $u.v_{k+1} > u.v_k + \delta$

So u.*v*, and hence *v*, **grows** by at least δ : $v_{k+1}.u > k \delta$ 2) "Mistake" also implies $y_i(v_k, x_i) < 0$

$$\Rightarrow ||v_{k+1}||^2 = ||v_k + y_i x_i||^2$$

$$\Rightarrow ||v_{k+1}||^2 = ||v_k|| + 2y_i(v_k \cdot x_i) + ||x_i||^2$$

$$left ||v_{k+1}||^2 < ||v_k|| + 2y_i(v_k.x_i) + R^2$$

→ $||v_{k+1}||^2 < ||v_k|| + R^2$

So *v* cannot grow too much with each mistake: $||v_{k+1}||^2 < k R^2$

Two opposing forces:

- $||v_k||$ is squeezed between k δ and $k^{-2}R$
- this means that $k^{-2}R < k \delta$, which bounds *k*.



Lessons of the Voted Perceptron

- VP shows that you can make few mistakes in incrementally learning as you pass over the data, if the examples x are small (bounded by R), some u exists that is small (unit norm) and has large margin.
- Why not look for this *u* directly?

Support vector machines:

- find u to minimize ||u||, subject to some fixed margin δ , or
- find *u* to maximize δ, relative to a fixed bound on ||u||.
- quadratic optimization methods





More on Support Vectors for Text

- Facts about support vector machines:
 - the "support vectors" are the x_i 's that touch the margin.
 - the classifier sign(u.x) can be written

$$sign(\sum_i \alpha_i(x_i \cdot x)))$$

where the x_i 's are the support vectors.

- the inner products x_i.x can be replaced with variant "kernel functions"
- support vector machines often give very good results on topical text classification.



Support Vector Machine Results

[Joacchim ECML 1998]

					SVM (poly)				SVM (rbf)				
					[de	gree (d =		width $\gamma =$			
	Bayes	Rocchio	C4.5	k-NN	1	-2	3	4	5	0.6	0.8	1.0	1.2
earn	95.9	96.1	96.1	97.3	98.2	98.4	98.5	98.4	98.3	98.5	98.5	98.4	98.3
acq	91.5	92.1	85.3	92.0	92.6	94.6	95.2	95.2	95.3	95.0	95.3	95.3	95.4
money-fx	62.9	67.6	69.4	78.2	66.9	72.5	75.4	74.9	76.2	74.0	75.4	76.3	75.9
grain	72.5	79.5	89.1	82.2	91.3	93.1	92.4	91.3	89.9	93.1	91.9	91.9	90.6
crude	81.0	81.5	75.5	85.7	86.0	87.3	88.6	88.9	87.8	88.9	89.0	88.9	88.2
trade	50.0	77.4	59.2	77.4	69.2	75.5	76.6	77.3	77.1	76.9	78.0	77.8	76.8
interest	58.0	72.5	49.1	74.0	69.8	63.3	67.9	73.1	76.2	74.4	75.0	76.2	76.1
ship	78.7	83.1	80.9	79.2	82.0	85.4	86.0	86.5	86.0	85.4	86.5	87.6	87.1
wheat	60.6	79.4	85.5	76.6	83.1	84.5	85.2	85.9	83.8	85.2	85.9	85.9	85.9
corn	47.3	62.2	87.7	77.9	86.0	86.5	85.3	85.7	83.9	85.1	85.7	85.7	84.5
microave	72.0	79.9	79.4	82 2	84.2	85.1	85.9	86.2	85.9	86.4	86.5	86.3	86.2
incroavg.	12.0	10.0	10.4	02.0		com	bined:	86.0)	col	mbine	ed: 86	6.4



TF-IDF Representation

- The results above use a particular way to represent documents: *bag of words* with TFIDF weighting
 - "Bag of words": a long sparse vector $\mathbf{x} = (\dots, f_i, \dots)$ where f_i is the "weight" of the i-th word in the vocabulary
 - for word w that appears in DF(w) docs out of N in a collection, and appears TF(w) times in the doc being represented use weight:

$$f_{i(w)} = \log(TF(w) + 1) \times \log \frac{N}{DF(w)}$$

– also normalize all vector lengths (||x||) to 1





TF-IDF Representation

- TF-IDF representation is an old trick from the information retrieval community, and often improves performance of other algorithms:
 - Yang: extensive experiments with K-NN on TFIDF
 - Given **x** find *K* closest neighbors $(\mathbf{z}_1, \mathbf{y}_1) \dots, (\mathbf{z}_{K'}, \mathbf{y}_{K'})$
 - Predict *y*:

