

Probabilistic Models and Machine Learning



No.5

Discriminative Models

Hui Jiang

Department of Electrical Engineering and Computer Science
Lassonde School of Engineering
York University, Toronto, Canada

Outline

- **Generative vs. Discriminative models**
- **Statistical Learning Theory**
- **Linear models:**
 - **Perceptron**
 - **Linear Regression**
 - **Minimum Classification Error**
- **Support Vector Machines**
- **Rigde Regression and LASSO**
- **Compressed Sensing**
- **Neural Networks**



Generative vs. discriminative models

- Posterior probability $p(\omega_i|X)$ plays the key role in pattern classification, also machine learning.
 - **Generative Models:** focus on probability distribution of data
$$p(\omega_i|X) \sim p(\omega_i) \cdot p(X| \omega_i)$$
$$\approx p'(\omega_i) \cdot p'(X| \omega_i) \quad (\text{the plug-in MAP rule})$$
 - **Discriminative Models:** directly model discriminant function:
$$p(\omega_i|X) \sim g_i(X)$$



Pattern classification based on Discriminant Functions (I)

- Instead of designing a classifier based on probability distribution of data, we can build an ad-hoc classifier based on some discriminant functions to model class boundary info directly.
- Classifier based on discriminant functions:
 - For N classes, we define a set of discriminant functions $h_i(X)$ ($i=1,2,\dots,N$), one for each class.
 - For an unknown pattern with feature vector Y , the classifier makes the decision as

$$\omega_Y = \arg \max_i h_i(Y)$$

- Each discriminant function $h_i(X)$ has a pre-defined function form and a set of unknown parameters θ_i , rewrite it as $h_i(X; \theta_i)$.
- Similarly θ_i ($i=1,2,\dots,N$) need to be estimated from some training data.



Statistical Learning Theory

- Training samples (x_i, y_i) ($i=1,2,\dots,m$)
- Random variables X, Y : joint distribution $P(X, Y)$
- Input space \mathcal{X} : X from \mathcal{X}
- Output space \mathcal{Y} : Y from \mathcal{Y}

- Machine Learning tries to :
$$y = h(X) + \varepsilon$$

- Hypothesis space \mathcal{H} : $h(\cdot)$ from \mathcal{H}

- Loss Function: $L(y, y')$
0/1 loss, squared error , ...



Statistical Learning Theory

- Empirical Loss (*a.k.a.* empirical risk, in-sample error):

$$R_{\text{emp}}(h) = \frac{1}{m} \sum_{i=1}^m L(y_i, h(x_i))$$

- Generalization error (*a.k.a.* generalization risk)

$$R(h) = \mathbb{E}_{(x,y) \sim P(X,Y)} [L(y, h(x))]$$

- Empirical Loss \neq Generalization error
- Learnable or not: empirical risk minimization (ERM) \rightarrow minimizing the generalization error.



Statistical Learning Theory

- Learnability depends on:

$$\mathbb{P} \left[\sup_{h \in \mathcal{H}} |R(h) - R_{\text{emp}}(h)| > \epsilon \right]$$

- VC Generalization bounds (Vapnik-Chervonenkis theory):

$$R(h) \leq R_{\text{emp}}(h) + \sqrt{\frac{8d_{\text{vc}} \left(\ln \frac{2m}{d_{\text{vc}}} + 1 \right) + 8 \ln \frac{4}{\delta}}{m}}$$

where d_{vc} is called VC-dimension, only depending on \mathcal{H} .



Generalization Bounds

- The weak law of large numbers:

$$\lim_{m \rightarrow \infty} \mathbb{P} \left[\left| \mathbb{E}_{X \sim P} [X] - \frac{1}{m} \sum_{i=1}^m x_i \right| > \epsilon \right] = 0$$

- Concentration inequalities (Hoeffding's inequality)

If x_1, x_2, \dots, x_m are m i.i.d. samples of a random variable X distributed by P , and $a \leq x_i \leq b$ for every i , then for a small positive non-zero value ϵ :

$$\mathbb{P} \left[\left| \mathbb{E}_{X \sim P} [X] - \frac{1}{m} \sum_{i=1}^m x_i \right| > \epsilon \right] \leq 2 \exp\left(\frac{-2m\epsilon^2}{(b-a)^2}\right)$$

Generalization Bounds

- For a single hypothesis h :

$$\mathbb{P}[|R(h) - R_{\text{emp}}(h)| > \epsilon] \leq 2 \exp(-2m\epsilon^2)$$

- Extend for the whole hypothesis space:

$$\mathbb{P} \left[\sup_{h \in \mathcal{H}} |R(h) - R_{\text{emp}}(h)| > \epsilon \right] \leq 2|\mathcal{H}| \exp(-2m\epsilon^2)$$

- The first bound:

$$R(h) \leq R_{\text{emp}}(h) + \sqrt{\frac{\ln |\mathcal{H}| + \ln \frac{2}{\delta}}{2m}}$$

Pattern classification based on Discriminant Functions (II)

- Some common forms for discriminant functions:
 - Linear discriminant function:

$$h(\mathbf{x}) = \mathbf{w}^t \cdot \mathbf{x} + \mathbf{b}$$

- Quadratic discriminant function: (2nd order)
- Polynomial discriminant function: (N-th order)
- *Neural network*: (arbitrary nonlinear functions)
- Optimal discriminant functions: optimal MAP classifier is a special case when choosing discriminant functions as class posterior probabilities.