$$\arg\max_{y}\sum_{(\mathbf{z},y'):y'=y} (\mathbf{x} \cdot \mathbf{z})$$

- Implementation: use a TFIDF-based search engine to find neighbors
- Rocchio's algorithm: classify using distance to centroids

$$sign(x \cdot w)$$
 where $w = \alpha \sum_{(\mathbf{z},+)} \mathbf{z} - \beta \sum_{(\mathbf{z},-)} \mathbf{z}$



Support Vector Machine Results

[Joacchim ECML 1998]

					SVM (poly)				SVM (rbf)				
					degree $d =$			width $\gamma =$					
	Bayes	Rocchio	C4.5	k-NN	1	2	3	4	5	0.6	0.8	1.0	1.2
earn	95.9	96.1	96.1	97.3	98.2	98.4	98.5	98.4	98.3	98.5	98.5	98.4	98.3
acq	91.5	92.1	85.3	92.0	92.6	94.6	95.2	95.2	95.3	95.0	95.3	95.3	95.4
money-fx	62.9	67.6	69.4	78.2	66.9	72.5	75.4	74.9	76.2	74.0	75.4	76.3	75.9
grain	72.5	79.5	89.1	82.2	91.3	93.1	92.4	91.3	89.9	93.1	91.9	91.9	90.6
crude	81.0	81.5	75.5	85.7	86.0	87.3	88.6	88.9	87.8	88.9	89.0	88.9	88.2
trade	50.0	77.4	59.2	77.4	69.2	75.5	76.6	77.3	77.1	76.9	78.0	77.8	76.8
interest	58.0	72.5	49.1	74.0	69.8	63.3	67.9	73.1	76.2	74.4	75.0	76.2	76.1
ship	78.7	83.1	80.9	79.2	82.0	85.4	86.0	86.5	86.0	85.4	86.5	87.6	87.1
wheat	60.6	79.4	85.5	76.6	83.1	84.5	85.2	85.9	83.8	85.2	85.9	85.9	85.9
corn	47.3	62.2	87.7	77.9	86.0	86.5	85.3	85.7	83.9	85.1	85.7	85.7	84.5
microaya	72.0	70.0	70.4	82.2	84.2	85.1	85.9	86.2	85.9	86.4	86.5	86.3	86.2
nneroavg.	12.0	13.3	13.4	0 ⊿.0 ↑	 	com	bined:	86.0		col	mbin	ed: 86	3.4
	-		-							-			





TF-IDF Representation

- TF-IDF representation is an old trick from the information retrieval community, and often improves performance of other algorithms:
 - Yang, CMU: extensive experiments with K-NN variants and linear least squares using TF-IDF representations
 - Rocchio's algorithm: classify using distance to centroid of documents from each class
 - Rennie et al: Naive Bayes with TFIDF on "complement" of class

	MNB	TWCNB	SVM
Industry Sector	0.582	0.923	0.934
20 Newsgroups	0.848	0.861	0.862
Reuters (micro)	0.739	0.844	0.887
Reuters (macro)	0.270	0.647	0.694



Other Fast Discriminative Methods

[Carvalho & Cohen, KDD 2006]

Table 1: Mistake-Driven Online Learner.

- 1. Initialize i = 0, success counter $c_i = 0$, model w_0
- 2. For t = 1, 2, ..., T:
 - (a) Receive new example x_t
 - (b) Predict $\hat{y}_t = f(w_i, x_t)$, and receive true class y_t
 - (c) If prediction was mistaken:
 - i. Update model $w_i \rightarrow w_{i+1}$ ii. i = i + 1
 - (d) Else: $c_i = c_i + 1$

Perceptron (w/o voting) is an example; another is Winnow.

There are many other examples.

- In practice they are usually *not* used online—instead one iterates over the data several times (epochs).
- What if you limit yourself to <u>one pass</u>?
 (which is all that Naïve Bayes needs!)

Table 2: Modified Balanced Winnow (MBW).