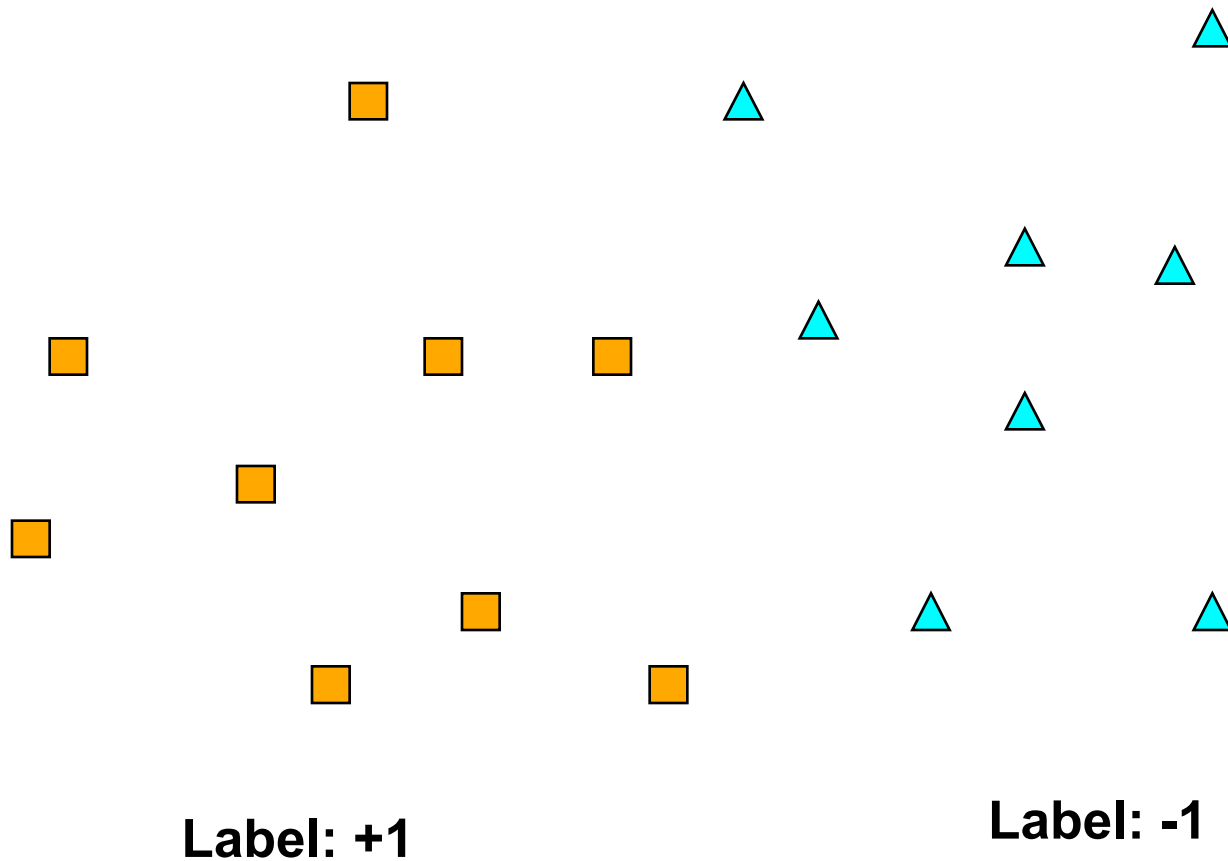
Pattern classification based on Linear Discriminant Functions

- **Unknown parameters of discriminant functions are estimated to optimize an objective function by some gradient descent method :**
 - **Perceptron: a simple learning algorithm.**
 - **Linear Regression: achieving a good mapping.**
 - **Minimum Classification Error (MCE): minimizing empirical classification errors.**
 - **Support Vector Machine (SVM): maximizing separation margin.**



Binary Classification Task

- Separating two classes using linear models



Perceptron

- Rosenblatt (1962)
- Linear models for two-class problems

$$f(\mathbf{x}) = \begin{cases} +1 & \text{if } \mathbf{x} \cdot \mathbf{w} + b > 0 \\ -1 & \text{otherwise} \end{cases}$$

- Perceptron algorithm: a very simple learning algorithm

- ***Randomly initialize $w(0)$ and $b(0)$, $t=0$***
- ***For each sample (x_i, y_i) ($i=1, \dots, m$)***
 - ***Calculate the actual output:***
$$h_i(t) = f(x_i)$$
 - ***Update the weights upon mistakes:***
$$w(t+1) = w(t) + (y_i - h_i(t)) x_i$$

$$b(t+1) = b(t) + (y_i - h_i(t))$$
 - $t = t + 1$
- ***End for***

Convergence of Perceptron

- If the training data is linearly separable, then the perceptron is guaranteed to **converge**, and there is an upper bound on the number of times the perceptron will adjust its weights during the training.

Theorem 1 *Let \mathcal{S} be a sequence of labeled examples consistent with a linear threshold function $\mathbf{w}^* \cdot \mathbf{x} > 0$, where \mathbf{w}^* is a unit-length vector. Then the number of mistakes M on \mathcal{S} made by the online Perceptron algorithm is at most $(1/\gamma)^2$, where*

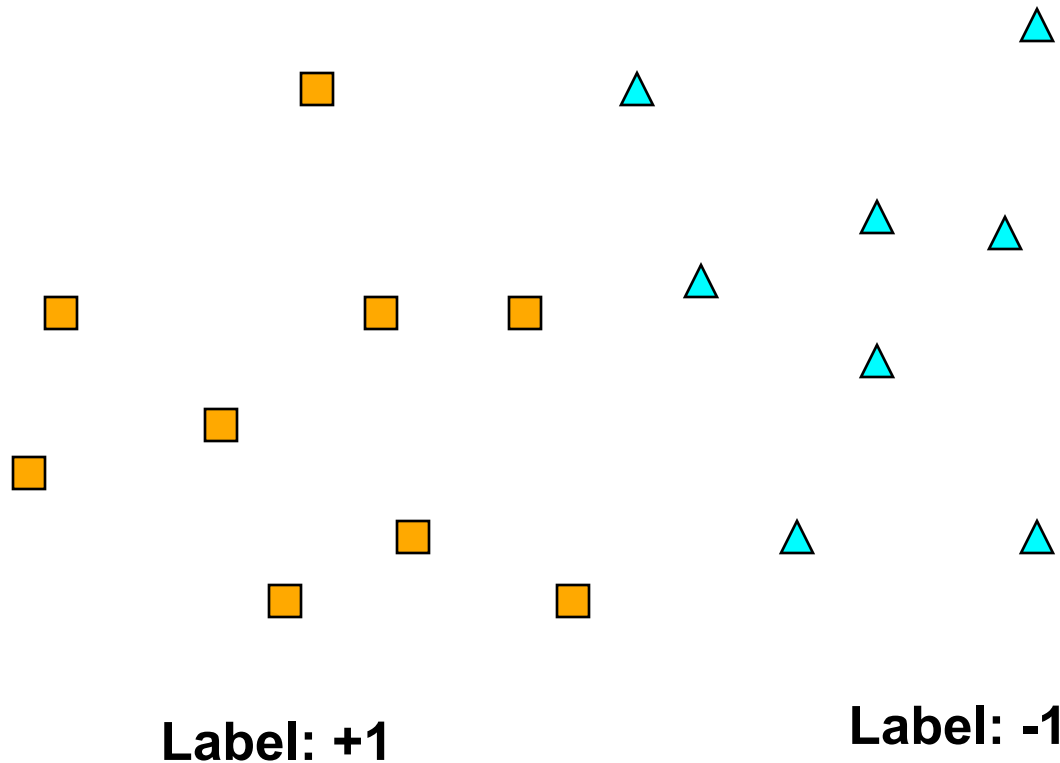
$$\gamma = \min_{\mathbf{x} \in \mathcal{S}} \frac{|\mathbf{w}^* \cdot \mathbf{x}|}{\|\mathbf{x}\|}.$$

- **Proof can be found:**

[Nov62] A.B.J. Novikoff. On convergence proofs on perceptrons. In *Proceedings of the Symposium on the Mathematical Theory of Automata, Vol. XII*, pages 615–622, 1962.

Linear Regression

- Find a good mapping from x to y (+1 or -1)



Linear Regression

- Find a good mapping from X to y :

$$X = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_T \end{bmatrix} \xrightarrow{Y = Xw^T} Y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_T \end{bmatrix} = \begin{bmatrix} +1 \\ -1 \\ \vdots \\ +1 \end{bmatrix}$$

$$w^* = \arg \min_w \sum_i (x_i w^T - y_i)^2$$

$$w^* = (X^T X)^{-1} X^T Y$$

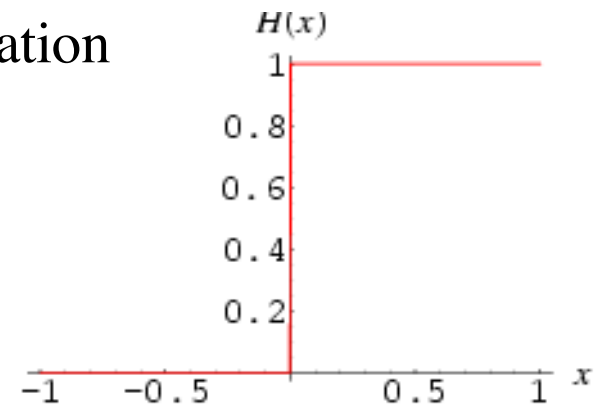
- Matrix inversion is expensive when x is high-dimension
- Linear regression does NOT work well for classification

Minimum Classification Error (MCE)

- Counting errors in training samples.

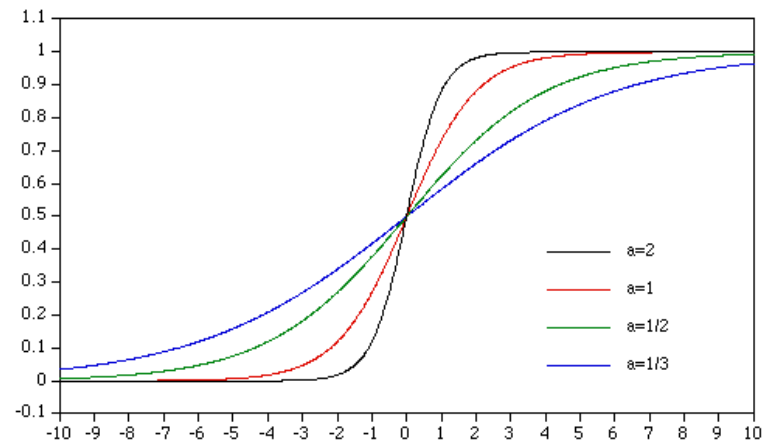
$$(x_i, y_i) \Rightarrow \begin{cases} g_i = -y_i x_i w^T < 0 & \text{correct classification} \\ g_i = -y_i x_i w^T > 0 & \text{wrong classification} \end{cases}$$

$$w^* = \arg \min_w \sum_i H(g_i) = \arg \min_w \sum_i H(y_i x_i w^T)$$



$$w^* = \arg \min_w \sum_i l(g_i) = \arg \min_w \sum_i l(y_i x_i w^T)$$

$$l(x) = \frac{1}{1 + e^{-\sigma x}} \quad \text{logistic sigmoid function}$$



Minimum Classification Error (MCE)

- Optimization using gradient decent.
- The objective function (the smoothed training errors):