- 1. Initialize i = 0, counter $c_i = 0$, and models u_0 and v_0
- 2. For t = 1, 2, ..., T:
 - (a) Receive new example x_t , and add "bias" feature.
 - (b) Normalize x_t to 1.
 - (c) Calculate score = $\langle x_t, u_i \rangle \langle x_t, v_i \rangle \theta_{th}$.
 - (d) Receive true class y_t .
 - (e) If prediction was mistaken, i.e., (score · y_t) ≤ M:
 - i. Update models. For all feature j~ s.t. $x_t > 0$:

$$\begin{split} u_{i+1}^{j} &= \begin{cases} u_{i}^{j} \cdot \alpha \cdot (1+x_{t}^{j}) &, \text{if } y_{t} > 0 \\ u_{i}^{j} \cdot \beta \cdot (1-x_{t}^{j}) &, \text{if } y_{t} < 0 \end{cases} \\ v_{i+1}^{j} &= \begin{cases} v_{i}^{j} \cdot \beta \cdot (1-x_{t}^{j}) &, \text{if } y_{t} > 0 \\ v_{i}^{j} \cdot \alpha \cdot (1+x_{t}^{j}) &, \text{if } y_{t} < 0 \end{cases} \\ \text{ii. } i = i+1 \\ \end{split}$$
(f) Else: $c_{i} = c_{i} + 1$



Other Fast Discriminative Methods



	NB	v-MBW	MBW	v-P	SVM	
	56.85	67.3	76.7	65.4	68.0	RequestAct
	97.4	95.7	95.7	69.0	96.7	Spam
	99.62	99.8	99.9	94.2	99.0	Scam
Sparse, high	85.52	96.8	95.9	96.3	96.7	Reuters
dimonoional	94.42	91.9	93.7	67.9	88.8	20newsgroup
unnensional	71.85	77.1	75.1	71.4	78.5	MovieReviews
TC problems	77.38	86.6	88.6	88.5	88.9	Webmaster
•	52.5	78.2	81.3	58.0	80.5	Ads
	81.45	89.3	91.1	70.2	88.8	Median F1
	3.62	2.62	2.12	4.25	2.25	Avg. Rank
	73.88	80.3	80.2	80.2	80.3	Signature
	93.98	93.5	93.4	94.3	94.8	Reply-to
Donoo lowo	41.0	19.6	25.0	26.6	32.3	Adult
Dense, lower	91.7	95.9	94.2	95.7	96.2	Congressional
dimensional	66.78	79.6	72.1	59.5	80.2	Čredit
nrohlame	98.2	97.2	96.8	97.1	96.6	WiscBreast
problems	84.4	69.6	57.0	86.8	87.1	Nursery
	84.4	80.3	80.2	86.8	87.1	Median F1
	3.14	3.00	4.00	3.00	1.71	Avg. Rank

Table 4: General Performance - F1 measure (%). NB=Naive Bayes, v-P= Voted Perceptron.



Other Fast Discriminative Methods

[Carvalho & Cohen, KDD 2006]

NLP Datasets	MBW	PW	BW	PA	ROMMA	v-MBW	v-PW	v-BW	v-PA	v-ROMMA
RequestAct	76.7	67.0**	62.6^{**}	68.9^{*}	09.6^{**}	67.3**	46.8^{**}	59.0^{**}	60.2**	5.6^{**}
Spam	95.8	93.8^{**}	94.4	93.1^{**}	83.1**	95.8	94.0^{**}	96.2	93.3^{**}	73.3**
Scam	99.9	96.5^{**}	98.4^{**}	99.2^{**}	97.3**	99.8	98.4^{**}	99.6	97.6^{**}	95.6^{**}
Reuters	95.9	93.8^{**}	94.0^{**}	95.5	91.9	96.9^{**}	95.8	96.2	96.3	90.4**
20newsgroup	93.7	81.6**	86.6^{**}	81.1^{**}	66.9^{**}	91.9	82.7**	87.3**	73.9**	53.7^{**}
MovieReviews	75.1	66.8^{**}	74.5	28.8^{**}	57.1^{**}	77.2	63.0^{**}	68.9^{**}	67.5^{**}	24.8^{**}
Webmaster	88.6	82.5	85.6	82.5	79.1**	86.7	82.0^{*}	86.8	86.7	63.8^{**}
Ads	81.3	73.8^{*}	72.7^{*}	70.0^{**}	19.7^{**}	78.2	71.7^{**}	72.2^{**}	63.6^{**}	17.2^{**}
Median F1	91.1	82.0	86.1	81.8	73.0	89.3	82.3	87.0	80.3	58.8
Avg. Rank	1.75	6.12	4.62	6.12	8.75	3.71	6.25	3.50	5.75	10.0
nonNLP Data.										
Sig	80.2	66.4**	74.1^{*}	67.0^{*}	60.9**	80.3	80.2	80.3	79.6	79.6
Reply	93.4	89.9	93.2	92.0	90.0	93.5	93.6	93.6	94.2	94.2
Adult	25.0	46.7^{**}	44.7^{**}	13.4^{**}	41.8^{**}	19.6**	49.8^{**}	49.1**	18.8^{**}	41.0^{**}
Congress	94.2	92.5^{*}	93.6	92.4	93.3*	96.0	94.3	95.2	94.3	92.5
Credit	72.1	79.1	74.3	46.2^{**}	59.3^{**}	79.7	78.1	77.3	60.0^{**}	66.9
Wisc	96.8	96.4	96.3	97.5	96.0	97.2	96.9	96.7	97.4	95.7
Nursery	69.6	55.8^{*}	69.1	72.0	68.3	69.6	80.3**	83.1**	86.3^{**}	85.8**
Median F1	80.2	79.1	74.3	72.0	68.3	80.3	80.3	83.1	86.3	85.8
Avg. Rank	5.57	7.00	6.42	7.42	8.28	3.71	3.14	3.14	4.28	5.71