$$E(\mathbf{w}) = \sum_i l(y_i \mathbf{x}_i \mathbf{w}^T)$$

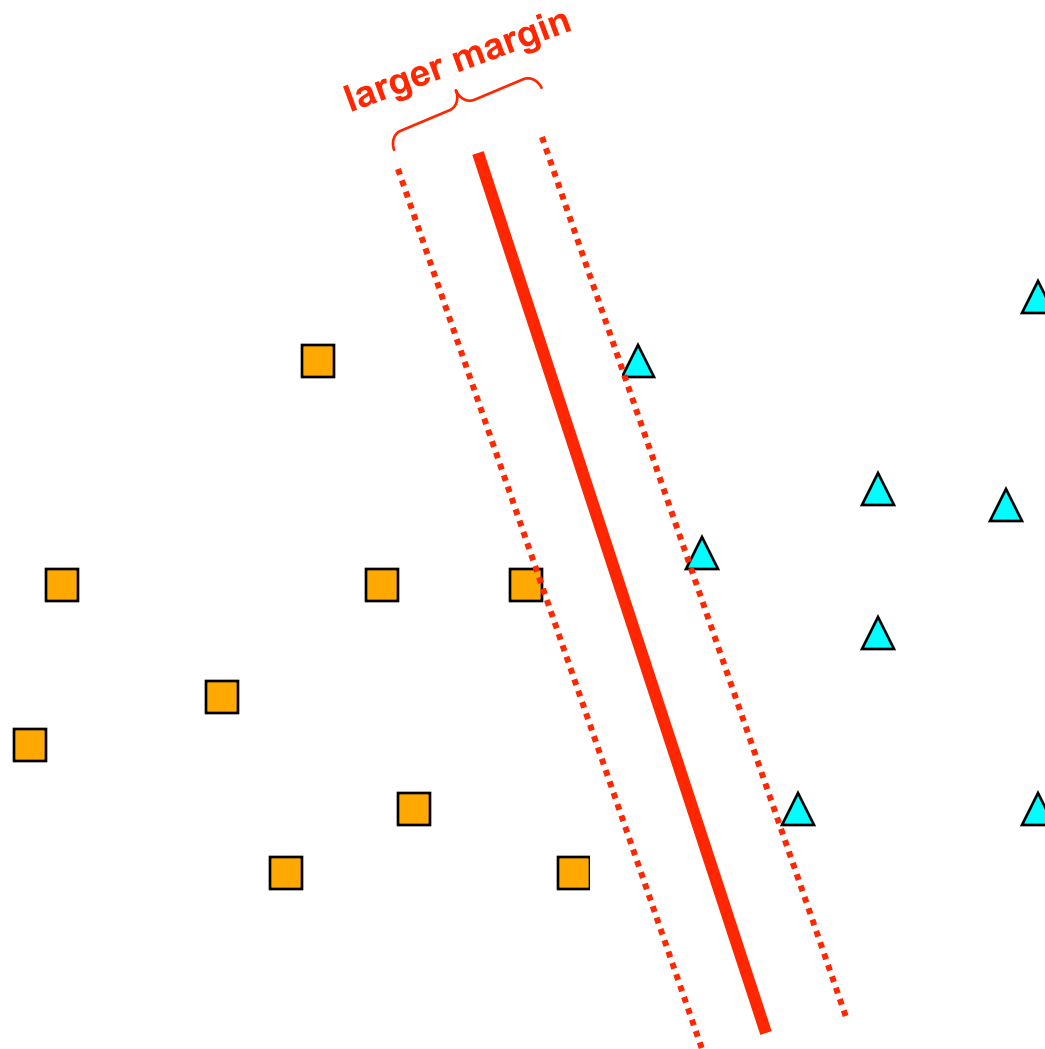
- The gradient is computed as:

$$\nabla_{\mathbf{w}} E(\mathbf{w}) = \sum_i l(y_i \mathbf{x}_i \mathbf{w}^T) \left(1 - l(y_i \mathbf{x}_i \mathbf{w}^T) \right) y_i \mathbf{x}_i$$

- May also use SGD

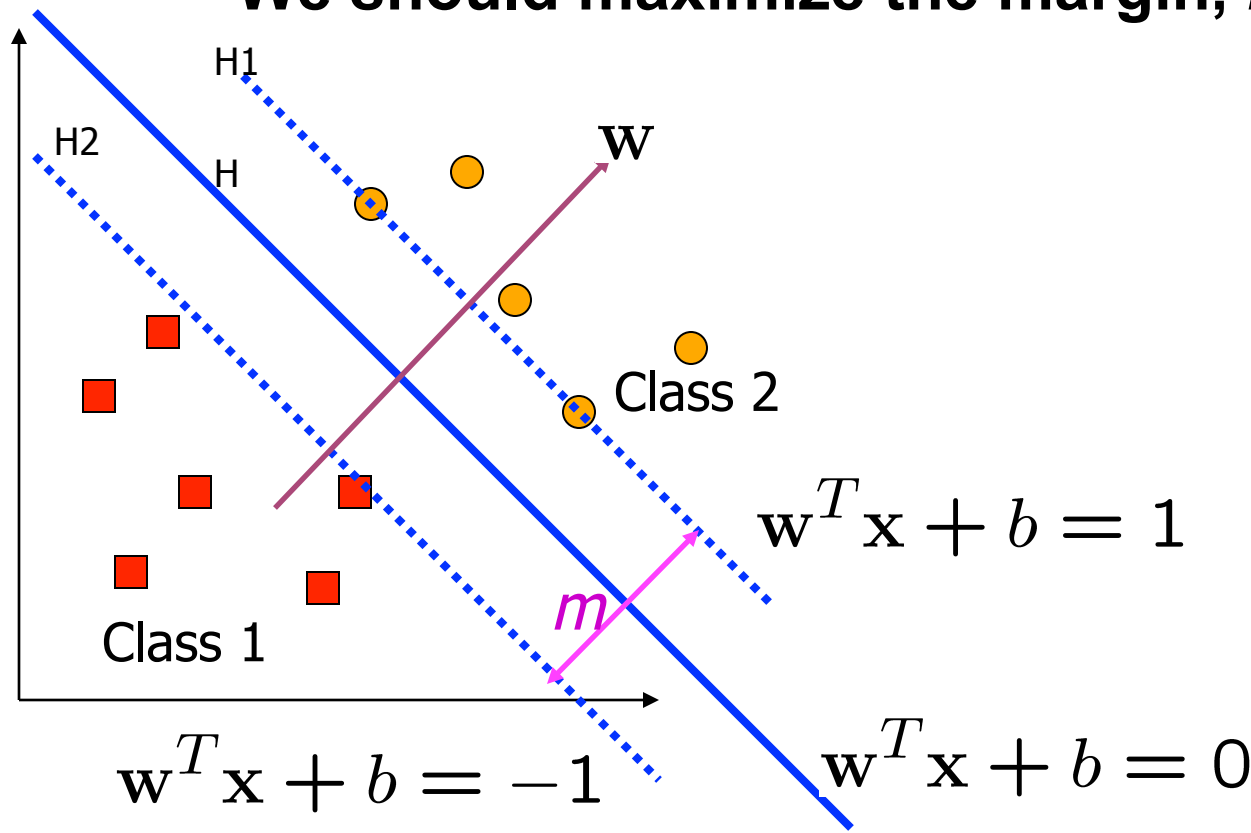


Large-Margin Classifier: Support Vector Machine (SVM)