Table 3: General Performance of Single-Pass Online Learners – F1 measures (%). PW=Positive Winnow, BW=Balanced Winnow, PA=Passive-Aggressive. The symbols * and ** indicate paired t-Test statistical significance (relative to MBW) with $p \leq 0.05$ and $p \leq 0.01$ levels, respectively.





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Text Classification: Examples

- Classify news stories as *World, US, Business, SciTech, Sports, Entertainment, Health, Other: topical classification, few classes*
- Classify email to tech staff as *Mac, Windows, ..., Other: topical classification, few classes*
- Classify email as *Spam, Other: topical classification, few classes*
 - Adversary may try to defeat your categorization scheme
- Add MeSH terms to Medline abstracts
 - e.g. "Conscious Sedation" [E03.250]
 - topical classification, many classes
- Classify web sites of companies by Standard Industrial Classification (SIC) code.

- topical classification, many classes

- Classify business names by industry.
- Classify student essays as A,B,C,D, or F.
- Classify pdf files as *ResearchPaper, Other*
- Classify documents as *WrittenByReagan, GhostWritten*
- Classify movie reviews as Favorable, Unfavorable, Neutral. -
- Classify technical papers as *Interesting, Uninteresting.*
- Classify jokes as *Funny*, *NotFunny*.



Classifying Reviews as Favorable or Not [Turney, ACL 2002]

- Dataset: 410 reviews from Epinions

 Autos, Banks, Movies, Travel Destinations
- Learning method:
 - Extract 2-word phrases containing an adverb or adjective (eg "unpredictable plot")
 - Classify reviews based on average Semantic Orientation

SO(*phrase*) = PMI(*phrase*, "excellent") - PMI(*phrase*, "poor")

$$PMI(word_1, word_2) = \log_2 \left(\frac{p(word_1 \& word_2)}{p(word_1) p(word_2)} \right)$$

Computed using queries to web search engine



Classifying Reviews as Favorable or Not [Turney, ACL 2002]

Extracted Phrase	Part-of-Speech	Semantic
	Tags	Orientation
online experience	JJ NN	2.253
low fees	JJ NNS	0.333
local branch	JJ NN	0.421
small part	JJ NN	0.053
online service	JJ NN	2.780
printable version	JJ NN	-0.705
direct deposit	JJ NN	1.288
well other	RB JJ	0.237
inconveniently	RB VBN	-1.541
located		
other bank	JJ NN	-0.850
true service	JJ NN	-0.732
Average Semantic O	rientation	0.322



Classifying Reviews as Favorable or Not [Turney, ACL 2002]

Table 5. The accuracy of the classification and the correlation of the semantic orientation with the star rating.