Support Vector Machine (I)

- The decision boundary H should be as far away from the data of both classes as possible
 - We should maximize the margin, m



$$m = \frac{2}{\|w\|}$$

Support Vector Machine (II)

- The decision boundary can be found by solving the following constrained optimization problem:

$$\begin{aligned} & \text{Minimize } \frac{1}{2} \|\mathbf{w}\|^2 & \|\mathbf{w}\|^2 = \mathbf{w}^T \mathbf{w} \\ & \text{subject to } y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq 1 & \forall i \end{aligned}$$

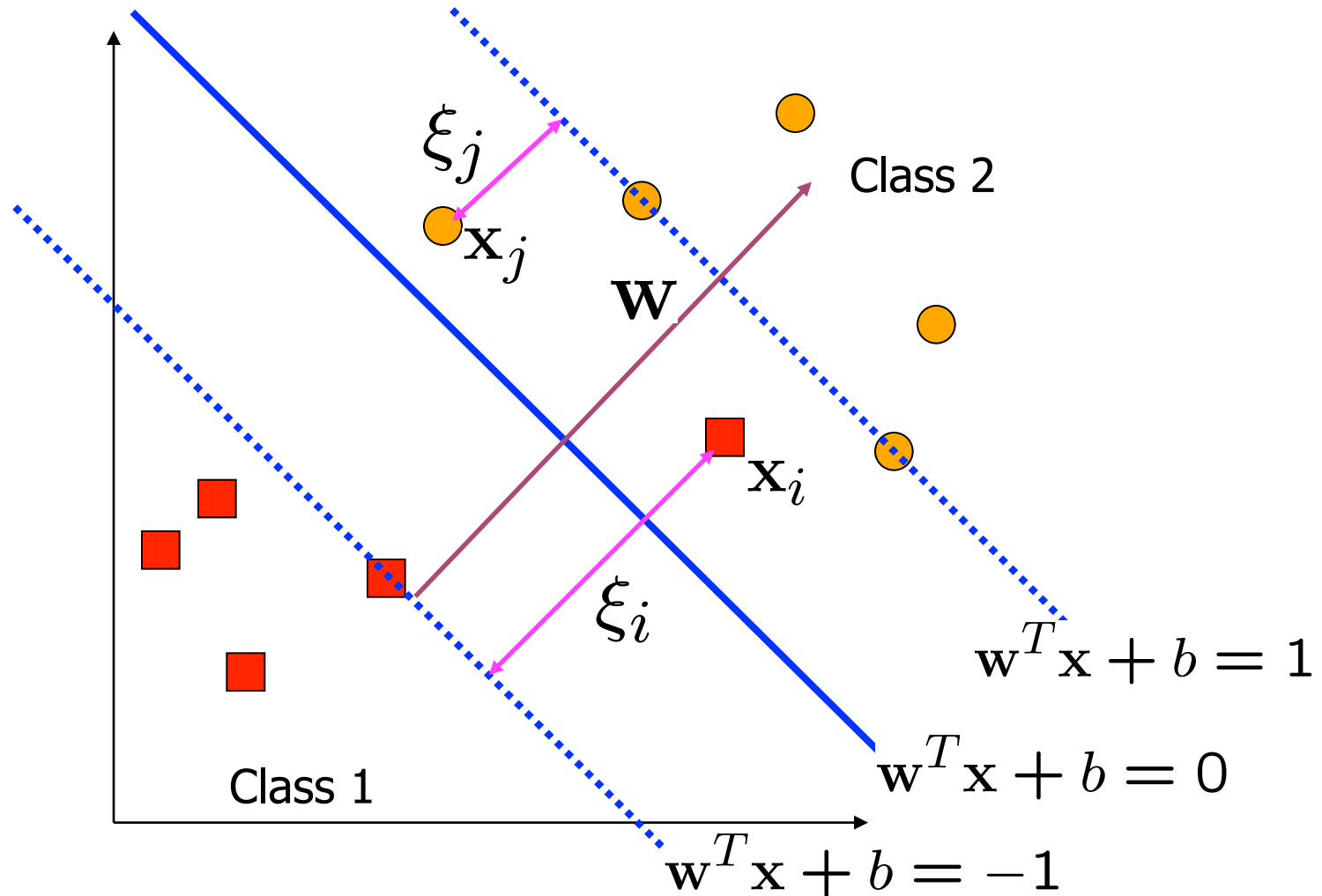
- Convert to its dual problem:

$$\text{max. } W(\boldsymbol{\alpha}) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1, j=1}^n \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$$

$$\text{subject to } \alpha_i \geq 0, \sum_{i=1}^n \alpha_i y_i = 0$$

Linearly Non-Separable cases

- We allow “error” x_i in classification \rightarrow soft-margin SVM



Support Vector Machine (III)

- **Soft-margin SVM can be formulated as:**

$$w^* = \min_{w, \xi_i} \left[\frac{1}{2} \|w\|^2 + C \cdot \sum_i \xi_i \right]$$

subject to

$$y_i(x_i w^T + b) > 1 - \xi_i \quad \xi_i > 0 \quad (\forall i)$$

- **It can be converted to the dual form:**

$$\max. W(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1, j=1}^n \alpha_i \alpha_j y_i y_j x_i^T x_j$$

$$\text{subject to } 0 \leq \alpha_i \leq C \text{ and } \sum_{i=1}^n \alpha_i y_i = 0$$

Support Vector Machine (IV)

- **Soft-margin SVM can be formulated as:**

$$w^* = \min_{w, \xi_i} \left[\frac{1}{2} \|w\|^2 + C \cdot \sum_i \xi_i \right]$$

subject to

$$y_i(x_i w^T + b) > 1 - \xi_i \quad \xi_i > 0 \quad (\forall i)$$

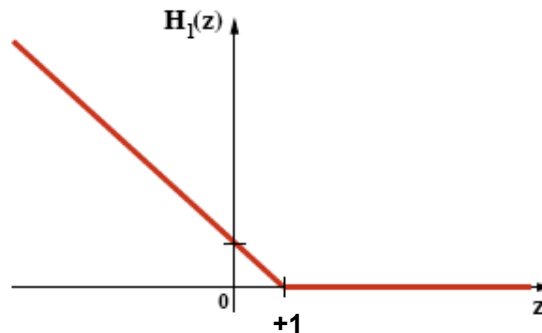
- **Soft-margin SVM is equivalent to the following cost function:**

$$\min P(w, b) = \underbrace{\frac{1}{2} \|w\|^2}_{\text{maximize margin}} + \underbrace{C \sum_i H_1[y_i f(x_i)]}_{\text{minimize training error}}$$

Ideally H_1 would count the number of errors, approximate with:

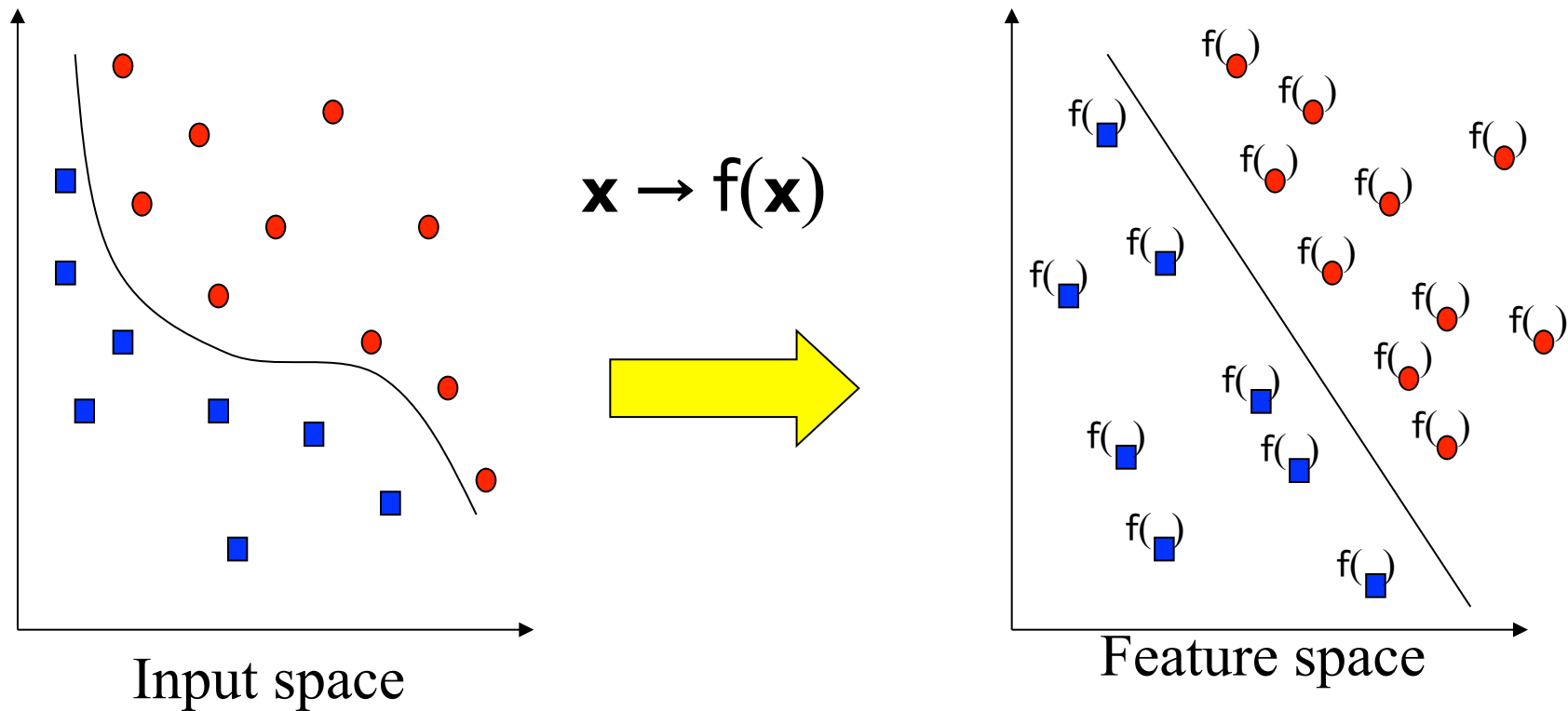
$$f(x_i) = y_i(x_i w^T + b)$$

Hinge Loss $H_1(z) = \max(0, 1 - z)$



Support Vector Machine (IV)

- For nonlinear separation boundary:
 - use a Kernel function



Support Vector Machine (VI)

- **Nonlinear SVM based on a nonlinear mapping:**

$$\mathbf{x}_i \implies f(\mathbf{x}_j)$$

$$\max W(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j f(\mathbf{x}_i)^T f(\mathbf{x}_j)$$

$$\text{subject to } 0 \leq \alpha_i \leq C \quad \text{and} \quad \sum_{i=1}^n \alpha_i y_i = 0$$

- **Replace it by a Kernel function**

$$\Phi(\mathbf{x}_i, \mathbf{x}_j) = f(\mathbf{x}_i)^T f(\mathbf{x}_j)$$

- **Kernel trick: no need to know the original mapping function $f()$**

Support Vector Machine (VII)