Domain of Review	Accuracy	Correlation	
Automobiles	84.00 %	0.4618	
Honda Accord	83.78 %	0.2721	
Volkswagen Jetta	84.21 %	0.6299	
Banks	80.00 %	0.6167	
Bank of America	78.33 %	0.6423	
Washington Mutual	81.67 %	0.5896	
Movies	65.83 %	0.3608	
The Matrix	66.67 %	0.3811	
Pearl Harbor	65.00 %	0.2907	
Travel Destinations	70.53 %	0.4155	
Cancun	64.41 %	0.4194	Guess majority
Puerto Vallarta	80.56 %	0.1447	class always:
All	74.39 %	0.5174	59% accurate.



[Pang et al, EMNLP 2002]

	Features	# of	frequency or	NB	ME	SVM
		features	presence?			
(1)	unigrams	16165	freq.	78.7	N/A	72.8
(2)	unigrams	77	pres.	81.0	80.4	82.9
(3)	unigrams+bigrams	32330	pres.	80.6	80.8	82.7
(4)	bigrams	16165	pres.	77.3	77.4	77.1
(5)	unigrams+POS	16695	pres.	81.5	80.4	81.9
(6)	adjectives	2633	pres.	77.0	77.7	75.1
(7)	top 2633 unigrams	2633	pres.	80.3	81.0	81.4
(8)	unigrams+position	22430	pres.	81.0	80.1	81.6

700 movie reviews (ie all in same domain); Naïve Bayes, MaxEnt, and linear SVMs; accuracy with different representations x for a document

Interestingly, the off-the-shelf methods work well...perhaps better than Turney's method.



Classifying Movie Reviews [Pang et al, EMNLP 2002]

MaxEnt classification:

• Assume the classifier is same form as Naïve Bayes, which can be written:

$$\Pr(y \mid w_1, w_2, \dots, w_N) = \frac{1}{Z} \prod_i \lambda_i f(y, w_i)$$

•Set weights (λ 's) to maximize probability of the training data:





Classifying Movie Reviews [Pang et al, ACL 2004]

Idea: like Turney, focus on "polar" sections: subjective sentences





Classifying Movie Reviews [Pang et al, ACL 2004]

Idea: like Turney, focus on "polar" sections: *subjective sentences*



Dataset for subjectivity: Rotten Tomatoes (+), IMDB plot reviews (-) Apply ML to build a sentence classifier

Try and force nearby sentences to have similar subjectivity



"Fearless" allegedly marks Li's last turn as a martial arts movie star--at 42, the ex-wushu champion-turned-actor is seeking a less strenuous oncamera life--and it's based on the life story of one of China's historical sports heroes, Huo Yuanjia. Huo, a genuine legend, lived from 1868-1910, and his exploits as a master of wushu (the general Chinese term for martial arts) raised national morale during the period when beleaguered China was derided as "The Sick Man of the East."

"Fearless" shows Huo's life story in highly fictionalized terms, though the movie's most dramatic sequence--at the final Shanghai tournament, where Huo takes on four international champs, one by one--is based on fact. It's a real old-fashioned movie epic, done in director Ronny Yu's ("The Bride with White Hair") usual flashy, Hong Kong-and-Hollywood style, laced with spectacular no-wires fights choreographed by that Bob Fosse of kung fu moves, Yuen Wo Ping ("Crouching Tiger" and "The Matrix"). Dramatically, it's on a simplistic level. But you can forgive any historical transgressions as long as the movie keeps roaring right along.



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[Pang et al, ACL 2004]

n-sentence review













Classifying Movie Reviews [Pang et al, ACL 2004]







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Classifying Email into Acts



- From EMNLP-04, *Learning to Classify Email into Speech Acts*, Cohen-Carvalho-Mitchell
- An Act is described as a <u>verb-noun</u> pair (e.g., propose meeting, request information) - Not all pairs make sense. One single email message may contain multiple acts.
- Try to describe commonly observed behaviors, rather than all possible speech acts in English. Also include non-linguistic usage of email (e.g. delivery of files)



Idea: Predicting Acts from Surrounding Acts



Evidence of Sequential Correlation of Acts



- Transition diagram for most common verbs from CSPACE corpus (Kraut & Fussell)
- Act sequence patterns: (Request, Deliver+), (Propose, Commit+, Deliver+), (Propose, Deliver+), most common act was Deliver





Data: CSPACE Corpus

- Few large, free, natural email corpora are available
- CSPACE corpus (Kraut & Fussell)
 - Emails associated with a semester-long project for Carnegie Mellon MBA students in 1997
 - 15,000 messages from 277 students, divided in 50 teams (4 to 6 students/team)
 - Rich in task negotiation.
 - More than 1500 messages (from 4 teams) were labeled in terms of "Speech Act".
 - One of the teams was double labeled, and the inter-annotator agreement ranges from 72 to 83% (Kappa) for the most frequent acts.