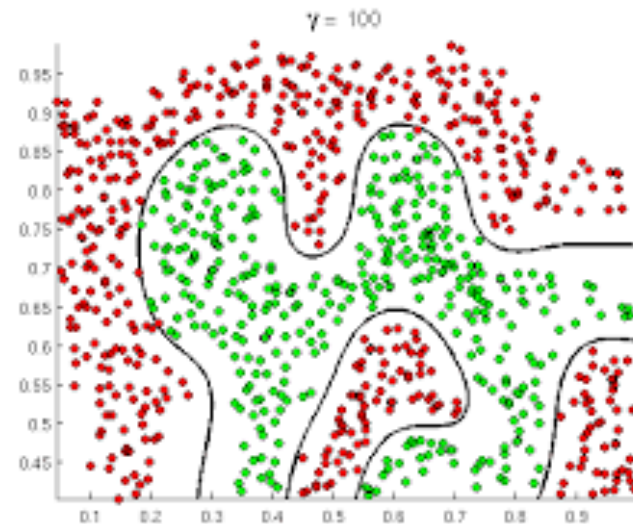
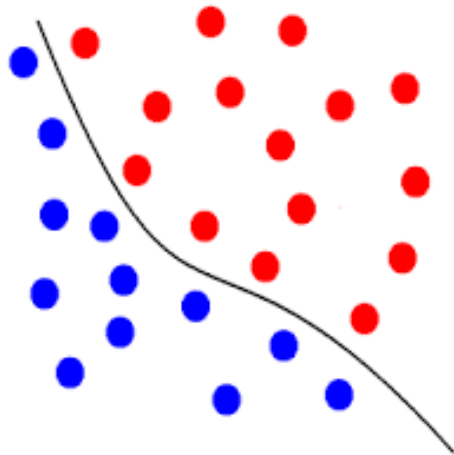
- Popular Kernel functions:

- Polynomial kernels

$$\Phi(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i^T \mathbf{x}_j + 1)^p \quad \text{or} \quad \Phi(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i^T \mathbf{x}_j)^p$$

- Gaussian (RBF) kernels

$$\Phi(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\gamma \|\mathbf{x}_i - \mathbf{x}_j\|^2)$$



From 2-class to Multi-class

- **Use multiple 2-class classifiers**
 - One vs. One
 - One vs. all
- **Direct Multi-class formulation**
 - Multiple linear discriminants
 - MCE classifiers for N-class
 - Multi-class SVMs

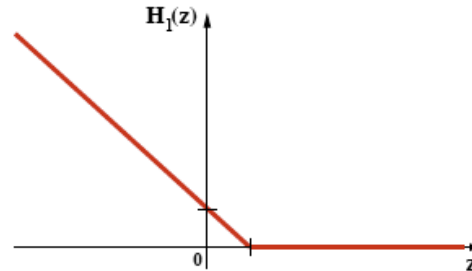
Learning Discriminative Models in general

- The objective function for learning SVMs:

$$\min P(w, b) = \underbrace{\frac{1}{2} \|w\|^2}_{\text{maximize margin}} + \underbrace{C \sum_i H_1[y_i f(x_i)]}_{\text{minimize training error}}$$

Ideally H_1 would count the number of errors, approximate with:

Hinge Loss $H_1(z) = \max(0, 1 - z)$



- The objective function for learning discriminative models in general:

Q = error function + regularization term

L_p norm

- L_p norm is defined as:

$$\|x\|_p = (|x_1|^p + |x_2|^p + \dots + |x_n|^p)^{\frac{1}{p}}$$

- L_2 norm (Euclidean norm):

$$\|x\|_2 = (x_1^2 + x_2^2 + \dots + x_n^2)^{\frac{1}{2}}$$

- L_0 norm: num of non-zero entries

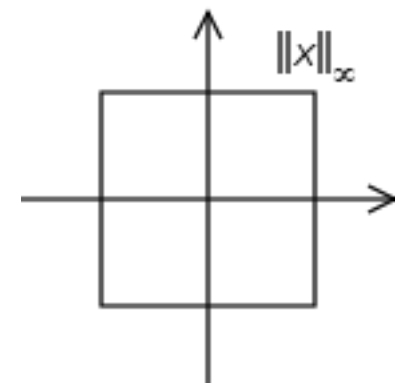
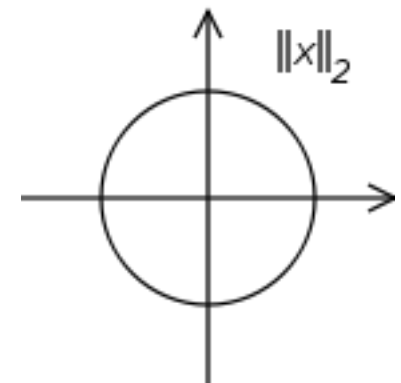
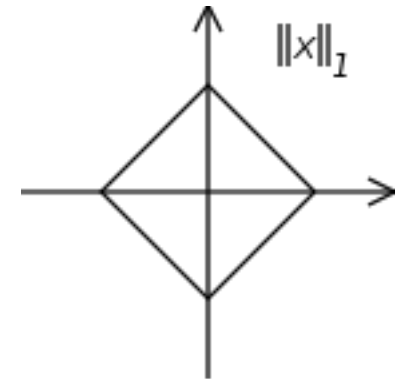
$$|x_1|^0 + |x_2|^0 + \dots + |x_n|^0$$

- L_1 norm:

$$|x_1| + |x_2| + \dots + |x_n|$$

- L_∞ norm (maximum norm):

$$\|x\|_\infty = \max \{|x_1|, |x_2|, \dots, |x_n|\}$$



L_p norm in 3-D

- L_p norm constraints in 3-D:

$$\| \mathbf{x} \|_p \leq 1$$



$$p = \infty$$



$$p = 2$$



$$p = 1$$



$$0 < p < 1$$



$$p = 0$$

Ridge Regression

- Ridge Regression = Linear Regression + L_2 norm

$$\min_{\beta \in \mathbb{R}^p} \left\{ \frac{1}{N} \|y - X\beta\|_2^2 + \lambda \|\beta\|_2 \right\}$$

- Closed form solution:

$$\hat{\beta}_j = (1 + N\lambda)^{-1} \hat{\beta}_j^{\text{OLS}}$$

$$\hat{\beta}^{\text{OLS}} = (X^T X)^{-1} X^T y$$

LASSO

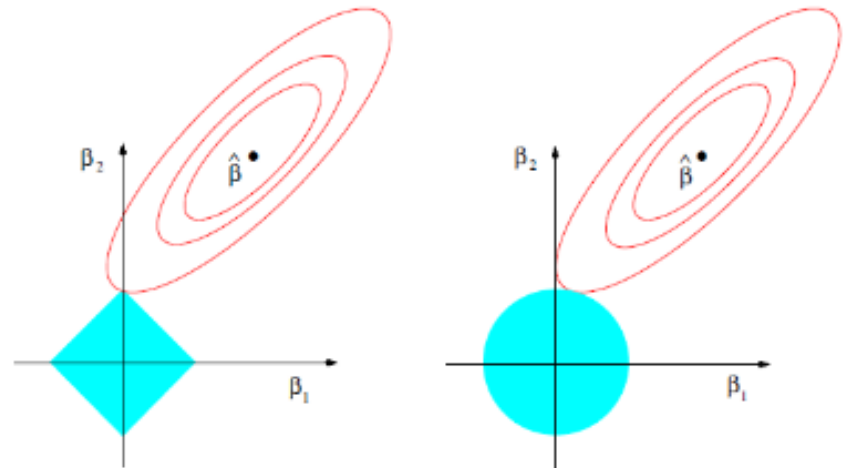
- LASSO: least absolute shrinkage and selection operator
- LASSO = Linear Regression + L_1 norm

$$\min_{\beta \in \mathbb{R}^p} \left\{ \frac{1}{N} \|y - X\beta\|_2^2 + \lambda \|\beta\|_1 \right\}$$

- Equivallent to

$$\min_{\beta \in \mathbb{R}^p} \left\{ \frac{1}{N} \|y - X\beta\|_2^2 \right\} \text{ subject to } \|\beta\|_1 \leq t.$$

- Leading to sparse solution.
- Subgradient methods.



Compressed Sensing

- *a.k.a.* Compressive Sensing; Sparse Coding
- A real object = sparse coding from a large dictionary

$$\begin{array}{ccc} y & \Phi & x \\ \begin{array}{c} \color{red}{\square} \\ \color{yellow}{\square} \\ \color{yellow}{\square} \\ \color{blue}{\square} \\ \color{green}{\square} \\ \color{magenta}{\square} \\ \color{green}{\square} \\ \color{maroon}{\square} \end{array} & = & \begin{array}{c} \color{blue}{\square} \color{green}{\square} \color{maroon}{\square} \color{yellow}{\square} \color{white}{\square} \color{blue}{\square} \color{magenta}{\square} \color{blue}{\square} \color{yellow}{\square} \color{white}{\square} \color{magenta}{\square} \color{cyan}{\square} \color{magenta}{\square} \color{blue}{\square} \\ \color{yellow}{\square} \color{white}{\square} \color{cyan}{\square} \color{yellow}{\square} \color{magenta}{\square} \color{white}{\square} \color{cyan}{\square} \color{blue}{\square} \color{magenta}{\square} \color{cyan}{\square} \color{brown}{\square} \color{green}{\square} \color{magenta}{\square} \\ \color{yellow}{\square} \color{magenta}{\square} \color{cyan}{\square} \color{magenta}{\square} \color{pink}{\square} \color{yellow}{\square} \color{green}{\square} \color{cyan}{\square} \color{magenta}{\square} \color{green}{\square} \color{blue}{\square} \color{magenta}{\square} \color{cyan}{\square} \\ \color{cyan}{\square} \color{maroon}{\square} \color{green}{\square} \color{cyan}{\square} \color{magenta}{\square} \color{white}{\square} \color{green}{\square} \color{magenta}{\square} \color{cyan}{\square} \color{green}{\square} \color{magenta}{\square} \color{red}{\square} \color{white}{\square} \\ \color{magenta}{\square} \color{yellow}{\square} \color{magenta}{\square} \color{magenta}{\square} \color{yellow}{\square} \color{blue}{\square} \color{magenta}{\square} \color{brown}{\square} \color{magenta}{\square} \color{cyan}{\square} \color{green}{\square} \color{yellow}{\square} \color{green}{\square} \color{blue}{\square} \\ \color{magenta}{\square} \color{blue}{\square} \color{green}{\square} \color{magenta}{\square} \color{blue}{\square} \color{cyan}{\square} \color{magenta}{\square} \color{green}{\square} \color{yellow}{\square} \color{brown}{\square} \color{magenta}{\square} \color{green}{\square} \color{red}{\square} \color{white}{\square} \\ \color{green}{\square} \color{white}{\square} \color{magenta}{\square} \color{maroon}{\square} \color{green}{\square} \color{magenta}{\square} \color{white}{\square} \color{green}{\square} \color{magenta}{\square} \color{red}{\square} \color{green}{\square} \color{magenta}{\square} \color{green}{\square} \color{red}{\square} \color{magenta}{\square} \\ \color{magenta}{\square} \color{green}{\square} \color{green}{\square} \color{magenta}{\square} \color{blue}{\square} \color{maroon}{\square} \color{green}{\square} \color{green}{\square} \color{magenta}{\square} \color{yellow}{\square} \color{maroon}{\square} \color{green}{\square} \color{blue}{\square} \color{pink}{\square} \color{cyan}{\square} \color{magenta}{\square} \end{array} * \begin{array}{c} \color{white}{\square} \\ \color{brown}{\square} \\ \color{white}{\square} \\ \color{magenta}{\square} \\ \color{white}{\square} \\ \color{white}{\square} \\ \color{white}{\square} \\ \color{white}{\square} \\ \color{white}{\square} \\ \color{white}{\square} \\ \color{magenta}{\square} \\ \color{yellow}{\square} \\ \color{maroon}{\square} \\ \color{white}{\square} \\ \color{white}{\square} \\ \color{green}{\square} \\ \color{white}{\square} \\ \color{white}{\square} \end{array} \\ M \times 1 & & M \times N \quad N \times 1 \end{array}$$

Compressed Sensing

- **Math formulation:**

$$\min \|\mathbf{x}\|_0 \quad \text{subject to} \quad \Phi\mathbf{x} = \mathbf{y}$$

- **Or some simpler ones:**

$$\min \|\mathbf{x}\|_1 \quad \text{subject to} \quad \Phi\mathbf{x} = \mathbf{y}$$

$$\min \|\Phi\mathbf{x} - \mathbf{y}\|_2 + \lambda\|\mathbf{x}\|_1$$

Advanced Topics

- **Mutli-class SVMs**
- **Max-margin Markov Networks**
- **Compressed Sensing (or Sparse Coding)**
- **Relevance Vector Machine**
- **Transductive SVMs**