Content versus Context



- **Content:** Bag of Words features only
- **Context:** *Parent and Child Features* only (table below)
- 8 MaxEnt classifiers, trained on 3F2 and tested on 1F3 team dataset
- Only 1st child message was considered (vast majority more than 95%)



Request Request Proposal ??? Delivery Commit Parent message Child message Parent Boolean Child Boolean Features Features Parent Request, Child Request, Parent Deliver. Child Deliver. Parent Commit, Child Commit, Parent Propose. Child Propose, Parent Directive, Child Directive, Parent Commissive Child Commissive, Parent Meeting, Child Meeting,

Kappa Values on 1F3 using Relational (Context) features and Textual (Content) features.

Set of Context Features (Relational)

Child dData

Parent dData

Content versus Context



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- 8 MaxEnt classifiers, trained on 3F2 and tested on 1F3 team dataset
- Only 1st child message was considered (vast majority more than 95%)





reatures	r catares
Parent_Request,	Child_Request,
Parent_Deliver,	Child_Deliver,
Parent_Commit,	Child_Commit,
Parent_Propose,	Child_Propose,
Parent_Directive,	Child_Directive,
Parent_Commissive	Child_Commissive,
Parent_Meeting,	Child_Meeting,
Parent_dData	Child_dData

Set of Context Features (Relational)



Collective Classification using Dependency Networks

Dependency networks are probabilistic graphical models in which the full joint distribution of the network is approximated with a set of *conditional distributions* that can be learned independently. The conditional probability distributions in a DN are calculated for each node given its neighboring nodes (its *Markov blanket*).

$$\Pr(\vec{X}) = \prod_{i} \Pr(X_i \mid NeighborSet(X_i))$$

• No acyclicity constraint. Simple parameter estimation – approximate inference (Gibbs sampling)

• Closely related to pseudo-likelihood

•In this case, NeighborSet(x) = Markov blanket = parent message and child message





Collective Classification algorithm (based on Dependency Networks Model)



4- Output final inferences and calculate final performance



Agreement versus Iteration





Kappa versus
 iteration on 1F3
 team dataset,
 using classifiers
 trained on 3F2
 team data.



Leave-one-team-out Experiments

- Deliver and dData performance usually decreases
- Associated with data distribution, FYI, file sharing, etc.
- For "non-delivery", improvement in avg. Kappa is statistically significant (p=0.01 on a two-tailed T-test)

Kappa Values







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Text Representation for Email Acts

[Carvalho & Cohen, TextActs WS 2006]

[person] would be able to take a look at it

[person] think [person] need to

Document \rightarrow Preprocess \rightarrow Word n-grams \rightarrow Feature Selection

Symbol	Pattern	1-gram	3-gram
[number] [hour] [wwhh] [day] [day] [pm] [me] [person] [aaafter] [filatune]	any sequence of numbers [number]:[number] "why, where, who, what, or when" the strings "Monday, Tuesday,, or Sunday" the strings "Mon, Tue, Wed,, or Sun" the strings "P.M., PM, A.M. or AM" the pronouns "me, her, him, us or them" the pronouns "I, we, you, he, she or they" the strings "after, before or during" the strings " doo_ndf_nmt_tyt_or_yls"	? please [wwhh] could do can of [me]	[person] need to [wwhh] do [person] let [me] know would [person] do [person] think are [person] meeting could [person] please do [person] need
[metype]	the strings .doe, .pdf, .ppf, .txt, of .xis		5-gram
Table 1: S	Some PreProcessing Substitution Patterns	[wwhh] c let [me] kn a call [n give [me please gi	lo [person] think ? ow [wwhh] [person] umber]-[number] e] a call [number] ve give [me] a call



Request	Commit	Meeting
wwhh] do [person] think	is good for [me]	[day] at [hour] [pm]
do [person] need to	is fine with [me]	on [day] at [hour]
and let [me] know	i will see [person]	[person] can meet at
call [number]-[number]	i think i can	[person] meet at [hour]
would be able to	i will put the	will be in the
[person] think [person] need	i will try to	is good for [me]
let [me] know [wwhh]	i will be there	to meet at [hour]
do [person] think ?	will look for [person]	at [hour] in the
[person] need to get	\$[number] per person	[person] will see [person]
? [person] need to	am done with the	meet at [hour] in
a copy of our	at [hour] i will	[number] at [hour] [pm]
do [person] have any	[day] is fine with	to go over the
[person] get a chance	each of us will	[person] will be in
[me] know [wwhh]	i will bring copies	let's plan to meet
that would be great	i will do the	meet at [hour] [pm]
dData	Duanaa	Dalimu
dData	Propose	Denver
– forwarded message begins	[person] would like to	forwarded message begins here
 – forwarded message begins forwarded message begins here 	[person] would like to would like to meet	forwarded message begins here [number] [number] [number]
 – forwarded message begins forwarded message begins here is in my public 	person] would like to would like to meet please let [me] know	forwarded message begins here [number] [number] [number] [number] is good for [me]
 – forwarded message begins forwarded message begins here is in my public in my public directory 	[person] would like to would like to meet please let [me] know to meet with [person]	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour]	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [number] [day] [number] [hour] 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [number] [day] [number] [hour] [date] [day] [number] [day] 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so meet at [hour] in	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public will be able to
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [number] [day] [number] [hour] [date] [day] [number] [day] in our game directory 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so meet at [hour] in like to get together	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public will be able to just wanted to let
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [day] [number] [number] [date] [day] [number] [hour] [date] [day] [number] [day] in our game directory in the etc directory 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so meet at [hour] in like to get together [hour] [pm] in the	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public will be able to just wanted to let [pm] in the lobby
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [day] [hour] [number] [hour] [date] [day] [number] [day] in our game directory in the etc directory the file name is 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so meet at [hour] in like to get together [hour] [pm] in the [after] [hour] or [after]	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public will be able to just wanted to let [pm] in the lobby [person] will be able
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [day] [hour] [number] [hour] [date] [day] [number] [day] in our game directory in the etc directory the file name is is in our game 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so meet at [hour] in like to get together [hour] [pm] in the [after] [hour] or [after] [person] will be available	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public will be able to just wanted to let [pm] in the lobby [person] will be able please take a look
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [number] [day] [number] [hour] [date] [day] [number] [day] in our game directory in the etc directory the file name is is in our game fyi – forwarded message 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so meet at [hour] in like to get together [hour] [pm] in the [after] [hour] or [after] [person] will be available think [person] can meet	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public will be able to just wanted to let [pm] in the lobby [person] will be able please take a look can meet in the
 – forwarded message begins forwarded message begins here is in my public in my public directory [person] have placed the please take a look [day] [hour] [number] [number] [day] [hour] [number] [hour] [date] [day] [number] [day] in our game directory in the etc directory the file name is is in our game fyi – forwarded message just put the file 	[person] would like to would like to meet please let [me] know to meet with [person] [person] meet at [hour] would [person] like to [person] can meet tomorrow an hour or so meet at [hour] in like to get together [hour] [pm] in the [after] [hour] or [after] [person] will be available think [person] can meet was hoping [person] could	forwarded message begins here [number] [number] [number] [number] is good for [me] if [person] have any if fine with me in my public directory [person] will try to is in my public will be able to just wanted to let [pm] in the lobby [person] will be able please take a look can meet in the [day] at [hour] is





Results



Compare to Pang et al for movie reviews. Do n-grams help or not?





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- Part III: summary/conclusions



Summary & Conclusions

- There are many, many applications of text classification
- Topical classification is fairly well understood
 - Most of the information is in individual words
 - Very fast and simple methods work well
- In many applications, *classes are not topics*
 - Sentiment detection/polarity
 - Subjectivity/opinion detection
 - Detection of user intent (e.g., speech acts)
- In many applications, *distinct classification decisions are interdependent*
 - Reviews: Subjectivity of nearby sentences
 - Email: Intent of parent/child messages in a thread
 - Web: Topics of web pages linked to/from a page
 - Biomedical text: Topics of papers that cite/are cited by a paper

- Lots of prior work to build on, lots of prior experimentation to consider
- Don't be afraid of topic classification problems
 - Reliably labeled data can be hard to find in some domains
- For non-topic TC, you may need to explore different *document representations* and/or different *learning methods.*
 - We don't know the answers here
- Consider "collective classification" methods when there are strong dependencies.